

IES B007 001

IPCONS-LIST+NLIST

**INSTANCE - POINT

C1- NCONGENSP=(CN10-NLIST+1,CONSTRAINTS+SPECB+1-LIST)-

(135,22,37,50),116,16,,01,43,1,2,2

**THING ON LINE

C2- NCONGENSP=(CONSTRAINTS+SPECB+1-LIST, #-NLIST+MASBLI,-

135,30,,23,30),116,16,,01,33,2,1,3

**THING ON CIRCLE

C3- NCONGENE(141,31,,22,30),116,16,,01,22,3,1,3

**VERTICAL THING

C4- NCONGENE(141,45,,21,30),114,12,,01,24,4,1,1

**HORIZ OR VERT LINE

C5- NCONGENE(142,45,,36,27),116,14,,01,27,5,1,2

**THING PARALLEL TO LINE

C6- NCONGENE(133,45,,37,43),116,16,,01,30,7,1,3

**MULTIPLE DISTANCE

C7- NCONGENE(142,30,,23,34),122,20,,01,34,10,1,4

**MULTIPLE SIZE

C8- NCONGENE(124,51,,30,42),116,14,,01,42,11,1,2

**SCALER = DISTANCE

C9- NCONGENE(130,23,,24,42),116,16,,01,23,12,1,3

**SCALER = SIZE

C10- NCONGENE(130,42,,24,42),114,14,,01,23,13,1,2

**FULL SIZE INSTANCE

C11- NCONGENE(133,32,,44,25),112,12,,01,25,14,1,1

**MID POINT

C12- NCONGENE(137,23,,30,34),116,16,,01,47,20,2,3

**6 FOLD SIZE CONTROL

C13- NCONGENE(122,42,,25,6),114,12,,01,6,21,1,1

**POINTS NEXT NUMBER

C14- NCONGENE(135,35,,20,37),116,14,,01,36,23,2,2

**HOLD LENGTH

C15- NCONGENE(123,23,,36,27),116,14,,01,46,24,1,2

**# = FORCE

C16- NCONGENE(124,22,,41,25),120,16,,01,50,25,1,1

**PARALLEL LINES

CN10- NCONGENSP(#-NLIST-MASBLI,C1-NLIST+1),-

137,41,,26,37),122,20,,01,37,8,1,4

CNLAST- 0

CCFR-30]

CCFR10- 0

0

*JMP FORCE

*JMP HOLDL

*JMP PNNUI

*JMP PNNUJ

*JMP EFSC

CCFR20- *JMP M IOP1

*JMP M IOP2

DEGEN1- *STE *+1

JPG #

CCFR14- *JMP IBFSCOMP

*JMP SIZECOMP

*JMP DISTCOMP

*JMP MSCOMP

CCFR10- *JMP MDISCOMP

*JMP TPTLCOMP

*JMP PRLCOMP

*JMP HOVSCOMP

*JMP IBVERTCOMP

*JMP ONCIRCCOMP

CCFR2- *JMP ONLINECOMP

ORIGIN1

STARTS- 0

HEADING1-

*STE HEADINGIX

DPX # SAVE#

VDIFF# 1-0=DELTA2-BADOV

JPG HEADING2A

HEADING2-

*STE HEADINGIX

DPX # SAVE#

HEADING2A-

VDIFFBY-B=DELTA1-BADOV

RSX # SAVE#

HEADINGIX-

JPG #

PARAERR-

*STE PARAERRX

PRODEDELTA1*DELTA2+1/DIST-TS-BADOV

PRODEDELTA1+1*DELTA2/DIST-BADOV

DIFF-TS-BADOV

PARAERRX-

JPG #

PPDERR- *STE PPDERRX

PRODEDELTA1*DELTA2/DIST-TS-BADOV

PRODEDELTA1+1*DELTA2+1/DIST-BADOV

SUMM-TS-BADOV

PPDERRX-

JPG #

PRLCOMP-

*STE PRLCOMPEX

SETIX#B.Y.#.#

*JPG HEADING1

PYTHEDELTA1=0-DIST-BADOV

PYTHEDELTA2--BADOV

SUMM-DIST-DIST-BADOV

153

IES B007 003

EITHER=PPDERR,PARAERR=20

PRLCOMPX-

JPQ #

MDISCOMP-

1STE MDISCOMPX

SETIX=B.Y.A.#

#JPQ HEADING1

PYTHDELTA1=TS-BAD0V

PYTHDELTA2=TT-BAD0V

EITHER=MD1,MD2,MD3,MD4,MD5=20

MDISCOMPX-

JPQ #

MD1- 1STE MDX

LDA (-10)

JPQ MDT

MD2- 1STE MDX

LDA (200.)

JPQ MDT

MD3- 1STE MDX

LDA (1-(10)/3)

MDT- MUL TS

SUB TT

SCA (-1.)

MDX- JPQ #

MD4- 1STE MDX1

LDA (200.)

JPQ MDT1

MD5- 1STE MDX1

LDA (1-(10)/3)

MDT1- MUL TT

SUB TS

SCA (-1.)

MDX1- JPQ #

MSCOMP- 1STE MSCOMPX

SETIX=B.Y

RSX S1# LIST+TYPE

AUX #1S LIST+VARLOC

RSX S1Y LIST+TYPE

AUX Y1S LIST+VARLOC

PYTHELIST# =TS-BAD0V

PYTHELIST# =TT-BAD0V

EITHER=MD1,MD2,MD3,MD4,MD5=10

MSCOMPX-

JPQ #

TPILCOMP-

1STE TPILCOMPX

SETIX=A.#.Y

#JPQ HEADING2

PYTHDELTA1=TS-BAD0V

GETVALB0.10#-DELTA2

IES 8007 004

COM DELTA2+1
*JPG PYTHAGORIAN
*JOV BADOV
SUMM-TS=DIST-BADOV
*JPG PARAERR

TPTLCOMPX-

JPG #

ONLINECOMP-

'STE ONLNK
SET IXE8 .A .Y
REX c1Y
*JPG HEADING1
PYTHEDELTA1=DIST-BADOV
PYTHEDELTA2--BADOV
SUMM-DIST=DIST-BADOV
REX y1a
*JPG HEADING2
PYTHEDELTA1--BADOV
SUMM-DIST=DIST-BADOV
*JPG PARAERR

ONLNK- JPG #

ONCIRCCOMP-

'STE ONCIX
SET IXE8 .Y .A
DISTANCE88=Y-TS-BADOV
DISTANCE88-A-BADOV
SUB TS
SCA (-1.)

ONCIX- JPG #

HOVSCOMP-

'STE HOVSX
SET IXE8 .Y
*JPG HEADING2
EITHER=HOVSCOMP1,HOVSCOMP2-14

HOVSX- JPG #

HOVSCOMP1-

SUBRELOA DELTA1

HOVSCOMP2-

SUBRELOA DELTA1

IBVERTCOMP-

'STE IBCOMPX
SET IXE8
GETVAL80.1=8-DELTA1
EITHER=HOVSCOMP1,HOVSCOMP2-12

IBCOMPX-

JPG #

DISTCOMP-

'STE DISTCOMPX
SET IXE8 .B .Y

IES B007 005

PYTH=DELTA1--BADOV

SUB A LIST+SYAL

*JOV BADOV

DISTCOMPX-

JPQ #

SIZECOMP-

STE SIZECX

SETIX=8.Y

GETVAL=0.1*8

*JPQ PYTHAGORIAN

*JOV BADOV

SUB Y LIST+SYAL

*JOV BADOV

SIZECX-JPQ #

IBFSCOMP-

STE IBVSCOMPX

SETIX=8

PYTHEIVAL+LIST,--BADOV

RSX #10 LIST+IMHAT

DIFF-PSIZE+LIST,--BADOV

IBVSCOMPX-

JPQ #

MIDP1- STE MIDPIX

*JPQ 3SET

LDA DELTA2

ADD DELTA2

SCA (-1.)

SUB DELTA1

*JOV BADOV

MIDPIX-JPQ #

MIDP2- STE MIDP2X

*JPQ 3SET

LDA DELTA2+1

ADD DELTA2+1

SCA (-1.)

SUB DELTA1+1

*JOV BADOV

MIDP2X-JPQ #

3SET- STE 3SETX

88.Y.8Y

DPX # SAVE#

WHEREIS=8-DELTA1

WHEREIS=7-DELTA2

WHEREIS=6-DELTA3

RSX # SAVE#

3SETX- JPQ #

6FSC- STE 6FSCX

SETIX=8

GETVAL=0.1*8

*JPQ PYTHAGORIAN

```

#JOV BADOV
STA TS
EITHER#12S,18S,24S,30S,36S-12
#FSCX- JPO #
12S- 1STE 12SX
LDA ( INCH/12 )
JPO 12ST
18S- 1STE 18SX
LDA ( INCH/18 )
JPO 18ST
24S- 1STE 24SX
LDA ( INCH/24 )
JPO 24ST
30S- 1STE 30SX
LDA ( INCH/30 )
JPO 30ST
36S- 1STE 36SX
LDA ( INCH/36 )
JPO 36ST
12S- 1STE 12SX
LDA ( INCH/12 )
JPO 12ST
18S- 1STE 18SX
LDA ( INCH/18 )
JPO 18ST
24S- 1STE 24SX
LDA ( INCH/24 )
JPO 24ST
30S- 1STE 30SX
LDA ( INCH/30 )
JPO 30ST
36S- 1STE 36SX
LDA ( INCH/36 )
JPO 36ST
#ST- SUB TS
#JOV BADOV
#SX- JPO #
#PNU1- 1STE PNNUIX
SETIX#0.Y
#JPO HEADING?
#JPO PNNUGET.
#PNU1- PRO#DELTA1*( NUMRAT)=DELTA1
EITHER#PNNUT1,PNNUT 2-14
#PNU1X-JPO #
#PNU2- 1STE PNNUIX
SETIX#0.Y
#JPO HEADING?
#JPO PNNUGET
LDA DELTA1+1
STA DELTA1
LDA DELTA2+1
STA DELTA2
#JPO PNNUT
#PNU2- 1STE PNNUTIX
DIFF#DELTA1-DELTA2-BADOV
#PNU2X-
JPO #
#PNU3- 1STE PNNUTIX
SUM#DELTA1-DELTA2-BADOV
#PNU3X-
JPO #
#PNUGET-
1STE PNNUGETX
    
```

GETVAL=0,1*B-DELTA2
COM DELTA2+1

PNNUGETX-

JPO #

HOLDL- 1STE HOLDLX

SETIX=0,Y

*JPO HEADING2

PYTH=DELTA1--BADOV

SKN FIX

STA # LIST+14

STA TS

SKZ FIX

LDA # LIST+14

DIFF-TS-BADOV

HOLDLX-JPO #

FORCE- 1STE FORCEX

SETIX=0,B,Y

*JPO HEADING2

PYTH=DELTA1--BADOV

STA TS

SKN FIX

STA # LIST+16

SKZ FIX

LDA # LIST+16

SUB TS

*JOY BADOV

STA TS

PROD*(-127)/(343597382)-BADOV

DIFF-LIST+SVAL,-BADOV

FORCEX-JPO #

DELTA1- 0

0

DELTA2- 0

0

DELTA3- 0

0

RI- *JPO 377750

CL- *JPO 200000

ST- *JPO 200001

LA ZZLAST

IES ONLW 001

CALC 15 SEPT

76FAST=205574	H9-1=022125	PATAP
76LIGHTS=205605	H9-2=022133	PBOCC
76LOOP=205504	H9-3=022141	PBOCS
76LOOP1=205475	*HOIF	PBOCP
76LOOPAA=205526	*HEAD	PBOLE
76LOOPBB=205335	*HEADER	PBOLS
76LOOPB=205331	HOLDERS	PBOLP
76LOOPBC=205346	HOV CODE	PICBLKS
76LOOPC=205357	HOVP1	PICCHANGE
76LOOPD=205375	HOVP2	PICTURES
76LOOPA=205401	HOVS	PICTUREK
76LOOP2=205334	HOWBIG	PINS
76NOVI=205417	*HSUM	PLCLEAN
76NOVIX=205423	IBV CODE	PLEND
76NOVIT=205460	IBVERTS	PLOTIT
76NOVITX=205464	IBVM	PLOTNOSCOPE
76PUT=205301	INSTANCES	PLOTBLOCKS
76PUT1=205302	IP	PLOTSTORAGE
76PUNCH=205561	IPC1	PLOTSUB=205613
76U=205555	IPCONS	PLOTSUBEX=205632
AF1=207201	IPCOTP	PLOTSUBA=205625
AF1A=207255	IPCP	PLOTSUBB=205636
AF1B=207252	IPCV	PLPLOT
AFANG	ISIZE	PLPLBUSY
AFCEM	IVAL	PLPUNCH
AFENO=207255	IWHAT	PLPUBUSY
AFFB	JUNKK	PLS
AFOVER=207245	KIND	PMAG
AFST	L1=022155	PNAME
*AFTT=207414	L2=022201	POINTS
*AFTV=207415	L3=022225	PPART
ANGFX=207254	LAST=207262	PPARTM
ANGLEFIX=207200	*LDAB	*PROD
ARCTAN	*LDAE	PSAVE
ATATAP	LEP	PSEUDO
BADBY=200100	LETMAG	PSIZE
BASICFILE	*LGORR	PSNEED
BLOCKMAKER	*LGORR1	PSPL
BWHD	*LGORR0	PUNCHIT
CFR	*LGORREND	*PUTL
CEP	*LGORR2	*PUTNAME
CHANGERIC=204406	LINES	*PUTR
CHANGE1=204425	LIST	PVAL
CHANGE2=204436	LMAG	PWHOS
CHVAR	LMEND	PYTHAGORIAN
CIRCEN	LMNAME	*PYTH1
CIRCLES	LMSTART	*PYTH
CL=207260	LSP	Q1=022170
	*LTAKE	Q14=022334

IES ONLW 002

CMAG	MAG=205643	Q2=022214
CMANG	MAG1=205732	Q3=022240
CMCEN	MAGIX=205735	Q4=022310
CMNAME	MAGCON=206125	Q5=022360
CMSTART	MAGC=205770	Q6=022430
*COMB	MAGCX=206034	Q7=022264
COMP	MAGC1=206022	Q8=022404
CONLET	MAGCONEXIT=206250	READIT
CONSTK	MAGCONXP=206265	RELAX
CONSTRAINTS	MAGCONYP=206266	RI=202257
CPEX=205272	*MAGCONT=207433	*ROTA
CPIC=204723	*MAGCONY=207434	ROTATER=207031
CPICX=205037	MAGCON1=206156	ROTATX=207067
CPIC1=204762	*MAGCONN=207435	*ROTS=207452
CPIC2=205001	MAGCON1X=206176	*ROTX=207450
CPICT=205040	*MAGCONT1=207436	*ROTY=207451
CPIC4=205056	*MAGCONYT=207437	S
CPIC3=205020	MAGCON2X=206234	SCALERS
CP11=205050	MAGCON2=206231	SCCEN
CP11X=205077	MAGCONTAB=206255	SCSZ
CPIL=204707	MAGEX=205662	SHOWBLKS
CPILX=204722	MAGI=206343	SHOWCON
CPINUM=205100	MAGIX=206774	SHOWPOINTS
CPINUMX=205155	MAGI1=206561	SHOWINSASBOX
CPIP=204701	MAGIGO=206602	SHOWTOG
CPIPX=204706	MAGIGOA=206661	SHOWSCALERS
CPITXT=205136	MAGIASBOX=206635	SHOWTPVALS
CPITXTX=205170	MAGIGO1=206701	SIZE
CPIT=205245	MAGIGO2=206726	SIZER=206775
CPITT=205246	MAGILV=206754	SIZEX=207030
*CPMAXX=207420	MAGL=205736	*SKIE
*CPMAXY=207421	MAGLX=205767	SMASBL
*CPMINX=207416	MAGNUM=206323	SNDISP
*CPMINY=207417	MAGNUMEX=206363	SPECB
CPNAME	MAGPIC=205663	SPLAT
CPNOTT=205236	MAGP=206035	SPLATT
CPNS=205171	MAGPICX=205714	SPLATTT
CPNSX=205223	MAGPICA=205676	SORT
CPSX=205	MAGPX=206055	SSHOW
*CPTS=207423	MAGSCA=206420	ST=207261
*CPTT=207425	*MAGSCATS=207440	*STAB
*CPTU=207422	*MAGSCAX=207441	*STAE
TV=207424	*MAGSCAY=207442	STARTS=204400
CPMRAP=204454	MAGSCA2=206514	START76=205277
CPMRAPEO=205224	MAGSCAEX=206513	*SUBR
CPMRAPX=204700	MAGSCA3=206510	*SUBR1
CPMRAPA=204555	*MAGSCAXS=207443	*SUMM
CPMRAPB=204580	*MAGSCAXE=207444	SUPPLINES
CPMRAPC=204564	*MAGSCAYS=207445	SUPPINS
CPMRAPBX=204563	*MAGSCAYE=207446	SUPPNUMS

1.60

IES ONLW 003

CPMRAPCI=204601	MAGSCAI=206461	SUPPTXTS
CPMRAP1=204642	MAGSCAX=206527	SYVAL
CPMRAP2=204657	MAGSCAIX=206542	T
CPMRAP3=204663	MAGTPVAR=206056	*T1
CPMRAP2X=204662	MAGTXT=206267	*T2
CSP	MAGTPVX=206124	TEXTS
CSQ	*MAGTPX=207431	TEXTCNG
CURPICS	*MAGTPY=207432	TOPOS
CVL	MAGTXTEX=206322	TPVAL
CVTS	*MAGTS=207447	TPVALS
DEADS	*NAKA	TRANSFORM=207106
DEGEN	MASBL	TRANSFORMX=207177
DEGEN1=205273	MASTERS	*TRANSFORM=207453
DESIGS	*MASTER	TRANSFORMB=207119
*DIFF	MATD=200075	TRANS1=207126
*DIREC1	MATN=200071	TRANS2=207134
*DIREC	MATO=200072	TRANS4=207142
DISPLAY	MATRX=200073	TRANSFORMX1=207176
DISPLAYK	MATRY=200074	TUPLE
DRAWASFIX	MATS=200070	TVAL
ERRORSTOP	MERGERS	TXTS
*ERROR	MM0=022001	TYPE
*ERROR1	MM1=022007	UNIVBH
*EXLEVEL=207430	MM2=022015	V1=022251
*EXPAIRTS=207426	MM3=022023	V2=022275
*EXPAIRTT=207427	MM4=022031	V3=022321
EXPINS	MOVED	V4=022345
*FABVAL	*MOVE	V5=022371
FIX	*MOVEB	V6=022415
FIXEDS	*NOVEL	VA
FIXSAP	MOVINGDONE	VARIABLES
FREES	MOVIT	VARLOC
FREEDOMS	MOVINGS	VCON
GETIT	NAME	VFLW
*GORR	NCON	VORD
*GORREXIT	NDISP	WHERE
H1=022037	NEWCONS	WHERE SCA=206364
H10=022147	NLIST	WHERE SUB=207070
H2=022045	NTOSHO	WHERE SCAX=206417
H3=0220	NUMBERS	WHERE SUBX=207105
H4=022061	NVAL	WORKS
H5=022067	ONCIRCLES	*ZZLAST=207454
H6=022075	ONLINES	Y
H7=022105	OPSPL=206275	*
H8=022111	ORIGIN	*
H9=022117	OVERFLOWSTOP	*ROT
		*SIZE
		*

IES ONLW 004

```

ARCTAN=8JPO CACT =540500200010
AFANG= LIST+CVAL = 1024016
AFFB= LIST = 24000
AFST= CMSTART = 200022
AFCEN= CMCEN = 200024
ATATAP= 2 ** ATTACHER THING = 2

BASICFILE= 200033 = 200033
BMHQS= 4 ** TO WHICH PICTURE BLOCK BELONGS = 4

BLOCKMAKER= 200052 = 200052

CACT= 200007+1 = 200010
CVAL= 16 ** CIRCLE ANGLE AND RADIUS = 16
CMSTART= 200022 = 200022
CMCEN= 200024 = 200024
CIRCEN= 14 ** CIRCLE CENTER = 14
CSQ=RFD #+1 =3012000000001
CSP= 10 ** CIRCLE START POINT = 10
CEP= 12 ** CIRCLE END POINT = 12
CMANG= 200026 = 200026
CIRCLES= 2*MASBL+PICTURES = 24226
CMAG= 200021 = 200021
CMNAME= 200020+10 = 200030
CPNAME= 200054 = 200054
CONSTK= 3 = 3
CVTS= 6 ** VARIABLE TO MOVE TO SATISFY THIS = 6

CONLET= 12 ** CONSTRAINT LETTER CODE = 12
CHVAR= 20 ** # CHANGABLE VARIABLES = 20
COMP= 16 ** CONSTRAINT COMPUTATION ROUTINE = 16

CURPICS= 15*SHASBL+LIST+1 = 24117
CONSTRAINTS= 4*SHASBL+LIST+1 = 24021
CCFR= LIST-2 = 23776

DRAWASFIX=SKM 4.9 377720 = 1711377720
DISPLAY= 5 **MASTER DISPLAY SUBROUTINE = 5
DEADS= 11*SHASBL+LIST+1 = 24067
DISPLA = 2 = 2
DEGEN=8JMP DEGEN1 =400500305273
DESIGS= 11*SHASBL+LIST+1 = 24103

RSTOP=SKM 4.10 377731 = 1712377731
EXPINS=SKM 4.10 EXPAIRTS **EXPANDING INSTANCE = 1712207426

FREES= 5*SHASBL+LIST+1 = 24037
FIX=SKM 4.10 377720 = 1712377720
FIXSAP= 200064 = 200064

```

IES ONLW 001

```

FREEDOMS= 6*SMASBL+LIST+1           =      24045
FIXEDS= 12*SMASBL+LIST+1           =      24075

GETIT= 7      **MASTER FORMATION SUBROUTINE
                                           =      7
*GORREXIT= 0                                           =      0

HOWBIG= 6      **MASTER SCSZ COMPUTATION           =      6
HOVS= 15*MASBL+PICTURES             =      24561
HOVPI= 10      ** FIRST HORIZ OR VERT POINT
                                           =      10
HOVP2= 12      ** SECOND HORIZ OR VERT POINT
                                           =      12
HOVCODE= 14    ** HORIZ=1, VERTICAL=2, EITHER=0
                                           =      14
HOLDERS= 2*SMASBL+LIST+1           =      24015

INWHAT= 14    ** WHAT PICTURE IS INSTANCE OF
                                           =      14
INSTANCES= 6*MASBL+PICTURES         =      24545
ISIZE= 16      ** R
                                           =      16
IPCONS= 11*MASBL+PICTURES           =      24461
IPCP= 10      **POINT IN INSTANCE-POINT CONSTRAINT
                                           =      10
IPCI= 12      ** INSTANCE IN INSTANCE-POINT CONSTRAIN
                                           T
                                           =      12
IPCV= 14      ** VIRGIN POINT IN INSTANCE-POINT CONST
                                           RAINT
                                           =      14
IP= LIST+IVAL+2                       =      24022
IVAL= 20      ** R COS θ, R SIN θ, X, Y           =      20
IBVERTS= 14*MASBL+PICTURES          =      24535
IPCOTP= 16    ** INSTANCE-POINT CONSTRAINTS WITH THIS
                                           VIRGIN
                                           =      16
IBVM= 10      ** WHICH INSTANCE IS VERTICAL
                                           =      10
IBVCODE= 12   ** INSTANCE TO BE VERTICAL, HORIZ, ETC
                                           =      12

JUNKK= 3                                           =      3

KIND= 13     ** 1=NOT IN PIC, 2=PPART, 3=PICBLKS
                                           =      13

LIST= 24000  **LIST STRUCTURE START           =      24000
LSP= 10      ** START OF LINE                   =      10
LEP= 12      **END OF LINE                       =      12
LINES= 1*MASBL+PICTURES              =      24201
LMSTART= 200022                        =      200022
LMEND= 200024                          =      200024
LMNAME= 200030                        =      200030

```


IES ONLW 006

```

LMAG= 200020 = 200020
LETMAG= 200015 = 200015
*LGORR1= = 203515
*LGORR0= = 203511
*LGORREND= = 203523
*LGORR2= = 203522

MASBL= 24 **MASTER BLOCK LENGTH = 24
MOVED=SKM 4.10 SCSZ = 1712200034
MOVINGDONE=SKM 4.10 200061 = 1712200061
MOVIT= 10 **HOW TO MOVE COORDINATES = 10
MASTERS= LIST+1 = 24001
MERCERS= 10*MASBL+LIST+1 = 24061
MOVINGS= 14*MASBL+LIST+1 = 24111

NDISP= 200031 = 200031
NUMBERS= 10*MASBL+PICTURE S = 24415
NLIST= 22000 = 22000
NVAL= 16 ** R COS a, R SIN a, X, Y = 16
NTOSHO= 14 ** SCALER TO BE SHOWN = 14
NCON= 17 ** # CONSTRAINTS SHOWN = 17
NEWCONS= 16*MASBL+LIST+1 = 24125
NAME= 4 **NAME OF HEADER BLOCKS = 4

ONCIRCLES= 13*MASBL+PICTURES = 24511
ORIGIN= 204400 = 204400
OVERFLOWSTOP=SKM 4.10 377731 = 1712377731
ONLINES= 12*MASBL+PICTURE S = 24465

PICTURES= 22*MASBL+LIST+1 = 24155
PLS= 14 ** LINES NO CIRCLES ON THIS POINT = 14

PVAL= 20 ** COORDINATES OF POINT = 20
POINTS= 4*MASBL+PICTURES = 24275
PSPL= 200042 = 200042
PNAME= 17 **NAME OF PICTURE, 36 BITS = 17
PSIZE= 16 ** SIZE OF THIS PICTURE = 16
PPART= 4 **PICTURE PARTS = 4
PINS= 14 ** INSTANCES OF THIS PICTURE = 14
PICCHANGE=SKM 4.10 CPNAME = 1712200054
PSNEED=SKM 4.10 200041 = 1712200041
PYTHAGORIAN= 200007 = 200007
PSEUDO= 200041 = 200041
PMAG= 200017 = 200017
PPARTM= 10 **MOVING PICTURE PARTS = 10
PLOTIT=SKM 4.0 377621 = 1710377621
PLCLEAN= 200130 = 200130
PLPUNCH= 200132 = 200132
PLEND= 200133 = 200133
PUNCHIT=SKM 4.7 377621 = 1707377621

```

IES ONLW 007

PLPUBUSY=SKM 4.10 200132 = 1712200132
PLOTNOSCOPE=SKM 4.10 200130 = 1712200130
PLPLOT= 200131 = 200131
PLPLBUSY=SKM 4.10 200131 = 1712200131
PSAVE= 20 ** 6 REGISTERS TO SAVE IN PICTURE = 20
PICBLKS= 2 **NON PICTURE STUFF IN PICTURE = 2
PLOTBLOCKS= 200136 = 200136
PLOTSTORAGE= 200137 = 200137
PICTUREK= 1 = 1
PATAP= 12 ** ATTACHERS OF THIS PICTURE = 12
PBOCC= 10 ** CENTER OF POINT ON CIRCLE = 10
PBOCS= 12 ** START OF POINT ON CIRCLE = 12
PBOCP= 14 ** POINT TO BE ON CIRCLE = 14
PBOLE= 10 ** END POINT OF LINE = 10
PBOLS= 12 ** START OF POINT ON LINE = 12
PBOLP= 14 ** POINT TO BE ON LINE = 14
PMHOS= 6 **PICTURE IN PICTURES = 6
RELAX= 200060 = 200060
READIT= 200066 = 200066
SMASBL= 6 ** SMALL MASTER BLOCK LENGTH FOR DESIGNA
TERS = 6
SCSZ= 200034 = 200034
SQRT= 3JPG 200006 = 540500200006
SNDISP= 200032 = 200032
SCCEN= 200035 = 200035
S= 7 = 7
SPECB= 2 ** SPECIFIC BLOCKS = 2
SCALERS= 3*MASBL+PICTURES = 24251
SPLAT=#-NLIST, #-NLIST = 755777755777
SVAL= 16 ** VALUE OF SCALER = 16
SSHOW= 14 ** NUMBERS SHOWING THIS SCALER = 14
SHOWBLKS=SKM 4.3 377725 ** SHOW NON DRAW JUNK = 1712377725
SHOWCON=SKM 4.2 377725 ** SHOW CONSTRAINTS = 1710377725
SHOWPOINTS=SKM 4.7 377725 ** SHOW POINTS = 1707377725
SHOWINSASBOX=SKM 4.6 377725 **ENBOX INSTANCES = 1706377725
SUPPLINES=SKM 4.4 377725 **DON'T SHOW LINES AND CIR
CLES = 1704377725
SUPPINS=SKM 4.5 377725 **DON'T EXPAND INSTANCES = 1705377725
SIZE= 11 ** SIZE OF BLOCK = 11

IES ONLW 010

```

SPLATT=#-NLIST-SMASBL,,#+SMASBL-NLIST      =755771756005
SPLATTT=#-NLIST-MASBL,,#+-NLIST+MASBL.      =755753756023
SUPPNUMS=SKM 4.2 SHOWTOG                    = 1702377725
SHOWTOG= 377725                             = 377725
SUPPTXTS=SKM 4.3 SHOWTOG                    = 1703377725
SHOWSCALERS=SKM 4.1 SHOWTOG                 = 1701377725
SHOWTPVALS=SKM 3.9 SHOWTOG                  = 1771377725
*SUBRI =                                     = 205525

TYPE= 0 **TIES TO SPECB IN MASTER BLOCK
= 0

T= 10 = 10
TEXTS= 7*MASBL+PICTURES = 24371
TVAL= 14 ** R COS =, R SIN =, X, Y = 14
TXTS= 20 ** POINTER TO TEXT SHOWN = 20
TUPLE= 14 ** # VARIABLES = 14
TEXTCNG= 200077 = 200077
TPVAL= 14 ** X,Y LOCATION = 14
TOPOS= 3*SMASBL+LIST+1 = 24023
TPVALS= 5*MASBL+PICTURES **TYPICAL VARIABLES
= 24321
*T1= = 203516
*T2= = 203512

UNIVBH= SMASBL.4.,MASTERS-LIST = 6004000001

VCON= 12 ** CONSTRAINTS ON THIS VARIABLE
= 12
VA= LIST+PVAL = 24020
WORD= 6 **ORDERING OF VARIABLES = 6
VFLW= 10 ** CONSTRAINTS WHICH THIS VARIABLE IS T
O SATISFY = 10
VARLOC= 15 **LOCATION OF VARIABLES IN BLOCK
= 15
VARIABLES= 1*SMASBL+LIST+1 = 24007
WORKS= 7*SMASBL+LIST+1 = 24053
WHERE= 12 **LOCATION OF THING IN PICTURE
= 12

F= 3 = 3
# = 1 = 1
# = 4 = 4
# SIZE= 200055 **KNOB CHANGE = 200055
# ROT= 200058 **KNOB CHANGE = 200058
# = 2 = 2

```

```
==DEF MOVEIA-B
```

```
*LDE A
```

```
STE B
```

```
==END
```

```
==DEF HDIFIP-Q-R
```

```
LDA P
```

```
SUB Q
```

```
SCA (-1,-1,-1,-1)+((Q)A(770,1))
```

```
STA R
```

```
==END
```

```
==DEF DIFFEP-Q-R-S
```

```
LDA P
```

```
SUB Q
```

```
*JOV S
```

```
STA R
```

```
==END
```

```
==DEF FABVALEP-Q
```

```
LDA P
```

```
JPA #+J
```

```
COM A
```

```
STA Q
```

```
==END
```

```
==DEF PYTHIEP-Q,R-S-T-U
```

```
LDA R
```

```
SUB S
```

```
*JOV U+(S)-(S)
```

```
STA B+(R)-(R)
```

```
LDA P
```

```
SUB Q
```

```
*JOV U+(Q)-(Q)
```

```
*JPG PYTHAGORIAN
```

```
*JOV U
```

```
STA T
```

```
==END
```

```
==DEF PYTHEP-Q-T-U
```

```
PYTHIEP-Q,P+I-Q+I=T-U
```

```
==END
```

```
==DEF DIRECTIEP-Q,R-S-T-U
```

```
LDA R
```

```
SUB S
```

```
*JOV U+(S)-(S)
```

```
STA B+(R)-(R)
```

```
LDA P
```

```
SUB Q
```


IES ONLW 013

```

#JOV U+101-101
#JPG CACT
STA T
==END

```

```

==DEF DIRECP-Q=T-U
DIRECP-Q.P+1-Q+1=T-U
==END

```

```

==DEF ROTAE-Q
LDA VA
LOB VA+1
#JPG ROTATER
STA G
STB G+1
==END

```

```

==DEF HSUMEP-Q-R
LDA P
ADD Q
SCA (-1,-1,-1,-1)+(10)A1770,11
STA R
==END

```

```

==DEF SUMMEP-Q-R-S
LDA P
ADD Q
#JOV S
STA R
==END

```

```

==DEF PRODEA*B/C=D-E
LDA A
MUL B
DIV C
#JOV E
STA D
==END

```

```

==DEF LOAEEA,B,C,D
LDA A
LOB A+B
LDC A+C
LDD A+D
==END

```

```

==DEF STAE=A,B,C,D
STA A
STB A+B
STC A+C

```

STD A+D

==END

==DEF HEAD=0-8

1⁶RSXB|0LIST

INXB|0

==END

==DEF MOVEBIA=B-C+D

T1=A

T2=C

SKNT1B

SUZT2D

MKNT2D

==END

==DEF CORRE=A=0-B-C

1DPX0T2+(C)-(C)

INXA+1

JPO T1+(C)-(C)

T2= REX00+(C)-(C)

JPO C

T1= RSXB|0LIST

1⁶RSXB|0LIST-1

INXB|0⁰

DEXB1

1LDE0LIST-1

1SED(0)

JPO T2+(C)-(C)

1JPO B

JPO T1+(C)-(C)

==END

==DEF LDAB=A

LDA A

LDB A+1

==END

==DEF STAB=P

STA P

STB P+1

==END

==DEF ERRORE=0-P

1JPO (ERRORI=0-P)

==END

==DEF ERRORI=0-P

1STE #+2

SKZ ERRORSTOP

1 0
 JPQ P
 **END

DEF PUTNAME=LMNAME
 SKZ EXPINS **WORKING IN INST?
 JPQ ** 6
 DPX,A
 CYA (10..)
 **CYA (0..-12000)
 ITA (277..277)
 STA LMNAME
 **END

**DEF MAKAEA-I
 REX,A-LIST
 *JPQ BLOCKMAKER
 REX,116
 **END

DEF COMBEA-B
 1RSXS1,A+LIST+1
 SXDS1,A+1
 JPQ ** 14
 REXS1,B+1
 2RSXT1,A+LIST+1
 1DPXSITLIST
 2EXXT1S LIST
 1RSXS1,LIST+A+1
 2DPXT1S LIST
 1DPXSITLIST
 REXS1,A+1
 *DPXSE
 *2DPXSE
 STE,S LIST
 **END

**DEF LGORREN*XR=XR2+SUBR=LEXIT
 GORREXIT=LEXIT
 1DPX_{XR}LGORR1
 11RSX_{XR2}|XR|LIST+(IN)+1
 LGORR0- 16RSX_{XR}|XR2|LIST-1
 *1JNX_{XR}** 2
 1SKX_{XR}1
 INX_{XR}|XR2|0
 LGORR1- SXDXR **MODIFIED
 JPQ GORREXIT+(GORREXIT/GORREXIT0)(LGORREND+1)
 11RSX_{XR2}|XR2|LIST
 1DPX_{XR2}LGORR2
 *JPQ SUBR

IES ONLW 010

LGORR2 - SKXR2 # **MODIFIED
LGORREND - JPQ LGORR0
==END

==DEF PUTLEN=XR-M*XR2
12 AUXXR(INI+1..-(INI+1))
11 RSXSIXR2LIST+(M)+1
10 DPXSIXRLIST
11 RSXTISLIST
10 DPXTIXRLIST
11 DPXXRITLIST
11 DPXXRISLIST
11 RSXSIXR2LIST+(M)
#JPXS#++
SKXSIXR20
10 DPXSIXRLIST-1
11 AUXXR(INI+1..-(INI+1))
==END

==DEF PUTREN=XR-M*XR2
12 AUXXR(INI+1..-(INI+1))
11 RSXSIXR2LIST+(M)+1
10 DPXSIXRLIST
11 RSXTISLIST
10 DPXTIXRLIST
11 DPXXRISLIST
11 DPXXRITLIST
11 RSXSIXR2LIST+(M)
#JPXS#++
SKXSIXR20
10 DPXSIXRLIST-1
11 AUXXR(INI+1..-(INI+1))
==END

==DEF LTAKE=N*XR
11 RSXSIXRLIST+(M)+1
11 RSXTIXRLIST+(M)+1
10 DPXTISLIST
11 EXXSITLIST
10 DPXSIXRLIST+(M)+1
10 DPXSIXRLIST+(M)+1
10 DPX0IXRLIST+(M)
==END

==DEF SUBR#A
1STE SUBR1
A
SUBR1 - JPQ #
==END

NEW IES ONLW 011

```

**DEF HEADER#T-N+P
  T1=P
  SMASBL,4,,T-LIST
  #-NLIST-SMASBL,,#+SMASBL-NLIST
  -2,0
  SPLAT
  N
  T1
**END

```

```

**DEF MASTER#T-N
  MASBL,4,,T-LIST
  #-NLIST-MASBL,,#+NLIST+MASBL
  -2,
  SPLAT
  N
**END

```

```

**DEF #BA,8
  RSX#|B LIST+A
**END

```

```

**DEF MOVELEN*XR-N*XR2
  12 RSXS|XRLIST+(N)+1**TAKE
  11 RSXT|XRLIST+(N)+1
  10 PXT|SLIST
  9 EXXS|TLIST
  8 PXS|XRLIST+(N)+1
  7 EXXS|XR2LIST+(N)+1**PUT
  6 PXS|XRLIST+(N)+1
  5 RSXT|SLIST
  4 EXXT|XRLIST+(N)+1
  3 PXT|SLIST
**END

```

```

**DEF SKIE#N=0
  RSXT|B LIST+N+1
  #1 1LDE_TLIST
  SXD_T*E
  JPO #+2
**END

```

2000671	JPO STARTS	140500 204400	067
2000701			
MATS-	0	000000 000000	200070
MATH-	0	000000 000000	071
MATO-	0	000000 000000	072
MATRX-	0	000000 000000	073
MATRY-	0	000000 000000	074
MATD-	0	000000 000000	075
2001001			
BADOV-	#1STE #+2	413000 200102	200100
	#SK 2 OVERFLOWSTOP	601712 377731	101
	2#78	020076 200102	102
	JPO 200001	140500 200001	103
CCFR+11			
	#JMP MAGCON	400500 208125	777
NLIST1			
	HOVS-LIST+ ²⁴ MASBL	000000 000605	022000
MM0-	SMASBL, 4, , 0**MASTERS	006004 000000	001
	SPLAT	000002 000002	002
	-2,	775000 000000	003
	MM4-NLIST+1, ,MM1-NLIST+1	000032 000010	004
	45, 30, , 35, 44 **UNIV	045030 035044	005
	0	000000 000000	006
MM1-	UNIVBH **VARIABLES	006004 000001	007
	MM0-NLIST+SPECB+1, ,SPLATT	000004 000016	022010
	-2,	775000 000000	011
	V6-NLIST+1, ,V1-NLIST+1	000416 000252	012
	42, 41, , 20, 45 **VARS	042041 020045	013
	0	000000 000000	014
MM2-	UNIVBH **HOLDERS	006004 000001	015
	SPLATT	000010 000024	016
	-2,	775000 000000	017
	H10-NLIST+1, ,H1-NLIST+1	000150 000040	022020
	42, 33, , 33, 27 **HLDS	042023 033027	021
	0	000000 000000	022
MM3-	UNIVBH **TOPOS	006004 000001	023
	SPLATT	000016 000032	024
	-2,	775000 000000	025
	L3-NLIST+1, ,L1-NLIST+1	000226 000156	026
	36, 37, , 36, 43 **TOPO	036037 036043	027
	0	000000 000000	022030
MM4-	UNIVBH **CONSTRAINTS	006004 000001	031
	#-NLIST-SMASBL, ,MM0-NLIST+SPECB+1	000024 000004	032
	-2,	775000 000000	033
	IPCONS-LIST+1, ,ONLINES-LIST+1	000442 000466	034
	42, 35, , 36, 20	042035 036020	035
	0	000000 000000	036

IES ONLW 0 21

```

M1 - SMASBL, 4, MM2-NLIST **FREE S
      |006004 000015| 037
      MM2+SPECB+1-NLIST, SPLATT |000020 000046|022040
      -2, |775000 000000| 043
      SPLAT |000042 000042| 042
      24,24,,41,25 |024024 041025| 043
      0 |000000 000000| 044

M2 - HEADER#HOLDERS=(34,23,,41,25) **FREEDOM
      SMASBL, 4, HOLDERS-LIST |006004 000015| 045
      #-NLIST-SMASBL, #+SMASBL-NLIST
      |000040 000054| 046
      -2, 0 |775000 000000| 047
      SPLAT |000050 000050|022050
      (34,23,,41,25) |034022 041025| 051
      T1 |000000 000000| 052

M3 - HEADER#HOLDERS=(42,32,,41,46) **WORKS
      SMASBL, 4, HOLDERS-LIST |006004 000015| 053
      #-NLIST-SMASBL, #+SMASBL-NLIST
      |000046 000062| 054
      -2, 0 |775000 000000| 055
      SPLAT |000056 000056| 056
      (42,32,,41,46) |042032 041046| 057
      T1 |000000 000000|022060

M4 - HEADER#HOLDERS=(41,26,,41,34) **MRGR
      SMASBL, 4, HOLDERS-LIST |006004 000015| 061
      #-NLIST-SMASBL, #+SMASBL-NLIST
      |000054 000070| 062
      -2, 0 |775000 000000| 063
      SPLAT |000064 000064| 064
      (41,26,,41,34) |041026 041034| 065
      T1 |000000 000000| 066

M5 - HEADER#HOLDERS=(42,23,,24,23) **DEAD S
      SMASBL, 4, HOLDERS-LIST |006004 000015| 067
      #-NLIST-SMASBL, #+SMASBL-NLIST
      |000062 000076|022070
      -2, 0 |775000 000000| 071
      SPLAT |000072 000072| 072
      (42,23,,24,23) |042023 024023| 073
      T1 |000000 000000| 074

M6 - HEADER#HOLDERS=(42,47,,30,25) **FIXED
      SMASBL, 4, HOLDERS-LIST |006004 000015| 075
      #-NLIST-SMASBL, #+SMASBL-NLIST
      |000070 000104| 076
      -2, 0 |775000 000000| 077
      SPLAT |000100 000100|022100
      (42,47,,30,25) |042047 030025| 101
      T1 |000000 000000| 102

M7 - HEADER#HOLDERS=(42,26,,24,25) **DEISGS
      SMASBL, 4, HOLDERS-LIST |006004 000015| 103
      #-NLIST-SMASBL, #+SMASBL-NLIST

```

IES ONLW 022

	-2, 0	775000 000000	105
	SP LAT	000108 000108	108
	(42, 26, , 24, 23)	042026 024023	107
	T1	000000 000000	022110
M2 -	HEADER#HOLDERS=(42, 35, , 45, 34) ** MOVINGS		
	SMASBL, 4, , HOLDERS-LIST	008004 000015	111
	#-NLIST-SMASBL, , #+SMASBL-NLIST	000104 000120	112
	-2, 0	775000 000000	113
	SP LAT	000114 000114	114
	(42, 35, , 45, 34)	042035 045034	115
	T1	000000 000000	116
M2 -	HEADER#HOLDERS=(22, 37, , 44, 22) ** CURP ICS		
	SMASBL, 4, , HOLDERS-LIST	008004 000015	117
	#-NLIST-SMASBL, , #+SMASBL-NLIST	000112 000126	022120
	-2, 0	775000 000000	121
	SP LAT	000122 000122	122
	(22, 37, , 44, 22)	022037 044022	123
	T1	000000 000000	124
M2 -1-	HEADER#HOLDERS=(35, 22, , 47, 35)		
	SMASBL, 4, , HOLDERS-LIST	008004 000015	125
	#-NLIST-SMASBL, , #+SMASBL-NLIST	000120 000134	126
	-2, 0	775000 000000	127
	SP LAT	000130 000130	022130
	(35, 22, , 47, 35)	035022 047035	131
	T1	000000 000000	132
M2 -2-	HEADER#HOLDERS=(1, 41, , 37, 42)		
	SMASBL, 4, , HOLDERS-LIST	008004 000015	133
	#-NLIST-SMASBL, , #+SMASBL-NLIST	000128 000142	134
	-2, 0	775000 000000	135
	SP LAT	000138 000138	136
	(1, 41, , 37, 42)	001041 037042	137
	T1	000000 000000	022140
M2 -2-	HEADER#HOLDERS=(2, 41, , 37, 42)		
	SMASBL, 4, , HOLDERS-LIST	008004 000015	141
	#-NLIST-SMASBL, , #+SMASBL-NLIST	000134 000150	142
	-2, 0	775000 000000	143
	SP LAT	000144 000144	144
	(2, 41, , 37, 42)	002041 037042	145
	T1	000000 000000	146
M2 0-	SMASBL, 4, , MM2-NLIST	008004 000015	147
	#-NLIST-SMASBL, , MM2-NLIST+SPECB+1	000142 000020	022150
	-2, 0	775000 000000	151
	SP LAT	000152 000152	152
	3, 41, , 37, 42	003041 037042	153

IES ONLW 0 2 3

```

0 |000000 000000| 154
**PICTURE MASTER
L1- MASBL, 4., TOPOS-LIST |024004 000023| 155
    MN3+SPECB+1-NLIST., SPLATTT
                                |000026 000202| 156
-2. |775000 000000| 157
    SPLAT |000160 000160|022160
    42, 22., .30, 37 **NAME |042022 030037| 161
*JPQ MAGPIC**DISPLAY |340300 205663| 162
0 **HOWBIG |000000 000000| 163
0 **GETIT |000000 000000| 164
0 **MOVIT |000000 000000| 165
30, 16., .0 **SIZE |030016 000000| 166
0 |000000 000000| 167
01- PICTUREK **KIND |000000 000001|022170
0 **TUPLE |000000 000000| 171
0 **VARLOC |000000 000000| 172

```

LINES+NLIST-LIST1

```

**LINE MASTER
L2- MASTERETOPOS-(24, 35., .30, 33)
    MASBL, 4., TOPOS-LIST |024004 000023| 201
    #-NLIST-MASBL., #-NLIST+MASBL
                                |000156 000226| 202
-2. |775000 000000| 203
    SPLAT |000204 000204| 204
    (24, 35., .30, 33) |024033 030033| 205
*JMP MAGL **DISPLAY |400300 205736| 206
*JMP CPIL **HOWBIG |400300 204707| 207
0 **GETIT |000000 000000|022210
DEGEN **MOVIT |400300 205273| 211
14, 14., .0 **SIZE |014014 000000| 212
0 |000000 000000| 213
02- DISPLAYK |000000 000002| 214
0 **TUPLE |000000 000000| 215
0 **VARLOC |000000 000000| 216

```

CIRCLES+NLIST-LIST1

```

**CIRCLE MASTER
L3- MASBL, 4., TOPOS-LIST |024004 000023| 225
    #-NLIST-MASBL., MN3+SPECB+1-NLIST
                                |000202 000026| 226
-2. |775000 000000| 227
    SPLAT |000230 000230|022230
    22, 41., .30, 22 **CIRC |022041 030022| 231
*JMP MAGC **DISPLAY |400300 205770| 232
*JMP CPIC **HOWBIG |400300 204723| 233
0 **GETIT |000000 000000| 234
DEGEN **MOVIT |400300 205273| 235
20, 16., .0 **SIZE |020016 000000| 236
0 |000000 000000| 237
03- DISPLAYK |000000 000002|022240

```

IES ONLW 0 2 4

0 **TUPLE |000000 000000| 241
 0 **VARLOC |000000 000000| 242

SCALERS+NLIST-LIST1

**SCALER MASTER

V1- MASBL, 4, .VARIABLES-LIST |024004 000007| 251
 MN1+SPECB+1-NLIST, .SPLATTT

|000012 000276| 252
 -2, |775000 000000| 253

SPLAT |000254 000254| 254

33, 20, ., 22, 42 **SCAL |033020 022042| 255

*JMP MAGSCA**DISPLAY |400500 206420| 256

DEGEN **HOWBIG |400500 205273| 257

0 **GETIT |000000 000000|022280

*JMP TRANSFORM **MOVIT |400500 207106| 261

20, 16, ., 0 **SIZE |020018 000000| 262

*JMP WHERE SCA **WHERE |400500 206364| 263

07- JUNKK |000000 000003| 264

1 **TUPLE |000000 000001| 265

SV AL **VARLOC |000000 000016| 268

POINTS+NLIST-LIST1

**POINT MASTER

V2- MASTER=VARIABLES-(4 2, 43, ., 35, 37)
 MASBL, 4, .VARIABLES-LIST |024004 000007| 275

#-NLIST-MASBL, . #-NLIST+MASBL
 |000252 000322| 276
 -2, |775000 000000| 277

SPLAT |000300 000300|022300
 (42, 43, ., 35, 37) |042043 035037| 301

*JMP MAGP **DISPLAY |400500 206035| 302

*JMP CPIP **HOWBIG |400500 204701| 303

0 **GETIT |000000 000000| 304

*JMP TRANSFORM **MOVIT |400500 207106| 305

22, 20, ., 0 **SIZE |022020 000000| 306

*JMP WHERE SUB **WHERE |400500 207070| 307

04- JUNKK |000000 000003|022310

2 **TUPLE |000000 000002| 311

PVAL **VARLOC |000000 000020| 312

TPVALS-LIST+NLIST1

**TYPICAL VARIABLE *

V3- MASTER=VARIABLES-(41, 45, ., 37, 43)
 MASBL, 4, .VARIABLES-LIST |024004 000007| 322

#-NLIST-MASBL, . #-NLIST+MASBL
 |000278 000346| 323
 -2, |775000 000000| 323

SPLAT |000324 000324| 324
 (41, 45, ., 37, 43) |041045 037043| 325

*JMP MAGTPVAR **DISPLAY |400500 206056| 326

DEGEN **HOWBIG |400500 205273| 327

0 **GETIT |000000 000000|022330

IES ONLW 025

```

#JMP TRANSFORM **MOVIT |400500 207106| 331
16,14,,0 **SIZE |018014 000000| 332
#JMP WHERE SUB **WHERE |400500 207070| 333
02 ← JUNKK |000000 000003| 334
2 **TUPLE |000000 000002| 335
TPVAL **VARLOC |000000 000014| 336

```

INSTANCES+NLIST-LIST1

**INSTANCE MASTER

```

V4 ← MASTER=VARIABLES=(43,42,,35,30)
MASBL,4,,VARIABLES-LIST |024004 000007| 345
#-NLIST-MASBL,,#-NLIST+MASBL
|000322 000372| 346
-2, |775000 000000| 347
SPLAT |000350 000350|022350
(43,42,,35,30) |043042 035030| 351
#JMP MAGI **DISPLAY |400500 206343| 352
#JMP CPII **HOWBIG |400500 205050| 353
0 **GETIT |000000 000000| 354
#JMP TRANSFORM **MOVIT |400500 207106| 355
24,16,,0 **SIZE |024016 000000| 356
#JMP WHERE SUB **WHERE |400500 207070| 357
05 ← DISPLAY |000000 000002|022360
4 **TUPLE |000000 000004| 361
IVAL **VARLOC |000000 000020| 362

```

TEXTS+NLIST-LIST1

**TEXT MASTER

```

V8 ← MASTER=VARIABLES=(43,47,,24,43)
MASBL,4,,VARIABLES-LIST |024004 000007| 371
#-NLIST-MASBL,,#-NLIST+MASBL
|000348 000416| 372
-2, |775000 000000| 373
SPLAT |000374 000374| 374
(43,47,,24,43) |043047 024043| 375
#JMP MAGTXT**DISPLAY |400500 206267| 376
#JMP CPITXT**HOWBIG |400500 205136| 377
0 **GETIT |000000 000000|022400
#JMP TRANSFORM **MOVIT |400500 207106| 401
32,14,,0 **SIZE |032014 000000| 402
#JMP WHERE SUB **WHERE |400500 207070| 403
08 ← DISPLAY |000000 000002| 404
4 **TUPLE |000000 000004| 405
TVAL **VARLOC |000000 000014| 406

```

NUMBERS+NLIST-LIST1

**NUMBER MASTER

```

V6 ← MASBL,4,,VARIABLES-LIST |024004 000007| 415
#-NLIST-MASBL,,MM1+SPECB+1-NLIST
|000372 000012| 416
-2, |775000 000000| 417
SPLAT |000420 000420|022420
(21,34,,44,35) **NUMB |021034 044035| 421

```

IES ONLW 0 2 6

```

#JMP MAGNUM**DISPLAY |400500 208525| 422
#JMP CPINUM**HOWBIG |400500 205100| 423
0 **GETIT |000000 000000| 424
#JMP TRANSFORM **MOVIT |400500 207106| 425
22.16.0 **SIZE |022018 000000| 426
#JMP WHERE SUB **WHERE |400500 207070| 427
08- DISPLAYK |000000 000002|022430
4 **TUPLE |000000 000004| 431
NVAL **VARLOC |000000 000016| 432

```

ORIGIN I

IES ONLW 001

MATS- 0
MATH- 0
MATO- 0
MATRX- 0
MATRY- 0
MATD- 0

2001001

BADOV- #1STE 0+2
#SKZ OVERFLOWSTOP
2#7,8
JPG 200001

CCFR+11

#JMP MAGCON

NLIST1

HOVS-LIST+MASBL

MM0- SMASBL,4,,0**MASTERS

SPLAT

-2,

MM4-NLIST+1,,MM1-NLIST+1

45,30,,35,44 **UNIV

0

MM1- UNIVBH **VARIABLES

MM0-NLIST+SPECB+1,,SPLATT

-2,

V6-NLIST+1,,V1-NLIST+1

42,41,,20,45 **VARS

0

MM2- UNIVBH **HOLDERS

SPLATT

-2,

H10-NLIST+1,,H1-NLIST+1

42,25,,33,27 **HLDS

0

MM3- UNIVBH **TOPOS

SPLATT

-2,

L3-NLIST+1,,L1-NLIST+1

36,37,,38,43 **TOPO

0

MM4- UNIVBH **CONSTRAINTS

#-NLIST-SMASBL,,MM0-NLIST+SPECB+1

-2,

IPCONS-LIST+1,,ONLINES-LIST+1

42,35,,38,20

0

M1- SMASBL,4,,MM2-NLIST **FREES

MM2+SPECB+1-NLIST,,SPLATT

-2,

SPLAT

24,24,,41,25

```

0
N2-  HEADER=HOLDERS=(134,23,,41,25)  **FREEDOM
N3-  HEADER=HOLDERS=(142,32,,41,46)  **WORKS
N4-  HEADER=HOLDERS=(141,26,,41,34)  **MRGR
N5-  HEADER=HOLDERS=(142,23,,24,23)  **DEADS
N6-  HEADER=HOLDERS=(142,47,,30,25)  **FIXED
N7-  HEADER=HOLDERS=(142,26,,24,23)  **DEISGS
N8-  HEADER=HOLDERS=(142,35,,45,34)  **MOVINGS
N9-  HEADER=HOLDERS=(122,37,,44,22)  **CURPICS
N9-1- HEADER=HOLDERS=(35,22,,47,35)
N9-2- HEADER=HOLDERS=(1,41,,37,42)
N9-3- HEADER=HOLDERS=(2,41,,37,42)
N10-  SMASBL,4,,MM2-NLIST

```

#-NLIST-SMASBL,,MM2-NLIST+SPECB+1

-2.

SPLAT

3,41,,37,42

0

**PICTURE MASTER

L1- MASBL,4,,TOPOS-LIST

MM3+SPECB+1-NLIST,,SPLATTT

-2.

SPLAT

42,22,,30,37 **NAME

*JPG MAGPIC**DISPLAY

0 **HOWBIG

0 **GETIT

0 **MOVIT

30,16,,0 **SIZE

0

01- PICTUREK **KIND

0 **TUPLE

0 **VARLOC

LINES+NLIST-LIST1

**LINE MASTER

L2- MASTER=TOPOS=(124,35,,30,33)

*JMP MAGL **DISPLAY

*JMP CPIL **HOWBIG

0 **GETIT

DEGEN **MOVIT

14,14,,0 **SIZE

0

02- DISPLAYK

0 **TUPLE

0 **VARLOC

CIRCLES+NLIST-LIST1

**CIRCLE MASTER

L1- MASBL,4,,TOPOS-LIST

#-NLIST-MASBL,,MM3+SPECB+1-NLIST

-2.

IES ONLM 003

SPLAT

22,41,,30,22 **CIRC

*JMP MAGC **DISPLAY

*JMP CPIC **HOWBIG

0 **GETIT

DEGEN **MOVIT

20,16,,0 **SIZE

0

03- DISPLAYK

0 **TUPLE

0 **VARLOC

SCALERS+NLIST-LIST1

**SCALER MASTER

V1- MASBL,4,,VARIABLES-LIST

MN1+SPECB+1-NLIST,,SPLATTT

-2,

SPLAT

33,20,,22,42 **SCAL

*JMP MAGSCA**DISPLAY

DEGEN **HOWBIG

0 **GETIT

*JMP TRANSFORM **MOVIT

20,16,,0 **SIZE

*JMP WHERE SCA **WHERE

07- JUNKK

1 **TUPLE

SV AL **VARLOC

POINTS+NLIST-LIST1

**POINT MASTER

V2- MASTER=VARIABLES-(42,43,,38,37)

*JMP MAGP **DISPLAY

*JMP CPIP **HOWBIG

0 **GETIT

*JMP TRANSFORM **MOVIT

22,20,,0 **SIZE

*JMP WHERE SUB **WHERE

04- JUNKK

2 **TUPLE

PVAL **VARLOC

TPVALS-LIST+NLIST1

**TYPICAL VARIABLE *

V2- MASTER=VARIABLES-(41,45,,37,43)

*JMP MAGTPVAR **DISPLAY

DEGEN **HOWBIG

0 **GETIT

*JMP TRANSFORM **MOVIT

16,14,,0 **SIZE

*JMP WHERE SUB **WHERE

01- JUNKK

2 **TUPLE

IES ONLW 0.04

TPVAL **VARLOC

INSTANCES+NLIST-LIST1

**INSTANCE MASTER

V4- MASTER=VARIABLES-(13,42...33,30)

#JMP MAGI **DISPLAY

#JMP CPII **HOMBIG

0 **GETIT

#JMP TRANSFORM **MOVIT

24.16...0 **SIZE

#JMP WHERE SUB **WHERE

05- DISPLAYK

4 **TUPLE

I VAL **VARLOC

TEXTS+NLIST-LIST1

**TEXT MASTER

V5- MASTER=VARIABLES-(13,47...24,43)

#JMP MAGTXT**DISPLAY

#JMP CPITXT**HOMBIG

0 **GETIT

#JMP TRANSFORM **MOVIT

32.14...0 **SIZE

#JMP WHERE SUB **WHERE

06- DISPLAYK

4 **TUPLE

T VAL **VARLOC

NUMBERS+NLIST-LIST1

**NUMBER MASTER

V6- MASBL,4,VARIABLES-LIST

#-NLIST-MASBL,,MMI+SPECB+1-NLIST

-2,

SPLAT

(21,34...44,35) **NUMB

#JMP MAGNUM**DISPLAY

#JMP CPINUM**HOMBIG

0 **GETIT

#JMP TRANSFORM **MOVIT

22.16...0 **SIZE

#JMP WHERE SUB **WHERE

07- DISPLAYK

4 **TUPLE

N VAL **VARLOC

ORIGIN1

STARTS- CS076

MKZ PLPUBUSY

MKZ PLPLBUSY

MKZ PLOTNO SCOPE

MKZ PICCHANGE

JP0 START76

CHANGEPTC-

1STE CPEX

IES ONLW 005

REX 0 DESIGS-LIST
LGORR#SPECB**=S-CHANGE1-CHANGE2

CHANGE 1-

SUBR#(LTAKE#VORD**)

CHANGE 2-

REX 0 CURPICS-LIST
LGORR#SPECB**=S-CPWRAP-CPWRAPED

CPWRAP-1STE CPWRAPX

LTAKE#PMHOS**
COMB#PARTM-PPART**
SKIE#PINS**
JPQ CPWRAPX
SKIE#PPART**
JPQ CPWRAPA
SKIE#PICBLKS**
JPQ CPWRAPA

REX 0 FREES-LIST
MOVELETYPE**=SPECB*B
1DPX # | 0 LIST+TYPE

CPWRAPA-

LDA (-1#)
STA CPMINX
STA CPMINY
COM A
STA CPMAXX
STA CPMAXY
LGORR#PART**=S-CPWRAPB-CPWRAPC

CPWRAPB-

1STE CPWRAPBX
SBTYPE.#
#BPQ 5 HOMBIG+LIST

CPWRAPBX-

JPQ #

CPWRAPC-

LGORR#PICBLKS**=S-CPWRAPB

CPWRAPC1-

HDIFICPMAXY.CPMINY- B
JNA #+2
JPQ #+2
LOB (100..)
HDIFICPMAXX.CPMINX
JNA #+2
JPQ #+2
LDA (100..)
SUB B
JNA #+3
ADD B
STA B
STB LIST+PSIZE.
HSUM#CPMAXY.CPMINY-MATRY

IES ONLW 000

HSUNECPMAXX,CPMINX-MATRIX

COM MATRY

COM MATRX

LDA (-1)

STA MATM

STA MATS

STA MATD

DPX MATO

CPWRAP1-

LGORREPPART**=S-CPWRAP2-CPWRAP3

CPWRAP2-

'STE CPWRAP2X

SBLTYPE.*

*BP0 S LIST+NOVIT

CPWRAP2X-

JP0 #

CPWRAP3-

LGORREPICBLKS**=S-CPWRAP2

CPWRAPX-

JP0 #

CPIP- 'STE CPIPX **FOR A POINT

ROTAES

*JP0 CPNS **MINI MAX

CPIPX- JP0 #

CPIL- 'STE CPILX **FOR A LINE

SBLEP.*

ROTAES

*JP0 CPNS

SBLSP.*

ROTAES

*JP0 CPNS

CPILX- JP0 #

CPIC- 'STE CPICX **FOR A CIRCLE

SBCPEP.*

ROTAES-AFEND

*JP0 CPNS

SBCSP.*

ROTAES-AFST

*JP0 CPNS

TBCIRCEN.*

ROTAET-AFCEN

PYTHEVA_T-VA_S=CPTU-BADOV

CPIC1- STA 0 LIST+CVAL+1

MUL MATS

STA CPTU **RADIUS

DIREC=AFST-AFCEN=CPTS-BADOV

MOVEILIST+CVAL-CPTV

REX S *

CPIC2- LDA S CPIC1

41R CPTS

IES ONLM 007

SKZ 1.1 CPTV
 COM A
 JPA #+1
 JNA #+2
 DPX A
 DPX B
 CAB (-1.)
 STA B
 LDA CPTV
 JPA #+2
 COM A
 SUB B
 JNA CPIC4

CPIC3- LDA CPTU
 SKZ 1.1 |S CPICT+1
 COM A
 SKZ 1.2 |S CPICT+1
 DPX A
 ADD AFCEN+1
 STA B
 LDA CPTU
 SKZ 1.3 |S CPICT+1
 COM A
 SKZ 1.4 |S CPICT+1
 DPX A
 ADD AFCEN
 #JP0 CPNS

CPIC4- -2 JPX S CPIC2
 CPICX- JP0 #
 CPICT- 0

2
 200.
 10
 400.
 6
 600.
 11

CP11- 1STE CPIIX
 PYTHI=LIST+IVAL₀.LIST+IVAL+1₀=LIST+ISIZE₀-BAD

OV

STA CPTS
 SUMM=LIST+IVAL+1₀=B-BADOV
 SUMM=CPTS+LIST+IVAL₀+1-BADOV
 #JP0 CPNS
 DIFF=LIST+IVAL+1₀-CPTS=B-BADOV
 DIFF=LIST+IVAL+1₀-CPTS-BADOV
 #JP0 CPNS

CPIIX- JP0 #
 CPINUM- 1STE CPINUMX
 SUMMENVAL+LIST+1₀=A-BADOV

IES ONLW 010

SUMM-NVAL+LIST+1₀=CPTU-BADOVSUMM-NVAL+LIST+3₀=B-BADOVSUMM-NVAL+LIST₀=A-BADOVSUMM-NVAL+LIST₀=CPTV-BADOVSUMM-NVAL+LIST+2₀=BADOV

*JPG ROTATER

*JPG CPNS

DIFF-NVAL+LIST+3₀-CPTU=B-BADOVDIFF-NVAL+LIST+2₀-CPTV-BADOV

*JPG ROTATER

*JPG CPNS

CP INUMX-

JPG #

CPITXT-'STE CPITXTX

PRODETVAL+LIST₀=TXTS+LIST₀

SAB (-1.)

STB CPTU

PRODETVAL+LIST+1₀=TXTS+LIST₀

SAB (-1.)

DIFFETVAL+LIST+3₀=B=B-BADOVSUMMETVAL+LIST+2₀=CPTU-BADOV

*JPG ROTATER

*JPG CPNS

SUMMETVAL+1+LIST₀+TVAL+LIST+3₀=B-BADOVDIFFETVAL+LIST+2₀+TVAL+LIST₀=BADOV

*JPG ROTATER

*JPG CPNS

CPITXTX-

JPG #

CPNS-'STE CPNSX

STA CPTT

SUB CPMAXX

SCA (-1.)

JNA #+3

LDA CPTT

STA CPMAXX

LDA CPTT

SUB CPMINX

SCA (-1.)

JPA #+3

LDA CPTT

STA CPMINX

STB CPTT

LDA B

SUB CPMAXY

SCA (-1.)

JNA #+3

LDA CPTT

STA CPMAXY

LDA CPTT

IES ONLW 011

SUB CPMINY
SCA (-1.)
JPA #+3
LDA CPTT
STA CPMINY

CPNSX- JP0

CPWRAPED-

RSX # PICTURES+SPECB+1
CP SX- SXD # PICTURES+SPECB+1-LIST
JP0 CPNOTT
REX #18
DEX # 1
*LDE # LIST+PNAME
'SED CPNAME**PIC CALLED FOR
JP0 CPIT
RSX #18 LIST
JP0 CPSX

CPNOTT-MAKE#PICTURES-#

LDA CPNAME
STA # PNAME+LIST
LDA (100.,.)
JP0 CPITT

CPIT- LDA # PSIZE+LIST

CPITT- MUL (220.)

ADD A
*JOV BADOV
STA SCSZ
REX # CURPICS-LIST
PUTLEPMHOS*#-SPECB*#
DPX SCCEN
DPX SCCEN+1
MKZ PICCHANGE

CPEX- JP0 #

DEGENI-STE 1#+1

JP0 #

OP SPL- 0

0

START76-

*JP0 CHANGEPIC
DPX SNDISP

*PUT- *JP0 MAG

*PUTI-MOVEINDISP-BASICFILE

*LOOP- *JP0 PSEUDO

RSX # MOVINGS+SPECB+1
SXD # MOVINGS-LIST+SPECB+1
JP0 *LOOP1
*JP0 TEXTCNG
LDB #ROT
LDA (200.)
STAB#MATH

IES ONLW 012

#JPG PYTHAGORIAN

#JOV BADOV

STA MATS

MUL #SIZE

ADD MATS

#JOV BADOV

STA MATD

DPX MATRX

DPX MATRY

#LOOPAA-

#LDE SPECB+MOVINGS+1

I' SED E

JPG # LOOPBB

#LOOPB-

LDABEOP SPL

#JPG ROTATER

JPG # LOOPBC

#LOOPBB-

RSX # SPECB+MOVINGS+1

I' AUX # 1# LIST-1

DEX # 1

RSX S1# LIST+TYPE

RSX #1S LIST+TUPLE

SXD # 2

JPG #+2

JPG # LOOPB

#BPQ S LIST+WHERE

#LOOPBC-

SUB PSPL

STD OPSPL

COM A

STA MATRX

LDA B

SUB PSPL+1

STD OPSPL+1

COM A

STA MATRY

#LOOPC-

REX # MOVINGS-LIST

LGORR#SPECB*#=#S-#LOOPD->#LOOPA

#LOOPD-

I' STE #+1

RSX S1# LIST+TYPE

#BPQ S MOVIT+LIST

JPG #

#LOOPA-

REX # MOVINGS-LIST

LGORR#SPECB*#=#S-#NOVI->#LOOPI

#NOVI-I' STE #NOVIX

RSX S1# LIST+TYPE

IES ONLW 011

SXD S INSTANCES-LIST

JPG #+2

7#NOVIX-

```

JPG #
LDAE=IVAL+LIST, .1,2,3
STAE=MATH,1,2,3
#JPG PYTHAGORIAN
#JOY BADOY
STA MATS
STA LIST+ISIZE
YBIWHAT,0
MOVEIPSIZELIST, Y-MATO
LGORREVCN=0=S-7#NOVIT-7#NOVIX

```

7#NOVIT-

```

1STE 7#NOVITX
#LDE LIST+TYPE
1SED (IPCONS-LIST)
JPG #+2

```

7#NOVITX-

```

JPG #
SBIPCV,0
ROTAES
SBIPCP,0
STABEVA S
JPG 7#NOVITX

```

7#LOOP1-

```

LDAB=PSPL
STAB=OPSPL
DPX #SIZE
DPX #ROT
LDA BASICFILE
#SZZ MOVINGDONE
JPG 7#PUT1
STA NDISP
LDA {-1#}
STA MATH **DIAGONAL MATRIX
STA MATO **MATRIX DENOM
STA MATS **PYTH OF MATH, MATO
DPX MATO **OFF DIAGONAL
DPX MATRX **X TRANSLATION
DPX MATRY **Y TRANSLATION
REX CURPICS-LIST
LGORRESPECB=0=S-7#LOOP2-7#U

```

7#LOOP2-

SUBRE=LGORREPPARTN=0=S-MAG1

7#U-

```

MOVEINDISP-SNDISP
SKZ PICCHANGE
JPG START26
SZZ MOVED
JPG 7#PUT

```

76 PUNCH-

SKN PUNCHIT
 SKZ PLOTIT
 *JPQ PLOTSUB
 SKN FIX
 JPQ #+7
 *JPQ RELAX
 MKN MOVED
 *JPQ READIT
 SKN DRAWASFIX
 JPQ #-8
 JPQ 76PUT

76 FAST-SKN 4.10 377221

JPQ #+5
 *JPQ FIXSAP
 *JPQ MAG
 MOVEINDISP-BASICFILE
 *JPQ READIT
 SZZ PSNEED
 JPQ 76LOOP

76 LIGHTS-

LDD SNDISP
 **LDD AFFB
 LDC SCSZ
 LDA PLOTBLOCKS
 LDB PLOTSTORAGE
 JPD 76LOOP

PLOTSUB-

'STE PLOTSUBEX
 *JPQ PLCLEAN
 SKZ PLOTIT
 *JPQ PLPLOT
 SKZ PUNCHIT
 *JPQ PLPUNCH
 MKN PLOTNO SCOPE
 *JPQ MAG
 MKZ PLOTNO SCOPE
 *JPQ PLEND

PLOTSUBA-

LDA PLOTBLOCKS
 LDB PLOTSTORAGE
 SKZ PLPUBUSY
 JPQ PLOTSUBB
 SKN PLPLBUSY

PLOTSUBEX-

JPQ #
 SKZ PUNCHIT
 *JPQ PLPUNCH
 JPQ PLOTSUBA

PLOTSUBB-

SKZ PLPLBUSY


```

JPG PLOTSUBA
SKZ PLOTIT
#JPG PLPLOT
JPG PLOTSUBA
MAG- 'STE MAGEX
      REX = CURPICS-LIST
      LGORRESPECB==S-MAGPIC
MAGEX- JPG #
MAGPIC- 'STE MAGPICX
        MKZ EXPINS
        DPX 0|0 LIST+PSAVE
        DPX NDISP
        LDA (- (#) )
        STA MATH **DIAGONAL MATRIX
        STA MATD **MATRIX DENOM
        STA MATS **PYTH OF MATH, MATD
        DPX MATO **OFF DIAGONAL
        DPX MATRX **X TRANSLATION
        DPX MATRY **Y TRANSLATION
MAGPICA-
        LGORREPPART==S-MAGI
        SKN SHOWBLKS
MAGPICX-
        JPG #
        LGORREPICBLKS==S-MAGI-MAGPICX
MAGI- 'STE MAGIX
       YBTYP, #
       #BPQ y LIST+DISPLAY
MAGIX- JPG #
MAGL- 'STE MAGLX
       SKZ SUPPLINES
       SKZ EXPINS
       JPG #+2
       JPG MAGLX
       PUTNAME E0-LMNAME
       YBLSP, #
       ROTA EY-LMSTART
       YBLEP, #
       ROTA EY-LMEND
       #JPG LMAG
MAGLX- JPG #
MAGC- 'STE MAGCX
       SKZ SUPPLINES
       SKZ EXPINS
       JPG #+2
       JPG MAGCX
       YBCIRCEN, #
       ROTA EY-CMCEN
       YBCSP, #
       ROTA EY-CMSTART
    
```

```

SKZ EXPINS
JPG MAGCI
YBCEP.#
ROTA#Y- AFEND
#JPG ANGLEFIX
MAGCI- LDA # CVAL+LIST
STA CMANG
PUTNAME#=#-CMNAME
#JPG CMAG
MAGCX- JPG #
MAGP- 'STE MAGPX
SKN SHOWPOINTS
JPG MAGPX
ROTA#=#-LMSTART
PUTNAME#=#-LMNAME
#JPG PMAG
MAGPX- JPG #
MAGTPVAR-
'STE MAGTPVX
SKN SHOWTPVALS
JPG MAGTPVX
PUTNAME#=#-LMNAME
LDAB#TPVAL+LIST#
#JPG ROTATER
STA MAGTPX
STB MAGTPY
LDA SCSZ
MUL ( 10.)
STA B
SUMM-MAGTPX=LMSTART-BADOV
SUMM#MAGTPY- B=LMSTART+1-BADOV
DIFF#MAGTPX- B=LMEND-BADOV
DIFF#MAGTPY- B=LMEND+1-BADOV
#JPG LMAG
LDA LMEND
EXA LMSTART
STA LMEND
#JPG LMAG
MAGTPVX-
JPG #
MAGCON-'STE MAGCONEXIT
SKN SHOWCON
JPG MAGCONEXIT
PUTNAME#=#-LMNAME
T#CHVAR.Y **Y=TYPE
DPX MAGCONXP
DPX MAGCONYP
DPX A
LDB {#} **1/2
DPX T D
    
```

```

DIV D
INX TIT
DPX T MAGCONT
DPX Y MAGCON Y
INX 0 CVTS+LIST+2
DPX 0 MAGCON I
*JOY BADOV
STA MAGCONN**1/NUMBER OF TIES**2
JP0 MAGCON I X
    
```

MAGCON I-

```

LDA T# **SET TO FIRST VARIABLE
DPX T MAGCONT I
RSX 0 A
YBTTYPE.0
*BP0 Y LIST+WHERE **FIND PLACE OF TIE
STB MAGCON Y T
MUL MAGCONN
SUMM-MAGCON XP=MAGCON XP-BADOV
PRODEMAGCONN=MAGCON Y T
SUMM-MAGCON YP=MAGCON YP-BADOV
RSX T MAGCONT I
    
```

MAGCON I X-

```

-2 JPX T MAGCON I
SUMMEMAGCON XP- A=MAGCON XP-BADOV
SUMMEMAGCON YP- A=MAGCON YP-BADOV
RSX T MAGCONT
JP0 MAGCON I X
    
```

MAGCON 2-

```

LDA *MAGCON I
DPX T MAGCONT I
RSX 0 A
YBTTYPE.0
*BP0 Y LIST+WHERE
STABELMEND
RSX T MAGCONT I
PRODESCSZ*MAGCON TAB T
SUMM-MAGCON XP=LMSTART-BADOV
PRODESCSZ*MAGCON TAB+I T
SUMM-MAGCON YP=LMSTART+I-BADOV
*JP0 LMAG
    
```

MAGCON 2 X-

```

-2 JPX T MAGCON 2
LDABEMAGCON XP
STABEHCEN
MOVEI(-101)-CMANG
*JP0 CMAG
RSX Y MAGCON Y
LDA Y LIST+CONLET **LABEL LETTER
STA CMANG
LDA (10.)
    
```

IES ONLY 0 2 0

NUL SCSZ
STA LMSTART
DPX LMSTART+1
*JPQ LETMAG

MAGCONEXIT-

JPQ #

MAGCONTAB-

0
20.
20.
0
0
-120.1
-120.1
0

MAGCONXP-

0

MAGCONYP-

0

MAGTXT-1 STE MAGTXTEX

SKZ SUPPTXTS
SKZ EXPINS
JPQ #+2
JPQ MAGTXTEX
PUTNAME E0-LMNAME
LDABELIST+TVAL0
*JPQ SIZER
STABE200022
LDABELIST+TVAL+20
*JPQ ROTATER
STABE200024
13 LDA 0 LIST+TXTS
27 STA 200026
INX 0 LIST+TXTS+1
1DPX 0 200026
*JPQ 200014

MAGTXTEX-

JPQ #

MAGNUM-1 STE MAGNUMEX

SKZ SUPPNUMS
SKZ EXPINS
JPQ #+2
JPQ MAGNUMEX
PUTNAME E0-LMNAME
LDABELIST+NVAL0
*JPQ SIZER
STABE200022
LDABELIST+NVAL+20
*JPQ ROTATER
STABE200024

IES ONLW 021

```

RSX 010 LIST+NTOSHO
PRODELIST+SVAL0+MAT S/MATD-BAD0V
MUL ( 0004324128.)
DIV ( 4.) ←
ADD ( 0)
STA 200028 ** IGNORE OVERFLOW BECAUSE YOU CA
N'T FIX IT

```

BJP0 200018

MAGNUNEX-

JP0 #

WHERE SCA-

```

1STE WHERE SCAX
DPX MAGSCATS
DPX MAGSCAX
DPX MAGSCAY
LGORRESSHOW 00=S-MAG SCA?
LDA MAGSCAX
SAB (-330.)
DIV MAGSCATS
STA MAGSCAX
LDA MAGSCAY
SAB (-330.)
DIV MAGSCATS
STA MAGSCAY
STA B
LDA MAGSCAX

```

WHERE SCAX-

JP0 #

MAGSCA-1STE MAGSCAEX

```

SKN SHOWSCALERS
JP0 MAGSCAEX
#JP0 WHERE SCA
PUTNAME 00-LMNAME
LGORRESSHOW 00=S-MAG SCA?
LDA SCSZ
MUL ( 20.)
REX S 1
STA MAGSCAXS
STA MAGSCAXE
SCA (-2.)
STA MAGSCAYS
STA MAGSCAYE
COM MAGSCAXE

```

MAGSCA1-

```

SUMM MAGSCAX-MAGSCAXS=LMSTART-BAD0V
SUMM MAGSCAX-MAGSCAXE=LMEND-BAD0V
SUMM MAGSCAY-MAGSCAYS=LMSTART+1-BAD0V
SUMM MAGSCAY-MAGSCAYE=LMEND+1-BAD0V
BJP0 LMAG
LDA MAGSCAYE

```

IES ONLW 022

EXA MAGSCAXE

COM A

STA MAGSCAYE

LDA MAGSCAYS

EXA MAGSCAXS

COM A

STA MAGSCAYS

-1 JPX S MAGSCA1

MAGSCAEX-

JPO #

MAGSCA2-

'STE MAGSCA2X

REX S 1

ADX S MAGSCATS

SUMMEMAGSCAX-LIST+NVAL+2 =MAGSCAX-BADOV

SUMMEMAGSCAY-LIST+NVAL+3 =MAGSCAY-BADOV

MAGSCA2X-

JPO #

MAGSCA3-

'STE MAGSCA3X

LDABELIST+NVAL+2

STABELMEND

LDA MAGSCAX

LDB MAGSCAY

STABELMSTART

*JPO LMAG

MAGSCA3X-

JPO #

MAGI- 'STE MAGIX

PROBELIST+1 SIZE =MATS/MATD-BADOV

FABVAL

STA MAGTS

SCA (-1.)

ADD MAGTS

STA MAGTS

DIV SCSZ

*JOV #+1

SUB (100.,)

MAGI1- JNA MAGIX **DONT EXPAND

LDAB=IP

ROTA

SUB SCCEN

FABVAL

SUB MAGTS

SUB SCSZ

JPA MAGIX **DONT EXPAND

LDA B

SUB SCCEN+1

FABVAL

SUB MAGTS

IES ONLM 023

SUB SCSZ

JPA MAGIX **DON'T EXPAND

MAGIGO-PUTNAME#-LMNAME

SKN SHOWINSASBOX

JPG MAGIGA

**ENBOX INSTANCE

SUMHELIST+IVAL- -LIST+IVAL+1- =EXPAIRTS-BADOV

DIFHELIST+IVAL- -LIST+IVAL+1- =EXPAIRTT-BADOV

SUMM-IP+1- = B-BADOV

SUMMEIP- -EXPAIRTS-BADOV

ROTA-LMEND

REX y 3

MAGIASBOX-

LDA EXPAIRTS

EXA EXPAIRTT

COM A

STA EXPAIRTS

LDABELMEND

STABELMSTART

SUMMEIP+1- -EXPAIRTT = B-BADOV

SUMMEIP- -EXPAIRTS-BADOV

ROTA-LMEND

*JPG LMAG

-1JPX y MAGIASBOX

MAGIGA-

SKZ SUPPINS

JPG MAGIX

RSX y1- LIST+IMHAT

SXD y 0

JPG MAGIX **NO PIC TO SHOW

*LDE y LIST+PSAVE

'SED (0)

JPG #+2

JPG MAGIX **RECURSIVE PICTURE

DPX #1y PSAVE+LIST

MOVEIMAGIX-2 PSAVE+LIST y

REX # 5

LDA # MATS

STA #1y LIST+PSAVE+1

-1JPX # -2

MAGIGO1-

LDABEIP-

*JPG ROTATER

STA EXPAIRTS

STB EXPAIRTT

DPX MATRX

DPX MATRY

LDAB#LIST+IVAL-

COM B

*JPG ROTATER

IES ONLW 024

```

COM B
STA MATM
STB MATO
PRODEMATS=L IST+ I SIZEB /MATD=MATS-BADOV
MOVEI LIST+P SIZEY-MATO

```

MAGIGO 2-

```

MOVEI EXPAIRTS-MATRX
MOVEI EXPAIRTT-MATRY
REX B 1
ADX B EXLEVEL
MKN EXPINS
REX B 1 Y
GORREPART=B=0-MAGI-MAGILV

```

MAGILV-REX Y 5

```

REX B 1 0
LOA Y 1 0 LIST+PSAVE+ 1
STA Y MATS
-1 JPY Y#-2
MOVEI 2 LIST+PSAVEB-1 MAGIX
RSX Y EXLEVEL
-1 JPY Y#+2
ERROREY-MAGIX **OUT TOO FAR
DPX Y EXLEVEL
SKD Y 0
MKZ EXPINS
REX Y 0
EXX Y 1 0 LIST+PSAVE
REX B 1 Y

```

MAGIX- JPO #

SIZER- 1 STE SIZEX

```

STA ROTX
STB ROTY
PRODEMATO=ROTY/MATD=ROTS-BADOV
PRODEMATH=ROTX/MATD-BADOV
SUB ROTS
#JOV BADOV
EXA ROTX
PROD=MATO/MATD=ROTS-BADOV
PRODEMATH=ROTY/MATD-BADOV
ADD ROTS
#JOV BADOV
STA B
LOA ROTX

```

SIZEX- JPO #

ROTATER-

```

1 STE ROTATX
STA ROTX
STB ROTY
PROD=MATH/MATD=ROTS-BADOV
PRODEROTY=MATO/MATD-BADOV

```


IES ONLW 028

```

ADD ROTS
#JOV BADOV
ADD MATRX
#JOV BADOV
EXA ROTX
PROD=MATO/MATD=ROTS-BADOV
PRODENATM=ROTY/MATD-BADOV
SUB ROTS
#JOV BADOV
ADD MATRY
#JOV BADOV
STA B
LDA ROTX

```

ROTATX-JP0 #

WHERE SUB-

```

' STE WHERE SUBX
S#TYPE, #
T#VARLOC, S
#LDE S TUPLE+LIST
#' SED ( 2)
JP0 #+ 5
' SED ( 4)
JP0 #+ 2
ERROR#S-WHERESUBX
INX T 2
INX T 1#
LDABELIST T

```

WHERE SUBX-

JP0 #

TRANSFORM-

```

' STE TRANSFORMX
DPX # TRANSFORM#
S#TYPE, #
AUX #|S LIST+VARLOC
INX # LIST
RSX S|S LIST+TUPLE
JP0 #+ 1

```

TRANSFORMB-

```

' STE TRANSFORMX
DPX # TRANSFORM#
SXD S 1
JP0 TRANS1
SXD S 2
JP0 TRANS2
SXD S 4
JP0 TRANS4
ERROR#S-TRANSFORMX1

```

TRANS1-LDA # 0

```

MUL MATS
DIV MATO

```

IES ONLW 026

*JOV BADOV

STA 0

JPG TRANSFORMX1

TRANS2-LDABE0

*JPG ROTATER

STABE0

JPG TRANSFORMX1

TRANS4-LDABE2 **POSITION

*JPG ROTATER

STABE2

PRODEMATO=1/NATD=ROTS-BADOV

PRODEMATH=0/NATD-BADOV

SUB ROTS

*JOV BADOV

EXA 0

PROD=MATO/NATD=ROTS-BADOV

PRODEMATH=1/NATD-BADOV

ADD ROTS

*JOV BADOV

STA 1

TRANSFORMX1-

RSX TRANSFORM

TRANSFORMX-

JPG

ANGLEFIX-

1STE ANGFX

AF1- DIREC=AFST-AFCEN=AFTT-BADOV

DIREC=AFEND-AFCEN=AFTV-BADOV

SUB AFTT **IGNORE OVERFLOW

ADD { 0 }

SCA (-1.)

STA AFTT **RELATIVE ANGLE

SUB AFANG **EXISTING ANGLE

*JOV AF1A

FABVAL

SUB { 200.0..0.1 }

JNA AF1B

AF1A- MKC ., AFTT

LDA AFTT

SUB AFANG

*JOV AFOVER

FABVAL

SUB { 200.0..0.1 }

JNA AF1B

AFOVER-LDA { 177.-0..-0.-0 }

LDB AFANG

SKZ ., B

COM A

JPG AF1B+1

AF1B- LDA AFTT

STA AFANG

ANGFX- JPQ #

AFEND- 0

0

RI- JPQ 177750

CL- JPQ 200000

ST- JPQ 200001

LAST- ZZLAST

FLK (18 SEPT 62)

MHL APYS 001

202

*ADCEFF=014334	*HOIF	*ROTS=014346
ADCEG=012253	*HSUM	S
*ADCON	INSTANCES	*SLVAD
ADCONER=012158	IP	*SLVAD 6
ADCONEX=012301	IPCI	*SLVAD 1
ADCONI=012203	IPCONS	*SLVAD 4
ADCONIX=012300	IPCOTP	*SLVAD 1.8
ADCONZ=012211	IPCONCOMP=013218	*SLVAD 2
*ADCONT1=014355	IPCONCOMP1=013248	*SLVAD 3
ADCONZX=012264	IPCONEX=012248	*SLVAD 8
ADCON3=012231	IPCONEX1=013276	*SLVAD 5
*ADCONT2=014340	IPCP	*SLVAD 7
ADCONSTEP=014300	IPCV	*SLVAD 9
ADCONIXA=012275	ISIZE	*SLVDR
ADCSUB=012237	IVAL	*SLVD1
*ADCSE=014336	IWHAT	*SLVD3
*ADCSUM=014337	LAST=013302	*SLVD2
*ADCYC=014333	*LDAB	*SLVD6
ADVC=012255	*LDAE	*SLVR1
BADOV	*LGORR	*SLVR2
BWHOS	*LGORL	*SLVR3
CCFR	*LGORRI	*SLVR3
CCFR1=023775	*LGORLI	*SLVR4
CHVAR	*LGORR1	*SLVR6
CL=012300	*LGORR0	*SLVT3
CLEAN=013115	*LGORREND	*SLVT5
CLEANEX=013152	*LGORR2	*SLVTR
CLEANI=013153	*LGORRI1	*SLVTR2
CLEANIX=013157	*LGORRI0	*SLVT6
CLEANZ=013204	*LGORRIEND	*SLVT2
CNST1=013000	*LGORRI2	*SLVTX
CNST2=013021	*LGORL1	*SLVT4
CNSTIX=013020	*LGORL0	*SLVTS
CNSTIA=013005	*LGORLEND	*SLVTP
*CONBL	*LGORL2	*SLVTY
*CONBR	LIST	*SLVTP2
COMP	LPSTART=013024	SNASBL
CONSTRAINTS	LPSTARTX=013030	*SOLVE
CONSTART=013700	*LTAKE	*SOLVEN
CONSTARTX=013023	MASBL	*SOLVEN1
CURPICS	MASTERS	*SOLVX
CVTS	*MOVE	SPECB
DESIGS	*NOVEL	ST=013301
*DIFF	*MOVER	*STAB
DONE=012017	NOVIT	*STAE
ERRORSTOP	NOVINGS	STARTS=012000
*ERROR	NAME	STARTS1=012020
*ERROR1	NCON	STARTS1X=012053
FIXEDS	NEWCONS	*SUBR

M H L A P Y S 0 0 2

FIXSAP=200064	*NEWCON=014343	*SUBR1
*FRSC=014341	*NORMATH	*SUMM
FRCC=012370	*NORMAT	T
FREES	*NORT4	*T1
FREEDOMS	*NORT1	*T2
FREESUB=012302	*NORT2	TOPOS
FREESUBX=012306	*NORT3	TUPLE
*FREESUB=014342	*NORX	TYPE
FREESUB1=012323	*NORX1	VA
FREESUB2=012356	ORDSLV=013031	VARIABLES
FREESUB1X=012355	ORDSLVX=013066	VARLOC
FREESUB1B=012332	ORDSLV1=013067	VCON
FREESUB1A=012347	ORIGIN	VFLW
FREESUB3=012365	*OVERRELAXFAC=014344	VORD
FREESUBFREE=012361	PICBLKS	WORKS
FREESUB4=012373	PICTURES	WORKER=012618
FREESUB7=012457	POINTS	WORKEX=012757
FREESUB5=012416	PPART	WRK1A=012654
FREESUB6=012431	*PROD	WRK1=012662
FREESUB5X=012430	PSIZE	WRK1AX=012661
FREESUB5A=012425	*PUTL	WRK2=012701
FREESUB8=012476	*PUTR	WRK2X=012706
FREEDON=012507	PVAL	WRK3=012708
FREEDONX=012615	REANS	WRK4=012724
FREI1BAC=012525	REEQ	WRK4X=012766
FREI1A=012553	RELA=012054	WRK8=012742
FREI1=012534	*RELAXTHIS=014348	*ZZLAST=014347
FREI2=012554	RELB=012106	7
FREI3=012573	RELBX=012111	#1
FREI3X=012614	RELC=012112	#2
*60AC	RELC1=012133	#3
*60RLEXIT	RELC2=012154	#1
*60RREXIT	RELX=012165	0
*60RRIEXIT	RI=012277	6
		8

HHL APYB 003

```

BADOY= 200100 = 200100
BMHOS= 4 **TO WHICH PICTURE BLOCK BELONGS = 4
CVTS= 6 ** VARIABLE TO MOVE TO SATISFY THIS = 6
COMP= 16 **CONSTRAINT COMPUTATION ROUTINE = 16
CHVAR= 20 ** # CHANGABLE VARIABLES = 20
CURPICS= 15*SMASBL+LIST+1 = 24117
CONSTRAINTS= 4*SMASBL+LIST+1 = 24031
CCFR= LIST-2 = 23776
DESIGS= 13*SMASBL+LIST+1 = 24103
ERRORSTOP=SKM 4.10 277750 = 171227750
FREES= 5*SMASBL+LIST+1 = 24037
FREEDOMS= 6*SMASBL+LIST+1 = 24048
FIXEDS= 12*SMASBL+LIST+1 = 24078
*GORREXIT= CLEANIX = 13187
*GORRIEXIT= WORKEK = 12787
*GORLEXIT= 0 = 0
IMHAT= 14 ** WHAT PIC THIS IS INSTANCE OF = 14
INSTANCES= 6*MASBL+PICTURES = 24348
IPCP= 10 **POINT IN INSTANCE-POINT CONSTRAINT = 10
IPCI= 12 ** INSTANCE IN INSTANCE-POINT CONSTRAIN
T = 12
IPCIV= 14 ** VIRGIN POINT IN INSTANCE-POINT CONST
RAINT = 14
IPCONS= 11*MASBL+PICTURES = 24441
IVAL= 20 ** R COS 0, R SIN 0, X, Y = 20
IP= IVAL+LIST+2 ** INSTANCE POSITION = 24022
IPCOTP= 16 ** INSTANCE-POINT CONSTRAINTS WITH THIS
VIRGIN = 16
ISIZE= 16 ** R = 16
LIST= 24000 **LIST STRUCTURE START = 24000
LGORR1= = 11366
LGORR0= = 11362
LGORREND= = 11374
LGORR2= = 11372
LGORR11= = 11368
LGORR1c= = 11369
LGORR1END= = 11378
LGORR12= = 11372

```

HHL APY8 000

*LGORL1 = 11360
 *LGORL0 = 11360
 *LGORLEND = 11374
 *LGORL2 = 11378

MASBL = 20 **MASTER BLOCK LENGTH = 20
 MASTERS = LIST+1 = 24001
 MOVIT = 10 **HOW TO MOVE COORDINATES = 10
 MOVINGS = 14 * MASBL + LIST + 1 = 24111

NCON = 17 ** # CONSTRAINTS SHOWN = 17
 NAME = 4 **NAME OF HEADER BLOCKS = 4
 NEWCONS = 16 * MASBL + LIST + 1 = 24128

*NORT4 = 11426
 *NORT1 = 11371
 *NORT2 = 11422
 *NORT3 = 11423
 *NORX = 11418
 *NORX1 = 11418

ORIGIN = 10000 = 10000

PICTURES = 21 * MASBL + LIST + 1 = 24188
 PVAL = 20 ** COORDINATES OF POINT = 20
 POINTS = 4 * MASBL + PICTURES = 24278
 PPART = 4 **PICTURE PARTS = 4
 PSIZE = 16 ** SIZE OF THIS PICTURE = 16
 PICBLKS = 2 **NON PICTURE STUFF IN PICTURE = 2

REEQ = 140 = 140
 REANS = 100 = 100

SMASBL = 6 ** SMALL MASTER BLOCK LENGTH FOR DESIGNA
 TERS = 6

S = 7 = 7
 SPECB = 3 ** SPECIFIC BLOCKS = 3

*SLVDR = 11551
 *SLVT3 = 11403
 *SLVT5 = 11413
 *SLVTR = 11504
 *SLVTR2 = 11403
 *SLVT6 = 11418
 *SLVT7 = 11377
 *SLVTX = 11470
 *SLVT4 = 11407
 *SLVTS = 11472
 *SLVRI = 11423
 *SLVTP = 11500
 *SLVR2 = 11427

HHL APY8 008

```

*SLVR1 = 11812
*SLVTY = 11471
*SLVR2 = 11440
*SLVR4 = 11478
*SLVR6 = 11473
*SLVTP1 = 11461
*SLVAD = 11871
*SLVD1 = 11838
*SLVD2 = 11857
*SLVD3 = 11842
*SLVD4 = 11882
*SLVAD4 = 11838
*SLVAD1 = 11876
*SLVAD4 = 11821
*SLVAD1-5 = 11803
*SLVAD2 = 11808
*SLVAD3 = 11818
*SLVAD6 = 11854
*SLVAD5 = 11828
*SLVAD7 = 11843
*SLVAD9 = 11888
*SOLVX = 11404
*SUBR1 = 11376

```

TYPE= 0 **TIES TO SPECB IN MASTER BLOCK

```

= 0
T= 10 = 10
TUPLE= 14 ** # VARIABLES = 14
TOPOS= 3*SHASBL+LIST+1 = 24023
*T1= = 11388
*T2= = 11378

```

VA= PVAL+LIST = 24020

VORD= 8 **ORDERING OF VARIABLES = 8

VFLW= 10 ** CONSTRAINTS WHICH THIS VARIABLE IS T O SATISFY = 10

VCON= 12 ** CONSTRAINTS ON THIS VARIABLE = 12

VARLOC= 18 **LOCATION OF VARIABLES IN BLOCK = 18

VARIABLES= 1*SHASBL+LIST+1 = 24007

WORKS= 7*SHASBL+LIST+1 = 24023

V= 3 = 3

*1= 11 = 11

*2= 12 = 12

*3= 13 = 13

HHL APYS 000

212 14 = 14

001 = 1

000 = 0

000 = 0

--DEF PRODBA=B/C=D-E

LDA A
 MUL B
 DIV C
 DOJV E
 STA D
 --END

--DEF SUMBA-B=C-D

LDA A
 ADD B
 DOJV D
 STA C
 --END

--DEF DIFFBA-B=C-D

LDA A
 SUB B
 DOJV D
 STA C
 --END

--DEF NORMATH

'STE NORT4 **80 INH+41
 REX 21 | 21'
 'DPX 21 NORT1
 'DPX 21 NORT2-3
 'DPX 21 NORT2-1
 RSX 21 *NORT3
 OEX 21'
 OPX NORX
 STA NORX1
 NORT1- LDA 21 **FIND IMAX1
 JPA 0+2
 COM A
 SUB NORX
 JNA 0+3
 ADD NORX
 STA NORX
 -1 JPX 21 NORT1
 '1 LDA 21
 SAB (-35..)
 '8 DIV 21 **N
 LOE NORX1
 '8 SED 21
 '8 LDA 21 **N
 MUL NORX **NEW MAX
 *NAB (35..)
 STD NORX
 COM NORX

NHL APYS 010

```

RSX,,*NORT 3
JP0 NORT2
NORX- 0
NORX1- 0
LDA,, **P+1
SCA NORX
STA,, **P+1
NORT2- -1 JPX,, 0-3
NORT3- LDA,,
** SUB NORX **OVF?
** STA,, **NEW EXP
NORT4- JP0 #
...
--END

```

--DEF NORMATIP.M

```

REX,,*(P)
**LDA,,-M+N
*JP0 (NORMATM)
--END

```

--DEF HSUMEA-B=C

```

LDA A
ADD B
SCA (-1,)
STA C
--END

```

--DEF NOVEIA-B

```

*LDE A
STE B
--END

```

--DEF HDIFIP.0-R

```

LDA P
SUB 0
SCA (-1,)
STA R
--END

```

--DEF LDAEP.0.R.S

```

LDA P
LOB P+0
LDC P+R
LOD P+S
--END

```

--DEF STAEP.0.R.S

```

STA P
STB P+0

```

HHL APYS 011

```

STC P+R
STD P+S
==END

```

```

==DEF LDABEP
LDA P
LDB P+1
==END

```

```

==DEF STABEP
STA P
STB P+1
==END

```

```

==DEF ERRORB=-P
*JPO (ERRORB=-P)
==END

```

```

==DEF ERRORIB=-P
*STE #+1
SKZ ERRORSTOP
*#
JPO P
==END

```

```

==DEF SOLVEIP=0
REX #1*(P)
REX #2*(0)
*#LDE #10
*SED (1)
JPO #+12
*SED (1)
JPO #+6
*SED (1)
JPO #+2
*
*JPO (SOLVENI4)
JPO #+4
*JPO (SOLVENI2)
JPO #+2
*JPO (SOLVENI)
==END

```

```

==DEF ADCONEC=P
DPXCA
*DPXpA
*JPO ADCONER
==END

```

```

DEF #BA#B#C#D#E#F#G#H#I#

```



```

REXB*(00)
RSXB*(LIST+I0)+IA(1270,1)
RSXB*(LIST+H0)+HA(1270,1)
RSXB*(LIST+G0)+GA(1270,1)
RSXB*(LIST+F0)+FA(1270,1)
RSXB*(LIST+E0)+EA(1270,1)
RSXB*(LIST+D0)+DA(1270,1)
RSXB*(LIST+C0)+CA(1270,1)
RSXB*(LIST+B0)+BA(1270,1)
RSXB*(LIST+A0)+AA(1270,1)
**END

```

```

**DEF LTAKEN=XR
  12RSXS|XRLIST+(N)+1
  11RSXT|XRLIST+(N)+1
  10PXT|SLIST
  09XXS|TLIST
  08PXS|XRLIST+(N)+1
  07PXS|XRLIST+(N)+1
  06PX0|XRLIST+(N)
**END

```

```

**DEF PUTLEN=XR-M=XR
  12AUXXR(N)+1...-(N)+1
  11RSXS|XR2LIST+(N)+1
  10PXS|XRLIST
  11RSXT|SLIST
  10PXT|XRLIST
  09PXXR|TLIST
  08PXXR|SLIST
  11RSXS|XR2LIST+(N)
  07JPXS**
  06KXS|XR20
  05PXS|XRLIST-1
  11AUXXR(N)+1...-(N)+1
**END

```

```

**DEF NOVELN=XR-M=XR
  12RSXS|XRLIST+(N)+1**TAKE
  11RSXT|XRLIST+(N)+1
  10PXT|SLIST
  09XXS|TLIST
  08PXS|XRLIST+(N)+1
  07XXS|XR2LIST+(N)+1**PUT
  06PXS|XRLIST+(N)+1
  11RSXT|SLIST
  10EXT|XRLIST+(N)+1
  09PXT|SLIST
**END

```

HHL APY 8 0 11

```

--DEF PUTREN=XR-M=XR:
  12 AUXXR (INI+1, -(INI+1))
  11 RSXS |XR, LIST+(INI)+1
  10 PXS |XRLIST
  12 RSXT |SLIST
  20 PXT |XRLIST
  20 PXXR |SLIST
  10 PXXR |TLIST
  11 RSXS |XR, LIST+(INI)
  20 PXS **
  SKXS |XR:
  10 PXS |XRLIST-1
  12 AUXXR (INI+1, -(INI+1))
--END

```

```

--DEF NOVEREN=XR-M=XR:
  12 RSXS |XRLIST+(INI)+1 ** TAKE
  11 RSXT |XRLIST+(INI)+1
  10 PXT |SLIST
  20 EXXS |TLIST
  20 PXS |XRLIST+(INI)+1
  20 EXXS |XR, LIST+(INI)+1 ** PUT
  10 PXS |XRLIST+(INI)+1
  12 RSXT |SLIST
  20 EXXT |XRLIST+(INI)+1
  20 PXT |SLIST
--END

```

```

--DEF COMBLEN=XR-M=XR:
  12 RSXS |XRLIST+(INI)+1
  20 EXXS |XR, LIST+(INI)+1
  11 RSXT |XRLIST+(INI)+1
  20 PXS |TLIST
  10 EXXT |SLIST
  12 RSXS |XRLIST+(INI)+1
  10 EXXT |SLIST
  20 PXT |XRLIST+(INI)+1
  20 PXT |XRLIST+(INI)+1
END

```

```

DEF COMBREN=XR-M=XR:
  11 RSXS |XRLIST+(INI)+1
  10 EXXS |XR, LIST+(INI)+1
  12 RSXT |XRLIST+(INI)+1
  10 PXS |TLIST
  20 EXXT |SLIST
  11 RSXS |XRLIST+(INI)+1
  20 EXXT |SLIST
  20 PXT |XRLIST+(INI)+1

```

==END

==DEF LGORREN=XR=XR2-SUBR-LEXIT

GORREXIT=LEXIT

'DPXXR LGORR1

'RSXXR2|XRLIST+(N)+1

LGORR0- 'RSXXR|XR2LIST-1

'JNX XR#2

'SKXXR1

INXXR|XR2°

LGORR1- SXD XR# **MODIFIED

*JPG GORREXIT+(GORREXIT/GORREXIT°)=(LGORREND+

)))

'RSXXR2|XR2LIST

'DPXXR2 LGORR2

*JPG SUBR

LGORR2- SKXXR2# **MODIFIED

LGORREND- JPG LGORR0

==END

==DEF LGORLEN=XR=XR2-SUBR-LEXIT

GORLEXIT=LEXIT

'DPXXR LGORL1

'RSXXR2|XRLIST+(N)+1

LGORL0- 'RSXXR|XR2LIST-1

'JNX XR#2

'SKXXR1

INXXR|XR2°

LGORL1- SXD XR# **MODIFIED

*JPG GORLEXIT+(GORLEXIT/GORLEXIT°)=(LGORLEND+

)))

'RSXXR2|XR2LIST

'DPXXR2 LGORL2

*JPG SUBR

LGORL2- SKXXR2# **MODIFIED

LGORLEND- JPG LGORL0

==END

==DEF LGORRIEN=XR=XR2-SUBR-LEXIT

GORRIEXIT=LEXIT

'DPXXR LGORRI1

'RSXXR2|XRLIST+(N)+1

LGORRI0- 'RSXXR|XR2LIST-1

'JNX XR#2

'SKXXR1

INXXR|XR2°

LGORRI1- SXD XR# **MODIFIED

*JPG GORRIEXIT+(GORRIEXIT/GORRIEXIT°)=(LGORRI

END+)))

'DPXXR2 LGORRI2

214

HHL APY 0 1 1

11 RSX XR 2 | XR 2 LIST ** CURRENT NXT

1 JPO SUBR

LGORRI 2 - SK X XR 2 # ** MODIFIED

11 RSX XR 2 | XR 2 LIST ** NEW NXT

LGORRI END - JPO LGORRI 0

** END

** DEF LGORLIEN = XR 2 - SUBR - LEXIT

GORLIEXIT = LEXIT

1 DPX XR LGORLI 1

11 RSX XR 2 | XR 2 LIST + (NI) + 1

LGORLI 0 - 11 RSX XR 2 | XR 2 LIST - 1

1 JNX XR # 2

1 SK X XR 1

IN X XR | XR 2 0

LGORLI 1 - SXD XR # ** MODIFIED

1 JPO GORLIEXIT + (GORLIEXIT / GORLIEXIT 0) * (LGORLI
END + 1) 1

1 DPX XR 2 LGORLI 2

11 RSX XR 2 | XR 2 LIST ** CURRENT NXT

1 JPO SUBR

LGORLI 2 - SK X XR 2 # ** MODIFIED

11 RSX XR 2 | XR 2 LIST ** NEW NXT

LGORLI END - JPO LGORLI 0

** END

** DEF GOACBC - R - S

1 DPX CT 1 + 1

RSXCIC LIST + TYPE

RSXCIC LIST + CHVAR

INXCIC

JPO T 2

0

T 1 - DPX CT 1 - 1

INXC #

RSXCIC LIST + CVTS + 2

1 JPO R

RSXC T 1 - 1

T 2 - 2 JPC T 1

RSXC T 1 + 1

JPO S

** END

** DEF SUBRA

1 STE SUBR 1

A

SUBR 1 - JPO #

** END

** DEF SOLVENIK

HHL APY8 016

```

1STE SLVDR
NORNAT
REX21(K+1)*K
INX211
1DPX21SLVT3
1DPX21SLVT3+1
1DPX22SLVT3-1
INX22(K+1)=(K-1)+1
1DPX22SLVTR
1DPX22SLVTR2
1STA SLVT5 **N(K+1)
1SUB SLVT6
1STA SLVT5+1 **N(K+1)-1
1STA SLVT2+1
RSX22A
SLVT2- DEX221
REX21 **N(K+1)-1
REX22K
DPX SLVTX
SLVT3- LDA21 ** SQUARE
NUL22
DEX21K
DEX22K+1
SLVT4- ADD SLVTX
STA SLVTX
-1 JPX21SLVT3
STA21
SLVT5- INX22 **N(K+1)
INX21 **N(K+1)-1
SLVT6- DEX211
-1 JPX22SLVT3-1
JPX21SLVT2
DPX SLVTS
1REX22K+1
REX21K-1
SLVR1- RSX22SLVT5-1
INX22(K+1)=(K-1)+1
1DPX22SLVTP
REX22K-1
REX210
LDA21*SLVTR
JPA SLVR2
COM A
JPA SLVR2
1REX211 ** SINGULAR
1ADX21SLVT5
JPG SLVR5+1
SLVR2- STA SLVTY
SLVR3- SXD2122
JPG SLVR5+2

```

HHL APY8 017

```

LDA21*SLVTP
JPA #+4
COM A
JPA #+2
JPO SLVRS
SUB SLVTY
JNA SLVR4
LDA21*SLVTR **PR MAX
DIV21*SLVTP
JOV SLVR6
STA SLVTX
LDA SLVTP
' STA SLVTR#+2
' STA SLVTP#
REX21K

```

```

SLVTP2- LDA21 **LOOP 1

```

```

MUL SLVTX

```

```

SLVTR2- SUB21

```

```

SCA (-1.)

```

```

STA21

```

```

-1 JPX21 SLVTP2

```

```

JPO SLVRS

```

```

SLVTX- 0

```

```

SLVTY- 0

```

```

SLVTS- 0

```

```

SLVR6- COM A

```

```

JPO SLVTP2-1

```

```

SLVR4- LDA21*SLVTP **RR MAX

```

```

DIV21*SLVTR

```

```

COM A

```

```

STA SLVTX

```

```

LDA SLVTP

```

```

' STA SLVTP+2

```

```

REX21K

```

```

SLVTR- LDA21 **LOOP 2

```

```

MUL SLVTX

```

```

SLVTP- ADD21

```

```

SCA (-1.)

```

```

STA21

```

```

-1 JPX21 SLVTR

```

```

SLVRS- REX21|#1

```

```

DPX *SLVTP

```

```

REX210

```

```

' ADX23 SLVTP

```

```

-1 JPX23 SLVRS

```

```

' ADX23 SLVTR

```

```

' ADX23 SLVTR2

```

```

-1 JPX23 SLVRS

```

```

LDA {K+1,, (K+1)=K}

```

```

RSX23 SLVTS -1

```

```

STA22
LD A SLVTS
JNA SLVAD    ** TO ADD CONSTRAINTS
OPX SLVTX
LDA (1, .K)
STA22
REX22 | 22 |
INX22 (K+1) = (K-1)
REX22 K - 1
SLVD1- LDA22 K
SAB SLVTX
DIV22 | 22 |
JOV SLVD1
SLVD2- STA22 | 22 K+1 *K+1    ** FINAL ANSWER
DEX22 K+1
-1 JPX22 SLVD1
REX22 K - 1
LDA22 | 22 K+1 *K+1
STA22 | 22 |
-1 JPX22 0-2
12 LDA SLVTS    ** OLD DEGENERACY
SLVD0- JP 0 #
SLVD0- REX22 |
1 AOX22 SLVTS
OPX A
STA22 | 22 |
JP 0 SLVAD
SLVD3- OPX A
ADD22 K
SAB (-150.)
DIV22 | 22 |
JOV SLVD6
#NOA (150.)
23 STD22
32 STD SLVTX
COM SLVTX
JP 0 SLVD1-3
SLVAD- REX22 K - 1    ** COUNT DIAG
RSX22 SLVTS - 1    ** MATRIX LOCATION
DEX22 K
1DPX22 SLVAD6+1    ** TO GET POINT VALUE
INX22 (K+1) = K ** Y1 AT LAST ROW
SLVAD1- LDA22 | 22 |    ** DIAGONAL
JPA SLVAD4
JNA SLVAD4
LDA (100.)
STA22 K ** PUT FUTURE DIAG IN CONSTANT
SLVAD1-5- REX22 K - 1    ** COUNT COLUMNS
RSX22 SLVTS - 1    ** MATRIX LOCATION
INX22 (K-1) = (K+1)+1

```

```

SLVAD2-   LDA 22 | 23   **DIAGONAL
          JPA #+ 2
          JNA #+ 2
          JPO SLVAD3,   **SKIP DEGEN EQUATIONS
          LDA 21 | 23   **NEXT NON REDUCED TERM
          MUL 21 K **FUTURE DIAG IN CONSTANT
          DIV 22 | 23   **DIAGONAL
          JOV SLVAD#

SLVAD3-   STA 22 | 21   **EQUATION ENTRY MAY BE ZE
          RO

          DEX 23 K+ 1
          -1 JPX 22 SLVAD2

SLVAD4-   DEX 21 K+ 1
          -1 JPX 21 SLVAD1
          SEX 21 K - 1   **MAKE COMPLETE EQUATIONS
          RSX 23 SLVTS -1 **COUNT ROWS
          INX 23 (K-1) = (K+1) + 1

SLVAD5-   LDA 21 | 23   **DIAGONAL
          JPA SLVAD7
          JNA SLVAD7
          EXA 23 K **CLEAR CONSTANT, GET DIAGONAL

CON A
          STA 21 | 23   **PUT IN DIAGONAL
          REX 21 K - 1

SLVAD6-   LDA 21 | 23
          MUL 21 # **SET TO MATRIX-K
          ADD 23 K **CONSTANT
          JOV SLVAD#
          STA 23 K
          -1 JPX 21 SLVAD#

SLVAD7-   DEX 23 K+ 1
          -1 JPX 21 SLVAD6
          RSX 22 SLVTS -1 **RETURN TO SOLVE
          INX 22 (K-1) = (K+1) + 1
          1 DPX 22 SLVTR
          1 DPX 22 SLVTR2
          11 LDA SLVTS
          17 STA SLVTS
          JPO SLVRI - 2

SLVAD8-   LDB 21 K **OVERFLOW IN MAKING TERMS
          SCB (-2.)
          STB 21 K
          JPO SLVADI .5 **MAKE TERMS AGAIN

SLVAD9-   SCA (-2.)   **OVERFLOW IN FIGURING CON
          STANT

          REX 22 K - 1
          LDB 22 | 23   **REDUCE ALL TERMS
          SCB (-2.)
          STB 22 | 23
          -1 JPX 22 # - 3

```


MHL APYS 022

JP0 SLVAD1-2

==END

```

==DEF SOLVEN1
  'STE SOLVX
  NORMAT
  DPX B
  DPX A
  RSX23|21
  INX21'
  'DPX21 0+2
  JP0 0+3
  ADD23"
  EXA B
  -1 JPX23 0-2
  STB C
  'LDB A
  SCB (-0.0)
  DIV C
  #JOV BADOV
  #LDE (1.1.1)
  STE23°
  STA22'
  DPX A

```

SOLVX- JP0 0

==END

2000001

*JMP STARTS

|400500 012000|200000

2000021

*JPO CONSTART

|540500 012700| 003

FIXSAP-*JMP LPSTART

|400500 013024| 004

CCFR-11

CCFR1-*JMP IPCONCOMP

|400500 013218| 770

*JMP IPCONCOMP1

|400500 013240| 770

ORIGIN1

STARTS-1 STE DONE

REX # CURPICS-LIST

LGORR#SPECB###S-STARTS!

DONE- JPO #

STARTS1-

'STE STARTSIX

LGORR#PPART###S-RELA

LGORR#PICBLKS###S-RELA

STARTSIX-

JPO #

RELA- 'STE RELX

RSX y| # LIST+VORD

SXD y FIXEDS-LIST

JPO RELX

RSX y| # LIST+TYPE

RSX y| y LIST+TUPLE

SXD y #

JPO RELX **NOT A VARIABLE

DPX REE0

INX y !

'DPX y REE0

DPX # RELAXTHIS **VARIABLE

LGORRBYCON###S-RELB-RELC

RELB- 'STE RELBX

'LDA RELAXTHIS

'DPX # A

#JPO ADCONER

RELBX- JPO #

RELC- RSX y REE0

SXD y #

JPO RELX

yBTUPLE+TYPE.#

#BYARLOC+TYPE.#

INX #|B

LDA (-REANS)

ADX y A

COM A

'STA RELC1

'DPX y RELC2

JPO #+3

LDA y| # LIST

RELC1- STA y# **SET TO REANS-X

-1 JPX y#-2

SOLVEIREE0-REANS

RELC2- REX y#

JPO #+7

LDA y REANS+1

SUB y| # LIST

#JOV BADOV

MUL OVERRELAXFAC

HHL APY8 002

ADD Y REANS+1
STA Y|0 LIST
-1 JPY Y#-8

RELX- JPO #

**ADD CONSTRAINT TO VARIABLE

ADCONER-

1 STE ADCONEX
STA ADCVC **VARIABLE..CONSTRAINT
RSX S A
RSX T|S LIST+TYPE **T=TYPE CONST
RSX T|T LIST+CHVAR ** # CHANGABLE VARIABLES
INX T|T
JPO #+4
#2 LDE ADCVC
1 SED T|S LIST+CVTS+ # ** IS VAR CHANGABLE
JPO ADCON1
-2 JPY T#-1
LDA { 0 }
JPO ADCONEX

ADCON1-DPX ADCEFF **EFFECT

RSX S|S LIST+TYPE **S=TYPE CONST
MOVE|LIST+COMP₃-1 ADCSUB
RSX T|S LIST+NCON
JPO ADCON1X

ADCON2-DPX T ADCONT1

RSX # ADCVC
#JPO # ADCSUB
STA ADCSE **STANDARD ERROR
NUL (-100,-9,-0)
STA ADCSUM **SUM FOR CONSTANT
#RSX S ADCVC
RSX T|S LIST+TYPE
AUX S|T LIST+VARLOC **S POINTS TO VECTOR

S.E

INX S LIST

1DPX S ADVC **ACTUAL VARIABLE LOCATION

RSX T|T LIST+TUPLE

T IS # OF VARIABLES

RSX S REEQ

INX S REEQ+1

1DPX S ADCE0 **LOCATION IN REEQ

JPO ADCON2X

ADCON3-DPX T ADCONT2

LDA #ADVC
ADD (ADCONSTEP-.100)
#JOV BADOV
STA #ADVC
RSX # ADCVC

ADCSUB-#JPO #

SUB ADCSE **STANDARD ERROR
SCA (-1.)

THE SUBROUTINE IS USED

HHL APY 003

```

1 LDB A
SCB (-, .)
DIV ADCONSTEP
BJOV BADOV
JPA #+ 3
JNA #+ 2
JPO #+ 2
MKN ., ADCEFF
RSX T ADCONT#

```

**X PLACE IN REEQ*

```

ADCEG- STA T#
      STA B
ADVC-  LDA T#
      SUB ADCONSTEP
      STA *ADVC
      MUL B
      ADD ADCSUM
      BJOV BADOV
      STA ADCSUM

```

```

ADCON# X-
-1 JPX T ADCON#
SKN ., ADCEFF
JPO ADCON# XA
REX T 1
1 ADX T ADCEFF
RSX T REEQ
1 SAUX T REEQ
1 DPX T REEQ
STA T REEQ

```

*** PUT IN CONSTANT*

```

ADCON# XA-
REX T 1
ADX T ADCSUB
RSX T ADCONT#

```

```

ADCON# X-
-1 JPX T ADCON#

```

```

ADCONE X-
JPO #
**SKIP IF # FREE

```

```

FREESUB-
1 STE FREESUBX
1 DPX FRCC **CONSTRAINT COUNT
1 DPX FRBC **BLOCK COUNT
1 DPX # FREE SUB#
LGORREVCON# = 3 - FREE SUB# - FREESUB#

```

```

FREESUB#-
1 STE FREESUBIX
#LDE # LIST+CVTS
#1 SED ( # )
JPO FREESUB#B
1 SED FREESUB#
JPO FREESUB#A

```

JPQ FREESUBIX

FREESUB1B-

RSX # FREESUB#

PUTLECVTS==VFLW#

FREESUB1A-

REX S 1

1AD X S FRBC

SBNCON=TYPE.#

1AD X S FRCC

FREESUBIX-

JPQ #

FREESUB1-

RSX S FRCC

SXL S 1

JPQ FREESUB1

FREESUBFREE-

SUM#(1)-1 FREESUBX=1 FREE SUBX

JPQ FREESUBX

FREESUB1-

SBTUPLE=TYPE.#

FRCC- SXL S# ** CONSTRAINTS

JPQ FREESUB4

JPQ FREESUB7

FREESUB4-

#LDE FRBC

SED (1)

JPQ FREESUBFREE

DPX REEQ

INX S 1 ** TUPLE+1

#DPX S REEQ

LGORREYCON==S-FREE SUBS-FREESUB#

FREESUB1-

1STE FREESUBIX

#LDE # LIST+CVTS

#1SED (0)

JPQ FREESUB1A

1SED FREESUB#

JPQ FREESUB1A

JPQ FREESUBIX

FREESUB1A-

**LDA FREE SUB# **POINT

1DPX # A **CONSTRAINT

#JPQ ADCONER

FREESUBIX-

JPQ #

FREESUB1-

SOLVEFREEQ-REANS

SBTTYPE.#

ADD S TUPLE+LIST **K-DEGEN

11SUB FRCC

JPA FREESUB7
JNA FREESUB7
JPO FREESUBFREE

FREESUB7-

RSX = FREESUB
LGORRBYFLW==S-FREE SUB->FREESUBX

FREESUB*-

SUBR=ILTAKENCVTS**)

FREESUBX-

JPO #
*** FOUND FREE, EXP AND FREEDOM

FREEDOM-

'STE FREEDOMX
REX # FREEDOMS-LIST
NOVELVORD==S-SPECB# #
'DPX # | # LIST+VORD
REX S | # VORD+1 **GO ON AROUND

FREEIBAC-

#LDE S LIST-1 **FREEDOM RING
#SED { # } **TO KEY
JPO FREEDOMX
'RSX # E
INX # | S
DEX # |
'DPX S FREEIA

FREEI- LGORRBYFLW==S-FREE #

FREEIA-REX S#

'RSX S | S LIST
JPO FREEIBAC

FREE*- SUBR=IGOACB==FREE#)

FREE*-

'STE FREEIX
RSX S | # LIST+VORD
SXD S WORKS-LIST
#JPO FREESUB
JPO FREEIX
REX # FREEDOMS-LIST
NOVELVORD==S-SPECB# #
'DPX # | # LIST+VORD

FREEIX-JPO #

FREEDOMX-

JPO #
**WORKING VARIABLE INCREASE

WORKER-'STE WORKEX

REX # MOVINGS-LIST
LGORR#SPECB==S-WRKIA
REX # WORKS-LIST
LGORR#SPECB==S-WRKI-WORKE X

WRKIA-

'STE WRKIA X
RSX S | # LIST+TYPE
RSX S | S LIST+TYPE

SXD S VARIABLES-LIST

*JPQ WRK1

WRK1AX-JPQ #

WRK1- SUBR#(LGORR#VCON#=#S-WRK#)

WRK2- 'STE WRK2X

*LDE # LIST+CVTS

'SED (#)

JPQ WRK2

WRK2X-JPQ #

WRK3- GOACE#-WRK4-WRK2X

WRK4- 'STE WRK4X

RSX S1# LIST+VORD

SXD S WORKS-LIST

JPQ WRK4X

SXD S MOVINGS-LIST

JPQ WRK4X

SXD S FREEDOMS-LIST

JPQ WRK4X

SXD S FIXEDS-LIST

JPQ WRK4X

*JPQ # FREESUB

JPQ WRK5

*JPQ # FREEDOM *** FROR DEBUG ONLY

JPQ WORKER+1

WRK5- REX # WORKS-LIST

NOVEL#VORD#=#-SPECB# #

'DPX #1# LIST+VORD

WRK4X-JPQ #

WORKEX-JPQ #

CONSTART-

'STE CONSTARTX

RSX # NEWCON

GOACE#-CNST1-CNST2

CNST1- 'STE CNST1X

*JPQ FREESUB

JPQ CNST1A

*JPQ ORDSL#**FREE

JPQ CONSTARTX

CNST1A-REX # WORKS-LIST

NOVER#VORD#=#-SPECB# #

CNST1X-JPQ #

CNST2- *JPQ WORKER

*JPQ ORDSL#

CONSTARTX-

JPQ #

LPSTART-

'STE LPSTARTX

*JPQ WORKER

*JPQ ORDSL#

*JPQ CLEAN

LP STARTX-

JPO #

ORDSLV-1 STE ORDSLVX

REX # WORKS-LIST

LGORL#SPECB==S-RELA

REX # FREEDOMS-LIST

LGORL#SPECB==S-ORDSLV1

ORDSLVX-

JPO #

ORDSLV1-

1 STE RELX

RSX y1# LIST+TYPE

RSX y1y LIST+TUPLE

SXD y #

JPO RELX **NOT A VARIABLE

DPX REEQ

INX y 1

5DPX y REEQ

DPX # RELAXTHIS

LGORR#VFLW==S-RELB+RELC

CLEAN-1 STE CLEANEX

REX # WORKS-LIST

LGORR#SPECB==S-CLEAN1

REX # FREEDOMS-LIST

LGORR#SPECB==S-CLEAN1

CLEANEX-

JPO #

CLEAN1-1 STE CLEANIX

RSX S1# LIST+TYPE

RSX S1S LIST+TUPLE

JPX S#2

CLEANIX-

JPO #

LTAKER#VORD=#

LGORR#VFLW==S-CLEAN1-CLEANIX

CLEAN2-SUBR#ILTAKER#CVTS=#1

IPCONCOMP-

1 STE IPCONEX

#BIPCP.#

YBIPCI.#

#BIPCV.#

#BWHOS.#

PRODEVA#=#IVAL+LISTy/PSIZE+LIST#=#ROTS-BADOV

PRODEVA+1#=#IVAL+LIST+1y/PSIZE+LIST#=#BADOV

SUMM-ROTS-BADOV

SUMM-IPy-BADOV

HDIF.VA#

IPCONEX-

JPO #

IPCONCOMP1-

1 STE IPCONEX1

MHL APYS 010

200

228

#BIPCP.#

YBIPCI.#

#BIPCV.#

#BBMHO S.#

PRODEVA₀ = IVAL+1+LIST_y/P SIZE+LIST₀ = ROT S-BADOV

PRODEVA+1₀ = IVAL+LIST_y/P SIZE+LIST₀ -BADOV

DIFF-ROTS-BADOV

SUMM-IP+1_y -BADOV

HDIF.VA+1₀

IP CONEXI-

JPG #

RI- JPG 117750

CL- JPG 100000

ST- JPG 100001

LAST- ZZLAST

MH. LYUO 001

LITCIT	*LLCROSS	PSATPEN1=002226
*LHOSTPEN	LPFIND=001026	PSAVE
*LSTATE=003524	LPFINDP=001030	PSCONVERT=002306
ARCTAN	*LPICNUM=003557	PSEUDO=001605
ATATAP	LPLOST	PSEXIT=002322
ATBITS	LPSEESIZE	PSIZE
ATCIRCLE	*LPSEEN=003555	PSNEED
ATICL	LPSEE=001101	*PSNNPS=003600
ATICC	LPSEES=001035	PSNPS
ATILL	LPSEES2=001053	PSPENLIZE=003444
ATINS	LPSEES1=001050	PSPENDSIZE=003454
ATLINE	LPSEES4=001070	PSPENISIZE=003514
ATPOINT	LPSEES3=001065	PSPL=200042
BOV	*LPSTATE=003561	*PSRAD=003601
BASICFILE	*LPTT=003560	*PSSEESIZE=003577
BMHOS	LP0	*PSTS=003576
CACT	*LSHAFT=003556	*PSTSEE=003604
*CCCROSS	LSP	*PSTT=003602
CEP	MASBL	*PSTU=003603
CHVAR	MASTERS	PSX1=002632
CIRCEN	MERGERS	PSX2=002634
CIRCLES	MOVED	PSY1=002633
CL=003416	*MOVE	PSY2=002635
*CLCROSS	MOVIT	PSY
COMP	MOVINGS	PS0
CONLET	NAME	PS0
CONSTRAINTS	NCON	PS0
CPNAME=000054	NEWCONS	PVAL
CSP	NLIST	PMHOS
CS0	*NORMALIZE	PYTHAGORIAN
CURPICS	*NPDENOM=003570	*PYTH1
CVAL	*NPDX=003563	*PYTH
CVTS	*NPDX2=003567	RI=003415
DEADS	*NPDY=003565	S
DESIGS	*NPDY2=003566	*S1STATE=003605
*DIFF	*NPOL	S10
*DIRECI	NPOLR=001463	SCALERS
*DIREC	NPOLX=001601	SCEN
DISPLAY FILE	*NPOLS=003562	*SCNORM
DISPLAY	NPOLDL=001602	*SCPSPL=003606
*DSHAFT=003525	NPOLI=001514	SCSZ
ERRORSTOP	NPOL2=001524	SHAFT
*ERROR	NPOL3=001537	SHAFTUSE
*ERROR1	NPOL4=001555	SHAFTTEST=001572
*EXAMINE	*NPOLN=003573	SHAFTTESTX=001462
*FABVAL	NPOL5=001566	SHAF1=001402
FIXEDS	NPOL6=001577	SHAFTSIZE=001404
FREES	*NPTS=003564	SHAFTPOS=001440
FREEDOMS	*NPXP=003571	SHAFTINS=001433

HHL LYUO 002

GETIT	*NPYP=003572	SIZE
*GORR	NP0	SHASBL
*MDIF	NP8	SNDISP
MOLDERS	NTOSHO	SPECB
MOYCODE	NUMBERS	S060A
MOYPI	NVAL	S060SEE=001014
MOYPI	ONCIRCLES	SHORT
MOYS	ONLINES	SSHOW
MOYBIG	ORIGIN	ST=003417
*MSUM	PATAP	*STAB
IBYCODE	PBOCC	*STAE
IBVERTS	PBOCS	STARTS=001000
IBVM	PBOCP	*SUMM
ICON	PBOLE	SVAL
*INCL0=003536	PBOLS	*T1
*INDD=003533	PBOLP	*T2
*INDENOM=003554	PENDSIZE	TEXTS
*INDK=003532	PENISIZE	TIME
*INDK1=003545	PENLSIZE	TOPOS
*INDX2=003550	PENLOC=001714	TPVAL
*INDY=003531	PENSEESIZE	TPVALS
*INDY1=003544	*PENSEEN=003574	TR1A=001147
*INDY2=003551	PENSEE=001108	TR1B=001153
*INFF=003535	PERIODIC=001341	TR1C=001157
*INR1=003527	PICBLKS	TR1D=001163
*INR2=003530	PICCHANGE	TR2=001175
*INRA0=003527	PICNUM	TR2AA=001177
INSTANCES	PICTURES	TR2A=001202
*INTCLS=003526	PINS	TR2B=001205
*INTLINES=003547	PLS	TR2C=001210
INTOC=002700	PNAME	TR2D=001213
INTOCL=003120	POINTS	TR2E=001216
INTOL=003253	PPART	TR3=001220
INTOCX=003120	PPARTM	TR5=001230
INTOCH=003127	*PREDIC=003575	TR55=001225
INTOC1=002720	*PROD	TR6=001241
INTOC2=002753	PS1=001634	*TR60=003607
INTOC3=002773	PS1A=001640	*TR76=003613
INTOC4=003000	PS1C=001742	TRACK=001113
INTOC5=003020	PS1J=001662	TRACK1=001122
INTOC6=003105	PS1L=001716	TRACK2=001135
INTOC6=003045	PS1P=001675	TRAD=003423
INTOC7=003065	PS1TP=001672	TRAPRED=001312
INTOC9=003113	PS1X=002020	*TRBITS=003611
INTOC10=003116	PS2=002022	TRBUSY
INTOC11=003121	PS2A=002106	*TRCENT=003610
*INTOCLS=003546	PS2C=002176	*TRINC=003612
INTOCL1=003150	PS2CON=002131	TRLOST=001274
INTOCL2=003177	PS2CON1=002136	TRLP=001252
INTOCL3=003216	PS2CON1X=002141	TRLP2B=001265

HML LYUO 003

INTOCL=0002241	PS2I=002143	TRLP2C=001267
INTOLX=0002414	PS2J=002161	TRLP2D=001271
INTOLI=0003331	PS2IX=002165	TRLP2=001263
INTOL2=0003355	PS2L=002171	TRNSA=001166
INTOL3=0003366	PS2P=002126	TROUT=001365
INTOL4=0003401	PS2S=002034	TRPOINT=001171
INTSTART	PS2SE=002103	TRRADIUS
*INTS=0003334	PS2SLOC=002104	TRREX=001244
*INXIY2=0003553	PS2X=002202	TRREX1=001251
*INX2Y1=0003552	PS3=002323	TRRES=001355
*INXP=0003541	PS3A=002325	TRSAV=001303
*INXPI=0003542	PS3C=002406	*TRSA=003614
*INYP=0003540	PS3I=002333	*TRSB=003615
*INYP2=0003543	PS3L=002337	*TRSC=003616
IN*	PS3R=002366	*TRSD=003617
INB	PS3X=002451	*TRSO=003620
IPCI	PS4=002452	TR*
IPCONS	PS5=002462	TRB
IPCOTP	PS5C=002501	TUPLE
IPCP	PS5CC=002511	TYAL
IPCV	PS5CH=002526	*TWINNORM
IPOS	PS5CC3=002560	TXTS
IROT	PS5CC2A=002541	TYPE
ISIZE	PS5CC4=002555	VA
IVAL	PS5L=002471	VARIABLES
IWHAT	PS5LL=002632	VARLOC
IWHOS	PS5LC=002636	VCON
*JZA	PS5NE=002562	VFLW
KIND	PS5PUT=002623	VORD
LAST=0003420	PS6=002663	WHERE
*LDAB	PS61=002677	WORKS
*LOAE	PS6AL=002267	*ZZLAST=003621
LEP	PSAP=002205	*
LINES	PSATPEN=002223	*ROT=200056
LIST	PSATCEN=002234	*SIZE=200055

MHL LYUO 004

```

*FLITEIT= 200050 = 200050
*FLOSTPEN= 200051 = 200051

ATPOINT=SKM 3.2 200044 = 1762200044
ATLINE=SKM 3.3 200044 = 1763200044
ATCIRCLE=SKM 3.4 200044 = 1764200044
ARCTAN=0JPO CACT = 540500200010
ATILL=SKM 3.5 200044 = 1765200044
ATICL=SKM 3.6 200044 = 1766200044
ATICC=SKM 3.7 200044 = 1767200044
ATBITS= 200044 = 200044
ATINS=SKM 3.8 ATBITS = 1770200044
ATATAP= 2 **ATTACHER THING = 2

BASICFILE= 200033 = 200033
BADOV= 200100 = 200100
BMHOS= 4 **TO WHICH PICTURE BLOCK BELONGS = 4

CACT= 200007+1 = 200010
CVAL= 10 ** CIRCLE ANGLE AND RADIUS = 10
CSO=RFD 0+1 = 301200000001
CIRCEN= 14 ** CIRCLE CENTER = 14
CSP= 10 ** CIRCLE START POINT = 10
CEP= 12 ** CIRCLE END POINT = 12
CIRCLES= 2*SMASBL+PICTURES = 24228
CVTS= 6 ** VARIABLE TO MOVE TO SATISFY THIS = 6

CHVAR= 20 ** # CHANGABLE VARIABLES = 20
COMP= 16 **CONSTRAINT COMPUTATION ROUTINE = 16

CURPICS= 15*SMASBL+LIST+1 = 24117
CONSTRAINTS= 4*SMASBL+LIST+1 = 24031
CONLET= 12 **CONSTRAINT LETTER CODE = 12

DISPLAY FILE= 100000 = 100000
DEADS= 11*SMASBL+LIST+1 = 24067
DISPLAY= 5 **MASTER DISPLAY SUBROUTINE = 5
DESIGS= 13*SMASBL+LIST+1 = 24103

ERRORSTOP=SKM 4.10 377730 = 1712377730

FREES= 9*SMASBL+LIST+1 = 24037
FREEDOMS= 8*SMASBL+LIST+1 = 24045
FIXEDS= 17*SMASBL+LIST+1 = 24075

GETIT= 7 **MASTER FORMATION SUBROUTINE = 7

MOVS= 18*SMASBL+PICTURES = 24861

```

```

NOVBIG= 8  **MASTER SCSZ COMPUTATION = 8
NOVPI= 10  ** FIRST HORIZ OR VERT POINT = 10
NOVP2= 12  ** SECOND HORIZ OR VERT POINT = 12
NOVCODE= 14 ** HORIZ=1, VERTICAL=2, EITHER=0 = 14
HOLDERS= 2*SHASBL+LIST+1 = 24015

IWHAT= 14  ** WHAT PIC THIS IS INSTANCE OF = 14
IMHOS= 10  ** INSTANCE IN WHAT = 10
INSTANCES= 6*MASBL+PICTURES = 24345
IPOS= IROT+2 = 20
IROT= 16 = 16
IN#= 22 = 22
INR= 23 = 23
IPCONS= 11*MASBL+PICTURES = 24441
ICON= 10 = 10
IPCPC= 10  **POINT IN INSTANCE-POINT CONSTRAINT = 10

INTSTART= 200135 = 200135
IBVERTS= 14*MASBL+PICTURES = 24535
IPCOTP= 16  ** INSTANCE-POINT CONSTRAINTS WITH THIS VIRGIN = 16
ISIZE= 16  ** R = 16
IVAL= 20  ** R COS  $\theta$ , R SIN  $\theta$ , X, Y = 20
IBVM= 10  ** WHICH INSTANCE IS VERTICAL = 10

IPCI= 12  ** INSTANCE IN INSTANCE-POINT CONSTRAINT = 12
IPCVC= 14  ** VIRGIN POINT IN INSTANCE-POINT CONSTRAINT = 14
IBVCODE= 12 ** INSTANCE TO BE VERTICAL, HORIZ, ETC = 12

KIND= 13  ** 1=NOT IN PIC, 2=PPART, 3=PICBKLS = 13

LIST= 24000 **LIST STRUCTURE START = 24000
LSP= 10  **START OF LINE = 10
LEP= 12  **END OF LINE = 12
LPLOST=SKM 4,10 200042 = 1712200042
LPSEESIZE= 5 = 5
LINES= 1*MASBL+PICTURES = 24201
LP# = 23 = 23

MASBL= 24  **MASTER BLOCK LENGTH = 24
MOVED=SKM 4,10 200034 = 1712200034
MASTERS= LIST+1 = 24001

```

HHL LYUO 000

```

Mergers= 10*SHASBL+LIST+1 = 24061
MOVIT= 10 **HOW TO MOVE COORDINATES = 10
MOVINGS= 14*SHASBL+LIST+1 = 24111

NP#= IN# = 32
NP#= IN# = 33
NUMBERS= 10*MASBL+PICTURES = 24415
NCON= 17 **# CONSTRAINTS SHOWN = 17
NTOSHO= 14 ** SCALER TO BE SHOWN = 14
NVAL= 16 ** R COS #, R SIN #, X, Y = 16
NLIST= 23000 **MODEL EMPTY LIST STRUCTURE = 23000

NEMCONS= 16*SHASBL+LIST+1 = 24125
NAME= 4 **NAME OF HEADER BLOCKS = 4

ORIGIN= 1000 = 1000
ONLINES= 12*MASBL+PICTURES = 24465
ONCIRCLES= 13*MASBL+PICTURES = 24511

PICTURES= 22*SHASBL+LIST+1 = 24155
PVAL= 20 ** COORDINATES OF POINT = 20
PENSEESIZE= 5 = 5
POINTS= 4*MASBL+PICTURES = 24275
PICNUM= 377724 **#OF PICTURE YOU WANT = 377724

PICCHANGE=SKM 4.10 CPNAME = 1712200054
PSNEED=SKM 4.10 200041 = 1712200041
PSNPS= 140 = 140
PYTHAGORIAN= 200007 = 200007
PENLsize= 6000 = 6000
PENSsize= 10000 = 10000
PS#= 5 = 5
PS#= 4 = 4
PS#= 3 = 3
PS#= 2 = 2
PENISIZE= 5000 = 5000
PICBLKS= 2 **NON PICTURE STUFF IN PICTURE = 2

PPART= 4 **PICTURE PARTS = 4
PPARTM= 10 **MOVING PICTURE PARTS = 10
PATAP= 12 **ATTACHERS OF THIS PICTURE = 12
PINS= 14 **INSTANCES OF THIS PICTURE = 14
PSIZE= 16 **SIZE OF THIS PICTURE = 16
PNAME= 17 **NAME OF PICTURE. 56 BITS = 17
PSAVE= 20 **6 REGISTERS TO SAVE IN PICTURE = 20

PLS# 14 ** LINES ND CIRCLES ON THIS POINT = 14
PBOCC= 10 ** CENTER OF POINT ON CIRCLE = 10

```


HHL LYUO 007

```

PBOCS= 12  ** START OF POINT ON CIRCLE =      12
PBOCP= 14  ** POINT TO BE ON CIRCLE   =      14
PBOLE= 10  ** END POINT OF LINE       =      10
PBOLS= 12  ** START OF POINT ON LINE  =      12
PBOLP= 14  ** POINT TO BE ON LINE    =      14
PMHOS= 6   ** PICTURE IN PICTURES     =      6

SHASBL= 6   ** SMALL MASTER BLOCK LENGTH FOR DESIGNA
              TERS                      =      6

SCSZ= 200034                      =    200034
SORT= 6JPO 200006                  = 540500200006
SHAFT= 177620                      =    177620
SOPPA= 200004                      =    200004
SCCEN= 200035                      =    200035
SIO= 34                             =      34
SNDISP= 200032                     =    200032
SCALERS= 3*SHASBL+PICTURES         =    24251
S= 7                                 =      7
SIZE= 11  ** SIZE OF BLOCK         =     11
SSHOW= 14  ** NUMBERS SHOWING THIS SCALER
              =     14

SVAL= 16  ** VALUE OF SCALER       =     16
SPECB= 2   ** SPECIFIC BLOCKS      =      2
SHAFTUSE=SKM 4.10 4SIZE            = 1712200035

TIME= 10000.                        =    23420
TRBUSY=SKM 4.10 200134             = 1712200134
TRRADIUS= 4000                      =    4000
TYPE= 0   ** TIES TO SPECB IN MASTER BLOCK
              =      0

TR= 24                               =     24
TR= 25                               =     25
TEXTS= 7*SHASBL+PICTURES           =    24371
TUPLE= 14  ** # VARIABLES          =     14
TVAL= 14  ** R COS  $\theta$ , R SIN  $\theta$ , X, Y =     14
TXTS= 20  ** POINTER TO TEXT SHOWN =     20
TOPOS= 3*SHASBL+LIST+1             =    24023
TPVAL= 14  ** X, Y LOCATION        =     14
TPVALS= 3*SHASBL+PICTURES ** TYPICAL VARIABLES
              =    24371
*TR=                                     =    14232
*TR= 1                                  =      1

VA= LIST+PVAL                       =    24020
VCONF 12  ** CONSTRAINTS ON THIS VARIABLE
              =     12

VARLOC= 18  ** LOCATION OF VARIABLES IN BLOCK
              =     18

VORD= 6   ** ORDERING OF VARIABLES =      6
VFLW= 10  ** CONSTRAINTS WHICH THIS VARIABLE IS T
              O SATISFY              =     10

```

HHL LYUO 010

VARIABLES = 1 * SHASBL + LIST + 1 = 24007

WORKS = 1 * SHASBL + LIST + 1 = 24053

WHERE = 12 **LOCATION OF THING IN PICTURE = 12

OR 1 = 1

HHL LYUO 011

**DEF EXAMINEI0-B

I0IOS00

STE 0

**END

**DEF NORMALIZEI P=C/S*F=R-0

LDA P **POINT P AT

SUB C **CENTER C TO BE

SAB (-F) **NORMALIZED TO F=S

*JOV 0 **AND IF OUT, GO TO

DIV S **0, LEAVE RESULT

*JOV 0 - (S) + (S) **IN R

STA R

**END

**DEF MOVEIA-B

*LDE A

STE 0

**END

**DEF HDIFIP.0-R

LDA P

SUB 0

SCA (-1,-1,-1,-1) + ((0)A(1,1,1,1))

STA R

**END

**DEF JZAI P

JPA 0+1

JNA 0+2

JPO P

**END

**DEF SCNORMI P=0=R-S

TI=0

NORMALIZEI P=SCCEN+TI/SCSZ=R-S

**END

**DEF DIFFBP-0=R-S

LDA P

SUB 0

*JOV S

STA R

**END

**DEF FABVALBP-0

LDA P

JPA 0+1

COM A

STA 0

==END

==DEF PYTHBP-Q,R+S=T-U

LDA R

SUB S

*JOV U+'S'-'S'

STA B+'R'-'R'

LDA P

SUB Q

*JOV U+'Q'-'Q'

*JPO PYTHAGORIAN

*JOV U

STA T

==END

==DEF PYTHBP-Q=T-U

PYTHBP-Q,P+I-Q+I=T-U

==END

==DEF DIRECBP-Q,R+S=T-U

LDA R

SUB S

*JOV U+'S'-'S'

STA B+'R'-'R'

LDA P

SUB Q

*JOV U-'Q'+'Q'

*JPO CACT

STA T

==END

==DEF DIRECBP-Q=T-U

DIRECBP-Q,P+I-Q+I=T-U

==END

==DEF HSUMBP-Q-R

LDA P

ADD Q

SCA (-1,-1,-1,-1)+'(Q)+1770,1)

STA R

==END

==DEF NPOLBP-L=S

2DPXPA

4DPXLA

*JPO NPOLR

STA S

STB S+1

==END

HHL LYUO 013

**DEF SUMHEP-Q=R+S

LDA P
ADD Q
*JOY S
STA R
**END

**DEF PRODBA=B/C=D-E

LDA A
MUL B
DIV C
*JOY E
STA D
**END

**DEF LDAEBA,B,C,D

LDA A
LOB A+B
LOC A+C
LOD A+D
**END

**DEF STAERA,B,C,D

STA A
STB A+B
STC A+C
STD A+D
**END

**DEF CLCROSSBC=L=R+S,T

DPX_LA
*DPX_CA
*LDE S ** TO GET S IN Q
*JPG INTOCL
JPG T ** ONLY ONE INTERSECTION
STA R
STB R+1
**END

**DEF TWINNORHEP-Q=R,S

LDA P
SUB Q
NOA (0)
STA R
STD S
CON S
LDA P+1
SUB Q+1
NOA S
SKN_{0,0}D

MHL LYUO 014

```

JPO #+1
SCA D
JPO #+1
EKA R
CON D
SCA D
EKA R
STA S
**END

```

```

**DEF CCCROSSP-Q=R-S,T
DPX PA
*DPX QA
*LDE S ** TO GET Q=S
*JPO INTOC
JPO T ** ONLY ONE INTERSEC
STA R
STB R+1
**END

```

```

**DEF LLCROSSP-Q=R-S
DPX PA
*DPX QA
*JPO INTOL
*JOY S
STA R
STB R+1
**END

```

```

**DEF GORRA-A=B-B-C
*DPX T2+(C)-1(C)
INX A+1
JPO T1+(C)-1(C)
T2- REX B+(C)-1(C)
JPO C
T1- RSX B|LIST
*RSX B|LIST-1
INX B|0
DEX B|1
*LDE LIST-1
*SED (0)
JPO T2+(C)-1(C)
*JPO B
JPO T1+(C)-1(C)
**END

```

```

**DEF ERRORB=-P
*JPO (ERRORB=-P)
**END

```

MHL LYUO 015

DEF ERRORIB=P

STE 000

SKZ ERRORSTOP

00

JPO P

END

DEF LOABBP

LOA P

LOB P+1

END

DEF STABBP

STA P

STB P+1

END

DEF #BA,0

RSX010LIST+A

END

MHL LYUO 010

```

200005|
      JPO 9000SEE          |140500 001014| 005
200040|
      JPO STARTS          |140500 001000|200040
      *JMP PSEUDO        |400500 001005| 041
PSPL-  0                  |000000 000000| 042
      0                   |000000 000000| 043
      0   **THINGS SEEN  |000000 000000| 044
200054|
CPNAME- 0                 |000000 000000| 054
ASIZE-  0                 |000000 000000| 055
AROT-  0                  |000000 000000| 056
200114|
      *JMP TRACK         |400500 001113| 134
ORIGINI

```


STARTS- CS0₅₄

DPX LPSEEN
 DPX PENSEEN
 MKZ TRBUSY
 MKN LPLOST
 MOVEISHAFT-LSHAFT
 MOVEIPICNUM-ALPICNUM
 STE CPNAME
 RXF SS LPFIND
 JPO INTSTART

S010SEE-

RSX S10 LPSEEN
 JPO #+1
 ALDE S10 LPSEE
 STE S10 PENSEE
 -1 JPX S10#-2
 MOVEILPSEEN-PENSEEN
 DPX LPSEEN
 DPX LPTT **SO IT'LL SEE SAME LINE AGAIN
 JPO 100000

LPFIND- CS0₅₅

1105 SS 10000

LPFINDP-

SNZ LPLOST
 JPO LPSEES
 ALDE *(00 111111)
 STE PREDIC
 DPX LPSEEN
 **IF LIGHT PEN NOT LOST

LPSEES-REX LP0*(00 111111)

ALDE LP0 0
 #ITE (111, 111)
 #SED LPTT **SAME POINT AS LAST TIME
 JPO LPSEES
 STE LPTT
 DEX LP0 DISPLAY FILE **INVISIBLE POINT?
 SXL LP0*BASICFILE
 JPO LPSEES
 RSX LP0 LPSEEN
 JPO LPSEES?

LPSEES1-

ALDE LPTT
 SED LP0 LPSEE
 JPO LPSEES

LPSEES2-

-1 JPX LP0 LPSEES1
 RSX LP0 LPSEEN
 INX LP0 1
 SXL LP0 LPSEESIZE
 JPO LPSEES

MHL LYUO 002

MOVEILPTT-LPSEE-1LP0

DPX LP0 LPSEEN

RSX LP0 PENSEEN

JPO LPSEES*

LPSEES*-

*LDE LPTT

SED LP0 PENSEE

JPD LPSEES

LPSEES*-

-1JPX LP0 LPSEES*

RSX LP0 PENSEEN

INX LP0 1

SKL LP0 PENSEESIZE

JPD LPSEES

MOVEILPTT-PENSEE-1LP0

DPX LP0 PENSEEN

JPD LPSEES

LPSEE- 0

0

0

0

0

PENSEE- 0

0

0

0

0

TRACK- MKN TRBUSY

EXAMINE100-SISTATE

SKN 2.0 SISTATE **CONNECT

JPO TRACK1

SKN 2.0 SISTATE

JPO TRACK

TRACK1-DPX 00 TR00

CS000

1105 00 30010

EXAMINE155-LPSTATE

1DPX 55 TR55

*LDE PREDIC

STE TRCENT

1105 55 30000

SKZ LPLOST

JPO TRLOST

TRACK1-REX 55 TRLP

*LDE TRCENT

*STE TRPOINT

STE TRPOINT+1

MKZ 1.1 TRBITS

*LDE TRCENT

*STE TRPOINT+2

MHL LYUO 003

```

STE TRPOINT+3
RSX TR=(TRAD+ TRRADIUS)
'REX TRBITR=
TRIA- 'ADX TR= TRPOINT
TSD TRPOINT
'ADX TRB TRCENT
'ADX TR= TRPOINT
TRIB- 'ADX TR= TRPOINT+1
TSD TRPOINT+1
'ADX TRB TRCENT
'ADX TR= TRPOINT+1
TRIC- 'ADX TRB TRPOINT+2
TSD TRPOINT+2
'ADX TR= TRCENT
'ADX TRB TRPOINT+2
TRID- 'ADX TRB TRPOINT+3
TSD TRPOINT+3
'ADX TR= TRCENT
TRNSA- SKN 1.1 TRBITS
JP0 TRLOST
JP0 TRACK2

TRPOINT-
0
0
0
0

TR1- +LDE TRAD
STE TRINC
TR1AA- CYR TRINC
RSX TR= TRINC
'REX TRB*TRINC
TR1A- TSD TRPOINT
'ADX TRB TRPOINT
REX 55 TRLP1B
TR1B- TSD TRPOINT+1
'ADX TRB TRPOINT+1
REX 55 TRLP1C
TR1C- TSD TRPOINT+2
'ADX TR= TRPOINT+2
REX 55 TRLP1D
TR1D- TSD TRPOINT+3
'ADX TR= TRPOINT+3
REX 55 TRLP1E
TR1E- SKL TR= 100
JP0 TR1AA
TR1- MKZ LPLOST
'IOS 55 10000
'IOS 60 10030
TSD SCPSPL
TSD SCPSPL

```

HHL LYUO 000

```

TR55- REX 55 0
      SKZ 2.6 LPSTATE
      'IOS 55 30000
TR56- 'IOS 60 20000
      #LDE S1STATE
      'STE 0+2
      SKZ 2.6 S1STATE
      'IOS 60 30000
      DPX 76 TR56
      EXAMINE(76-76)STATE
      RXF 76 TR56V
TR60- SKZ 2.9 S1STATE **FLAG
      JPD *TR60
      JPD *TR60
TRREX- 'STE TRREX1
      REX
      REX
      REX
      REX
TRREX1-JPD 0
TRLP- MKN 1.1 TRBITS
      #JPD TRREX
      'INX 60 1
      #JPD TRREX
      'INX 60 1
      #JPD TRREX
      'INX 60 1
      'ADX TRB TRPOINT+3
      RFD 60 TR2
TRLP2- 'ADX TR0 TRPOINT
      RFD 60 TR2B
TRLP2B-'ADX TR0 TRPOINT+1
      RFD 60 TR2C
TRLP2C-'ADX TRB TRPOINT+2
      RFD 60 TR2D
TRLP2D-'ADX TRB TRPOINT+3
      RXF 60 TR2E
      JPD TRLP2
TRLOST-DPX TRBITS
      MOVEI( LPFINDP)-' TR55
      SNN LPLOST
      RXF 47 'LOSTPEN
      'IOS 55 20000
      JPD TR55
TRSAV- STA TRSA
      STB TRSB
      STC TRSC
      STD TRSD
      DPX A
      'SCA (-1,-1,-1,-1)

```


HHL LYUO 005

STA TRSO

TRAPRED-

SKZ LPLOST
 JPO PERIODIC
 MKN PSNEED
 LOB TRPOINT
 'LOB TRPOINT+1
 LDA TRPOINT+2
 'LDA TRPOINT+3
 STA TRPOINT
 '0 ADD B
 '0 SCA (-1,0...-1,0)
 EXA TRPOINT
 '0 SUB B
 LDA TROUT
 'JOV #+1
 'LDA TRPOINT
 '1 JOV #+2
 '1 LDA TRPOINT
 STA TROUT
 STA PREDIC
 EXA TROUT+1
 EXA TROUT+2
 EXA TROUT+3
 STA TROUT+4

PERIODIC-

REX
 RXF 4, 'LITEIT
 'JPO SHAFTTEST
 LDA PICNUM
 EXA LPICNUM
 'SUB LPICNUM
 'JPA #+1
 'JNA #+2
 JPO #+4
 MKN PICCHANGE
 LDA LPICNUM
 STA CPNAME

TRRES-

LDA TRSO
 '0 ADD TRSO
 LDA TRSA
 LOB TRSB
 LOC TRSC
 LDD TRSD
 'NKZ TRBUSY
 JPO 'TR16

TROUT- 0
 0
 0
 0

SHAFTTEST-

```
15TE SHAFTTESTX
```

```
LDA SHAFT
```

```
EXA LSHAFT **LAST POSITION
```

```
20SUB LSHAFT
```

```
STA DSHAFT **SHAFT CHANGE
```

```
20JPA SHAF1
```

```
20JNA SHAF1
```

```
JPO SHAFTTESTX
```

```
SHAF1- 20DIV ( 40, 40, ., 40, 40)
```

```
20JOV SHAFTTESTX **BIT ERROR
```

SHAFTSIZE-

```
16LDA DSHAFT
```

```
JPA #+3
```

```
JNA #+2
```

```
JPO #+2
```

```
MKN MOVED
```

```
MUL SCSZ
```

```
SAB (-9..)
```

```
LDA SCSZ
```

```
SUB B
```

```
STA B
```

```
SUB ( 2.)
```

```
JNA #+2
```

```
LOB ( 2.)
```

```
ADD ( 1777, .0)
```

```
JPA #+2
```

```
LOB ( 1..0)
```

```
STB SCSZ
```

```
DIFFB16 #SIZE-14 DSHAFT=27 #SIZE-3 BADOV
```

```
SKN SHAFTUSE
```

```
JPO SHAFTPOS
```

SHAFTINS-

```
DIFFB16 #ROT-13 DSHAFT=27 #ROT-BADOV
```

```
JPO SHAFTTESTX
```

SHAFTPOS-

```
OPX #ROT
```

```
15LDA DSHAFT
```

```
MUL SCSZ
```

```
SAB (-9..)
```

```
LDA SCCEN
```

```
ADD B
```

```
STA SCCEN
```

```
23LDA DSHAFT
```

```
20JPA #+3
```

```
20JNA #+2
```

```
JPO #+2
```

```
MKN MOVED
```

```
13LDA DSHAFT
```

HHL LYUO 007

```

MUL SCSZ
SAB (-1.,)
LOA SCCEN+1
ADD B
STA SCCEN+1

```

SHAFTTESTX -

```

JPB #
NPOLR - 1STE NPOLX
STA NPOLS **POINT..LINE
RSX NPB A
RSX NPB |NPB LEP+LIST
RSX NPB |NPB LSP+LIST
SXD NPB |NPB
JPB NPOLDL **DEGENERATE LINE
LOA VA NP#
SUB VA NP#
NOA ( 0 )
STA NPDX
STD NPTS
COM NPTS
LOA VA+1 NP#
SUB VA+1 NP#
NOA NPTS
SKN 4.9 D
JPB #+1
SCA D
JPB #+1
EXA NPDX
COM D
SCA D
EXA NPDX
STA NPDY

```

NPOL1 - MUL A

```

STA NPDX2
LOA NPDX
MUL NPDX
STA NPDX2
ADD NPDX2
SCA (-1.,)
STA NPDENOM

```

NPOL2 - 2RSX NP# NPOLS

```

LOA NP# VA **X1
MUL NPDX2
SAB (-1.,)
DIV NPDENOM
STA NPXP **X POSITION
LOA NP# VA+1 **Y1
MUL NPDX2
SAB (-1.,)
DIV NPDENOM

```

HHL LYUO 010

```

STA NPYP
NPOL1- LDA NP8 VA **X0
MUL NPDY2
SAB (-1.)
DIV NPDENOM
ADD NPXP
*JOV BADOV **CAN'T HAPPEN
STA NPXP
LDA NP8 VA+1**Y0
MUL NPDY2
SAB (-1.)
DIV NPDENOM
ADD NPYP
*JOV BADOV
STA NPYP

```

```

NPOL2- LDA NP8 VA+1
SUB NP8 VA+1
SCA (-1.)
MUL NPDY
MUL NPDY
DIV NPDENOM
ADD NPXP
*JOV NPOLN **NO POINT
STA NPXP

```

```

NPOL3- LDA NP8 VA
SUB NP8 VA
SCA (-1.)
MUL NPDY
MUL NPDY
DIV NPDENOM
ADD NPYP
*JOV NPOLN
STA NPYP

```

```

NPOL4- LDA NPXP
LDB NPYP

```

```

NPOLX- JPO #

```

```

NPOLDL- LDA VANP8
LDB VA+1NP8
JPO NPOLX

```

```

PSEUDO-1STE PSEXIT
SKN LPLOST
JPO #+3
DPX ATBITS
JPO PSEXIT
LDA TROUT+4
STA PSTS
12LDA PSTS
MUL SCSZ
SAB (18.)
ADD SCCEN

```


HHL LYUO 011

```

STA PENLOC
  LDA PSTS
MUL SCSZ
SAB ( 10.,)
ADD SCCEN+1
STA PENLOC+1
RSX PS0 PENSEEN
SXG PS0 0
JPO PSATPEN
LOA (PSPENL SIZE+ PENL SIZE..0)
MUL SCSZ
STA PSSEESIZE
PSI- REX PS0 0
      OPX PSNNPS
      RSX PS0 PENSEEN
      JPO PSIX
PSIA- LDA PS0 PENSEE
      CYA ( 0,0,,10.,0)
      CYA (-10.,)
      ITA ( 111111)
      RSX PSY A **PSY=SEEN BLOCK
      PSB TYPE,PSY
      DPX PSB A
      STA PS0 PSNPS+1
      SKD PSB CIRCLES-LIST
      JPO PSIC
      SKD PSB LINES-LIST
      JPO PSIL
      SKD PSB TPVALS-LIST
      JPO PSITP
      SKD PSB FREES-LIST
      JPO PSIX
      SKD PSB POINTS-LIST
      JPO PSIP
PSII- MOVEIPENLOC-PSNPSPS0
      MOVEIPENLOC+1-PSNPS+1PS0
      MOVEIPSEESIZE-PSNPS+2PS0
      INX PS0 4
      JPO PSIX
PSITP- LDABTPVAL+LISTPSY
      JPO #+1
PSIP- LDABEVA PSY
      STABPSNPSPS0
      DIFF-PENLOC-PSIX
      EXA B
      DIFF-PENLOC+1-PSIX
      JPO PYTHAGORIAN
      JOV PSIX
      SUB PSSEESIZE
      JPA PSIX

```

HHL LYUO 012

```

INX PSΔ 4
JPO PSIX
PENLOC 0
0
PSIL  RSX PSΔ (PENLOC-VA)
NPOLEPSΔ-PSY=PSNPSPSΔ
PYTHEPSNPSPSΔ-VA PSΔ=PSNPS+2 PSΔ-PSIX
SUB PSSEESIZE **SIZE OF PEN IN 36 BITS
JPA PSIX
INX PSΔ 4
JPO PSIX
PSIC  RSX PSΔ|PSY CSP+LIST
RSX PSY|PSY CIRCEN+LIST
PYTHEVA PSΔ-VA PSY=PSRAD-PSIX
DIFFPENLOC+1-VA PSY +1=PSST-PSIX
STA B
DIFFPENLOC-VA PSY=PSTS-PSIX
PYTHI  PSIX
STA PSTU
SUB PSRAD
STA PSΔ PSNPS+4 **FOR CENTER
FABVAL
STA PSΔ PSNPS+2
SUB PSSEESIZE
JPA PSIX
PRODPSTS=PSRAD/PSTU-PSIX
SUMM-VA PSY=PSNPSPSΔ-PSIX
PRODPSTT=PSRAD/PSTU-PSIX
SUMM-VA+1 PSY=PSNPS+1 PSΔ-PSIX
INX PSΔ 4
PSIX  -1 JPK PSΔ PSIA
DPX PSΔ PSNNPS **# OF NEAR POINTS
PSI  RSX PSΔ PSNNPS
SXG PSΔ 0
JPO PSATPEN
LDA (SPENDSIZE- PENDSIZE, 0)
MUL SCSZ
STA PSSEESIZE
LDA ( 111, -0, -0, -0)
STA PSTS
DPX PSTT
JPO PSIX
PSIS  1STE PSISE
SBTYPE, PSY
REX #1 PSY
#BP0 S LIST+WHERE
STABPSISLOC
DIFFSCCEN-PSISE
FABVAL
SUB SCSZ

```

HHL LYUO 013

```

JNA #+?
JPO PS?SE
DIFF#PS?SLOC+1-SCCEN+1-PS?SE
FABVAL
SUB SCSZ
JNA #+?
JPO PS?SE
PYTH#PS?SLOC-PENLOC=PSTU-PS?SE
SUB PSTS
JPA PS?SE
ADD PSTS
STA PSTS
SUB PSSEESIZE
JPA PS?SE **DOT TOO FAR AWAY
MKN #, # PSTT
!DPX PSY PSTT

```

PS?SE- JPO #

PS?SLOC-

0
0

```

PS?A- RSX PSB|PS# PSNPS+J **GET NAME
      ?RSX PSY|PS# PSNPS+J **GET TYPE
SKD PSY CIRCLES-LIST
JPO PS?C
SKD PSY LINES-LIST
JPO PS?L
SKD PSY INSTANCES-LIST
JPO PS?I
SKD PSY TPVALS-LIST
JPO PS?P
SKD PSY POINTS-LIST
JPO PS?P
#LDE PSY LIST+TYPE
!SED ( CONSTRAINTS-LIST)
JPO PS?CON
JPO PS?X

```

PS?P- REX PSY|PSB
 #JPO PS?S
 JPO PS?X

PS?CON-INX PSB LIST+CVTS+?
 !DPX PSB PS?CON!
 PSB#CHVAR.PSY
 INX PSB|PSB
 JPO PS?CONIX

PS?CONI-
 LDA PSB# **SET TO FIRST VARIABLE
 RSX PSY A
 #JPO PS?S

PS?CONIX-
 -?JPX PSB PS?CONI

HHL LYUO 014

```

JPO PSIX
PSII- GORREYCON*PSB=PSY-PSII-PSIX
PSII- 'STE PSIIIX
      *LDE PSY LIST
      'SED ( IPCONS-LIST)
JPO #+2
PSIIIX-JPO #
      PSY#IPCP,PSY
      *JPO PSIS
      JPO PSIIIX
PSIL- PSY#LSP,PS#
      *JPO PSIS
      PSY#LEP,PS#
      *JPO PSIS
      JPO PSIX
PSIC- PSY#CSP,PS#
      *JPO PSIS
      PSY#CEP,PS#
      *JPO PSIS
PSIX- -4 JPX PS# PSIA
      SKN 4,9 PSTT
      JPO PSI
PSAP- RSX # PSTT
      SBTTYPE, #
      OPX # ATBITS+1
      2OPX 5 ATBITS+1
      *BP# 5 LIST+WHERE
      STAB#PSPL
      LDA ( 1)
      SXD 5 POINTS-LIST
      LDA ( 2,1)
      SXD 5 INSTANCES-LIST
      LDA ( 200,1)
      STA ATBITS
      JPO PS CONVERT
PSATPEN-
      RSX PS# PENSEEN
      SXD PS# 1
      JPO PSATCEN
PSATPENI-
      LDA PENLOC
      LDB PENLOC+1
      OPX ATBITS
      *STA PSPL
      STB PSPL+1
      JPO PS CONVERT
PSATCEN-
      RSX PS# PSNNPS
      SXL PS# 1
      JPO PSATPENI

```


HHL LYUO 016

HOIFIVA_{PSA}.PSNPS_{PSA}
MUL PSTS
NAB (0)
JPA PSJR

HOIFIVA+1_{PSY}.PSNPS+1_{PSA}-PSTS
HOIFIVA+1_{PSA}.PSNPS_{PSA}+1

MUL PSTS
NAB (0)
JPA PSJR
JPO PSJX

PSJR- RSX _{PSB} PSNNPS
DEX _{PSB} 4
SXG _{PSB} 0
JPO PSATPEN
DPX _{PSB} PSNNPS
SXO _{PSB} | _{PSB} 0
JPO PSJX

LDAE#PSNPS_{PSB}.1.2.3
STAE#PSNPS_{PSB}.1.2.3
JPO PSJX

PSJC- PSY#CSP._{PSB}
PSA#CIRCEN._{PSB}
DIREC#VA_{PSY}-VA_{PSA}=PSTS-PSJR
DIREC#PSNPS_{PSB}-VA_{PSA}=PSTT-PSJR

SUB PSTS
LOB LIST+CVAL_{PSB}
SKZ 4.9 B
COM A
JPA #+1
JNA #+2
DPX A
DPX B
CAB (-1.)
STA PSTS
LOA _{PSB} LIST+CVAL
JPA #+2
COM A
SUB PSTS
JNA PSJR

PSIX- -2 JPX _{PSB} PSJA

PSII- RSX _{PSB} PSNNPS
SXG _{PSB} 0
JPO PSATPEN
SXO _{PSB} 4
JPO PSAL
SXO _{PSB} 10
JPO PSJ **AT INTERSETCTION
JPO PSATPEN**TOO MUCH CLUTTER

PSI- 1RSX _{PSB} PSNPS+3
1RSX _{PSB} PSNPS+3+6

HHL LYUO 017

SXD PS0 CIRCLES-LIST

JP0 PSSC

SXD PS0 LINES-LIST

JP0 PSSL

ERROR#PS0-PSATPEN1

PS#L- SXD PS# LINES-LIST

JP0 PSSLL

SXD PS# CIRCLES-LIST

JP0 #+2

ERROR#PS#-PSATPEN1

RSX PS# PSNPS+3

RSX PS# PSNPS+3+4

JP0 PSSLC

PS#C- SXD PS# CIRCLES-LIST

JP0 PSSCC

SXD PS# LINES-LIST

JP0 #+2

ERROR#PS#-PSATPEN1

RSX PS# PSNPS+3+4

RSX PS# PSNPS+3

JP0 PSSLC

PS#CC- RSX PS# PSNPS+3

RSX PS# PSNPS+3+4

MOVEI(100, .2) -PSTSEE

CCCROSS#PS#-PSB=PSX 1-PS6,PS61

STC PSX2

STD PSY2

PS#CH- PYTHEPENLOC-PSX 1=PS TS-PSSCC 3

STA PSTS

PS#CC?A-

PYTHEPENLOC-PSX 2=PS TT-PSSCC 4

SUB PSTS

JNA PSSCC 3

PS#CC4-LDA PSX1

LOB PSY1

JP0 #+3

PS#CC1-LDA PSX2

LOB PSY2

PS#NE- STA PSX1

STB PSY1

PROB(PSPENISIZE- PENISIZE, .0) = SCSZ = PSSEESIZE

PYTHEPENLOC-PSX 1=PS TS-PS6

SUB PSSEESIZE

JPA PSAL

SCNORM1 PSX1 =PST5-PS6

SCNORM1 PSY1 -1=PST5-PS6

LDA PSX1

LOB PSY1

*STA PSPL

HHL LYUO 020

STB PSPL+1

PS1PUT-LOA PSNPS+3

LOB PSNPS+4+3

LOC PSTSEE

*STA ATBITS+1

*STB ATBITS+2

STC ATBITS

JPO PSCONVERT

PSX1- 0

PSY1- 0

PSX2- 0

PSY2- 0

PS1LC- MOVEI(40, . 2)-PSTSEE

CLCROSS#PSB-PS0=PSX1-PS6,PS61

STC PSX2

STD PSY2

JPO PSSCH

PS1LL- RSX PS0 PSNPS+3

RSX PS6 PSNPS+3+4

LLCROSS#PS0-PSB-PS6

MOVEI(20, . 2)-PSTSEE

JPO PSSNE

PS6- LDA PSNPS+3

SUB PSNPS+2+4

JNA PSAL

LDA#PSNPS+4,1,2,3

STA#PSNPS,1,2,3

JPO PSAL

PS61- JPO PSSNE

**INTERSECTION OF 2 CIRCLES

INTOC- #1STE INTOCX

#2STE INTOCN **NO INTERSECTION

STA INTCLS **POINTERS TO CIRCLES

RSX IN0 A

IN#BCSP,IN0

IN#BCIRCEN,IN0

PYTHEVA IN0=VA INB=INR1-INTOCN

INTOC1-#RSX IN0 INTCLS

IN#BCIRCEN,IN0

IN#BCSP,IN0

PYTHEVA IN0=VA INB=INR2-INTOCN

RSX IN0 INTCLS

IN#BCIRCEN,IN0

DIFF#VA+1 INB=VA+1,IN0=INDY-INTOCN

STA B

DIFF#VA INB=VA,IN0=INDX-INTOCN

PYTHI--INTOCN

STA INDD

INTOC2-LOA INR1

ADD INR2

MHL LYUO 021

```

*JOV #+1    **CIRCLES CLOSE ENOUGH
STA B
SUB INDD
JNA INTOCN **CIRCLES TOO FAR APPART
LDA B
SCA (-1.)
STA INTS    **R1+R2/2
LDA INR2
SUB INR1
STA B
JNA #+2
COM A
ADD INDD
JNA INTOCN **ONE INSIDE OTHER
INTOC1-LDA B
MUL INTS
SAB (1.)
DIV INDD    **A=F OF P26
STA INFF
INTOC*-HDFI INDD,INFF-INCL 0    **CENTER LINE OFFSET

FABVAL-INTS
SUB INR1
*JPA ( 0)   **SHOULD NEVER JUMP
EXA INTS
ADD INR1
SCA (-1.)
MUL INTS
SAB (1.)
SORT
STA INRA0
INTOC1-PROB INDX=INRA0/INDD=INYP-INTOCN
PROB INDY=INRA0/INDD=INXP-INTOCN
PROB INDX=INCL0/INDD=INXPI-INTOCN
PROB INDY=INCL0/INDD=INYP1-INTOCN
'DPX INTOC#
INTOC*-SUM# INXPI-INXP=INDX-( 0)
DIFF# INYP1-INYP=INDY-( 0)
SUM#VA+1,IN#=INDY1-INTOC#
SUM# INDX-VA,IN#=INDX1-INTOC#
MKN 1., INTOC#
INTOC*-DIFF# INXPI-INXP=INXP-( 0)
SUM# INYP1-INYP=INYP-( 0)
SUM#VA+1,IN#=INYP-INTOC#
SUM# INXP-VA,IN#=INXP-INTOC#
MKN 1., INTOC#
INTOC*-REX INB 0
BPO INB#+1
JPO INTOCN
JPO INTOC# **SWAP

```

HHL LYUO 022

JPO INTOCI0

JPO INTOCI1**BOTH

INTOC0-LDA INDX1

LDB INDY1

JPO 0+1

INTOC10-

LDA INXP

LOB INYP

INTOCX-JPO 0

INTOC11-

LDA INTOCX

'ADD (1)

'STA INTOCX

LDC INDX1

LDD INDY1

JPO INTOCI0

INTOCN-JPO 0

**LINE AND CIRCLE INTERSECTION

INTOCL0-'STE INTOCX

'STE INTOCN

STA INTOCLS**CIRCLE..LINE

'RSX IN= A

'LDA IN= CIRCEN*LIST

*JPO NPOLR **NEAREST POINT ON LINE

STA INXP

STB INYP

'RSX IN= INTOCLS

IN=BCIRCEN.IN=

IN=BCSP.IN=

SUB VA INB

*JOV INTOCN

EXA B

SUB VA+1 INB

*JOV INTOCN

INTOCL1-

PYTH1

*JOV INTOCN

STA INDD

PYTHEVA IN=VA INB=INR1-INTOCN

SUB INDD

JNA INTOCN

STA B

LDA INR1

ADD INDD

SCA (-1,)

MUL B

SAB (1,)

SOBT

STA INRA0

INTOCL2-

MHL LYUO 023

```

IN#BLSP.IN#
IN#BLEP.IN#
DIFFEVA INB=VA IN#=INDX-INTOCN
DIFFEVA+1 INB=VA+1 IN#=INDY-INTOCN
LOB INDX
PYTHI---INTOCN
STA INDO

```

INTOCL 3-

```

PROB INRAO=INDX/INDD=INXPI-INTOCN
PROB INRAO=INDY/INDD=INYPI-INTOCN
1DPX INTOC#
SUMM-INYP=INDY1-INTOCL#
SUMM-INXP=INXPI=INDX1-INTOCL#
MKN 1.1 INTOC#

```

INTOCL 4-

```

DIFFB INYP-INYP1=INYP-INTOC#
DIFFB INXP-INXPI=INXP-INTOC#
MKN 1.2 INTOC#
JPO INTOC#
**INTERSECTION OF 2 LINES

```

INTOL 0'STE INTOLX

```

STA INTLINES **LINES IN QUESTION

```

```

RSX IN# A
IN#BLSP.IN#
IN#BLEP.IN#
TWINNORHEVA IN#-VA INB=INDX1,INDY1
2RSX IN# INTLINES
IN#BLSP.IN#
IN#BLEP.IN#
TWINNORHEVA IN#-VA INB=INDX2,INDY2
RSX IN# INTLINES
IN#BLSP.IN#

```

INTOL1-PROB INDX2=INDY1=INX2Y1

PROB INDX1=INDY2=INX1Y2

HOIF,INX2Y1-INDENOM

PROB INX2Y1=VA IN#=INXP

PROB INX1Y2=VA INB

HOIF,INXP-INXP

HOIF,VA+1 IN# VA+1 INB

INTOL2-MUL INDX1

MUL INDX2

ADD INXP

#JOV INTOLX**NO POINT

16LOB A

SCB (-P..)

DIV INOENOM

#JOV INTOLX

STA INXP

INTOL3-PROB INX2Y1=VA+1 INB=INYP

PROB INX1Y2=VA+1 IN#

HHL LYUO 024

MOIF INYP-INYP

MOIFIVA INB.VA IN*

INTOL *-MUL INOY1

MUL INOY2

ADD INYP

*JOV INTOLX

*LDB A

SCB (-9..)

DIV INDENOM

*JOV INTOLX

STA INYP

STA B

LDA INXP

INTOLX-JPQ *

RI - JPQ 377750

CL - JPQ 200000

ST - JPQ 200001

LAST - ZZLAST

LMH YJHT 001

*ABVAL	*LDAE	PLOTBLOCKS=200136
*ACTANG=203516	LMAG=201465	PLOTSTORAGE=200137
ACTEX=202524	LMAGEXIT=202340	PLOT CIRCLE=203215
ACTEQ=202504	LMAG3=201734	PLOTLINE=203057
ACTN1=202441	LMAG2=201725	PLOTBLOCKS2=202753
ACTN2=202453	LMAG1=201504	PLOV1=203211
ACTN3=202477	LMAG1E=201636	PLOV2=203213
ACTP1=202445	LMAG1A=201547	PLP
ACTP2=202454	LMAG1B=201573	PLPEND=203012
ACTP3=202466	LMAG1C=201607	PLP10S=202772
*ACTSUM=203520	LMAG1N=201615	PLPIT2=203044
*ACTTT=203517	LMAG1F=201662	PLPIT3=203053
*ACTTS=203521	LMAG1G=201676	PLPIT=203027
*ACTX=203514	LMAG1P=201704	PLPK
*ACTY=203515	LMAG4=201742	PLPLBUSY
ARCTAN	LMAG5=201764	PLPLOTJMP=200131
BADOV	LMAG5A=202015	PLPLOT=202637
BSFAC	LMAG5B=202051	PLPLSSAVE=203324
CACT=202423	LMAG5C=202071	PLPLX=202641
CL=200000	LMAG5CA=202052	PLPLRTNE=202734
CLEAN=200140	LMAG5CB=202122	PLPL1=202756
CMAG=200430	LMAG5CC=202130	PLPL2=202757
CMAG1=200453	*LMCNT=203560	PLPL3=202771
CMAG2=200475	*LMDENOM=203547	PLPL4=203000
CMAG2A=200504	LMDRAW=202240	PLPLRF2=203360
CMAG2B=200520	LMDRAW1=202246	PLPLRF=203355
CMAG3=200526	LMDRAW1A=202263	PLPPBI=203016
CMALLON=201205	LMDRAW1B=202311	PLPP=203347
CMANG=200026	LMDRAWLOOP=202333	PLPSW
CMANGLES=201454	*LMDX=203542	PLPSTOP=203006
CMCEN	*LMDY=203543	PLPUBUSY
CMDAD=201372	LMEND=200024	PLPUNCHJMP=200132
*CMDAL=203535	*LMEXR=203534	PLPUNCH=202634
CMDIRS=201432	*LMEYR=203535	PLPUX=202636
CMDRAW=201231	LMINC	PLPURTNE=202654
CMDRAW5=201420	*LMKCR=203537	PLPUL=202660
CMORAWA=201425	LMKEY=202200	PLPUL2=202673
CMDRAW1=201265	LMKEYEX=202216	PLPUL3=202702
CMDRAW2=201275	LMKEY1=202217	PLPUL4=202703
CMDRAW3=201303	LMKEY2=202223	PLPUL5=202712
CMDRAW4=201310	LMKEYT=202232	PLPUL6=202735
CMEDGES=201443	LMKEYS=202225	PLPWA=203317
CMEXIT=201277	LMNAME=200030	PLREDFIL=203003
CMFAC=177777	*LMSEND=203545	PLS
CMGNL=200546	*LMSKEY=203551	PLSUBK=203126
CMGNL1=200574	LMSLR=202155	PLSUB=203205
CMGNL2=200731	LMSLRX=202177	PLSW=203312
CMGNL1EX=200722	*LMSL=203556	PLTABLE
CMGNL1A=200616	*LMSST=203544	PLTABLELENGTH

CMGNLIB=200622	LMSTART=200022	PLTABLEFULL=203308
CMGNLID=200723	*LMTS=203548	PLTF2=203307
CMGNLIBA=200636	*LMTT=203550	PLTLK=203323
CMGNLIBB=200656	*LMXSR=203552	PLU
CMGNLICA=200672	*LMYSR=203553	PLUEND=202743
CMGNLIC=200683	*MOVE	PLUSM
CMGNLIE=200676	NDISP=200031	PLUSTOP=202737
CMGNLS=201012	*NEARCR	PLUMA=203313
CMGNL7A=200752	*NORMALIZE	PLUMA2=203314
CMGNL3A=201023	*ORVAL	PLUMA3=203315
CMGNL4=201025	PB1K	PLWA=203320
CMGNL4X=201043	PB1K4	PLWA2=203321
CMGNL4A=201027	PB1K5	PLXSAVE=203318
CMGNL4AX=201042	PB1K6	PMAGPOINT
CMGNL4B=201031	PBITABLE=203342	PMAGNAME
CMGNL4C=201044	PBITABLE2=203345	
CMGNL4D=201046	PI	
CMGNL4E=201060	PL1=203067	
CMGNL5=201063	PL1A=203101	
CMGNL6=201116	PL1PSW	*PYTH
CMGNL6A=201117	PL1TSM	*PYTH1
CMGNL6S=201164	PL2=203116	PYTHAGORIAN=202523
CMGNL6R=201146	PL2A=203123	PYTHAGORIANEX=202553
CMGNL6RX=201163	PLC1=203222	PYTHAGORIAN3=202554
CMGNL6SE=201204	PLC2=203247	PYTHAGORIAN1=202544
CMGNL6X=201203	PLCAK1	PYTHAGORIAN4=202562
CMGNL6SA=201172	PLCAK2	PYTHAGORIAN2=202547
CMGNL6SB=201177	PLCAK3	*PYTS=203563
CMLOOP1=201361	PLCAK4	*PYTT=203564
CMLOOP=201351	PLCALCBLKS=203234	*PYTU=203565
CMLOOPS=201353	PLCANGNEG=203232	RINTERLACE
CMWASK	PLCAK=203351	*SIDISPLAY=203566
CMMINRAD	PLCB2=203236	SI INK=202573
CMMINSTEP	PLCB5=203272	*SI INC=203567
*CMNID=203536	PLCB6B=203301	SINULL=200326
*CMHRCEN=203523	PLCB6A=203300	SINULL1=200327
CMNAME	PLCB4=203270	*SISTEPS=203570
CMNAME1=177776	PLCB6=203276	SI2
*CMNUM1=203534	PLCB7=203303	SI7
*CMNUMS=203537	PLCENTRY=203062	SI0
*CMNUMDONE=203540	PLCE2=203200	SI8
CMOFFSET=177773	PLCK1	SCCEN=200033
CMPT0=177774	PLCK2	*SCNORM
CMPT1=177775	PLCK3	SCRAMBLE=200346
CMRAD=200027	PLCK4	SCRANX=200367
CMSCSZ=200373	PLCK5	SCRAN=200353
CMSETUP=201341	PLCK6	SCRANER=200357
CMSSCSZ	PLCLEANJMP=200130	*SCRANM=203371
CMSTART	PLCLEAN=202622	SCSZ=200374
*CMSTOPA=203526	PLCLX=202633	SC0

265

*CMSTA=203533	PLCONT=203130	SCB
*CMSTEPS=203541	PLCONT2=203138	SETUP=200142
*CMSTS=203525	PLCRATIO	SNDISP=200032
*CHTT=203531	PLCSW	SQ60SEE
*CNTU=203530	PLCWA=203550	SQ60A=200200
*CNTV=203532	PLCWA2=203522	SQ60FEW=200313
*CNTW=203527	PLCX=203302	SQ60D=200266
*CNXRCE=203522	PLEADER	SQ60I=200212
*CMYRCEN=203524	PLEENTRY=203155	SQ60IA=200214
CM#	PLENDJMP=200133	SQ60IR=200250
CM#	PLEND=202642	SQ60IS=200233
CONFIGS=200165	PLESW	SQ60IB=200224
CS0	PLFC	SQ60IC=200226
*DIFF	PLFCK=203334	SQ60IRR=200253
*DIREC1	PLFLK=203526	SQ60D3=200310
*DIREC	PLIESCIRCLE=201317	SQ60D2=200303
DISPLAY FILE	*PLIESTS=203562	SQ60D1=200272
DISPLAY FILE SIZE	PLINTSTART=200135	SQ60FEWX=200324
*DUALNORM	PLINTSTART2=203045	SORT
ERRORSTOP	PLIOSBITS=203525	SQUARE ROOT BY HPP=20
	2341	
*ERROR	PLITK	ST=200001
*ERROR1	PLITWA=203056	*STAB
*EXAMINE	PLLAST=203362	*STAE
*FABVAL	PLLK1	STARTS
FRESH START	PLLK2	STOIFFULL
*FULL	PLLK3	*SUMM
*FULL1	PLLK4	*T1
*HOIF	PLLK5	TRACK
*HSUM	PLLK6	TRBUSY
I20=200020	PLLOWFILTER	TWINKLE
I4=200004	PLLSW	UNITS=200144
INTERLACE	PLLX=203177	UNITSX=200177
*JZA	PLNF=203203	UNITS OFF=200150
LACE	PLNFENTRY=203145	UNITS OFF1=200158
LAST=203363	PLNXT=203174	UNITS OFF2=200157
*LDAB	PLOTIT	*ZZLAST=203572

0
0

266

LMH YJHT 004

```

ARCTAN=AJPG CACT =540500202423

BSFAC = 7 = 7
BADOV = 200100 = 200100

CSQ=RFD #+1 =301200101343
CMSSCSZ= 374000 = 374000
CMSTART= 200022 = 200022
CMCEN = 200024 = 200024
CMMINRAD= 100.1 = 100000000
CMMINSTEP = 0 = 0
CMNAME = 200030 = 200030
CM# = 32 = 32
CN# = 33 = 33
CMASK = 177772 = 177772

DISPLAY FILE = 100000 = 100000
DISPLAYFILESIZE = 177000-DISPLAY FILE = 77000

ERRORSTOP = SKM 4.10 377730 = 1712377730

FRESH START = 200002 = 200002

INTERLACE = SKM 4.10 377724 = 1712377724

LACE = 10 = 10
LMINC = CMFAC = 177777

PI = 311037.123103**PI/4 =311037123103
PLS = 70 = 70
PLESW = SKM 1.5 PLSW = 1725203312
PLTABLE = 177700 = 177700
PLCSW = SKM 1.7 PLSW = 1727203312
PLIPSW = SKM 1.9 PLSW = 1731203312
PLUSW = SKM 1.1 PLSW = 1721203312
PLPUBUSY = SKM 4.10 PLPUNCH JMP = 1712200132
PLLSW = SKM 1.8 PLSW = 1726203312
PLU = 64 = 64
PLEADER = { 40., 51., .73, 0 } = 203364
PLP = 73 = 73
PLPLBUSY = SKM 4.10 PLPLOTJMP = 1712200131
PLPSW = SKM 1.2 PLSW = 1722203312
PLITSW = SKM 1.8 PLSW = 1730203312
PLLK1 = 100000/729. = 54
PLLK2 = 100000/243. = -PLLK1 = 132
PLLK3 = 100000/81. = -(PLLK1+PLLK2) = 416
PLLK4 = 100000/27. = -(PLLK1+PLLK2+PLLK3) = 1451
PLLK5 = 100000/9. = -(PLLK1+PLLK2+PLLK3+PLLK4) = 4873
PLLK6 = 100000/3. = -(PLLK1+PLLK2+PLLK3+PLLK4+PLLK5) = 16182

```


LMH YSHT 005

```

PLCK1 = PLLK1 * PLCRATIO / 10. = 26
PLCRATIO = 5 = 5
PLCK2 = PLLK2 * PLCRATIO / 10. = 55
PLCK3 = PLLK3 * PLCRATIO / 10. = 207
PLCK4 = PLLK4 * PLCRATIO / 10. = 624
PLCK5 = PLLK5 * PLCRATIO / 10. = 2275
PLCK6 = PLLK6 * PLCRATIO / 10. = 7071
PLCAK1 = 3777777777777777. = 37777777777
PLCAK2 = 3 * PLCAK1 - PLCAK1 = 77777777776
PLCAK3 = 5 * PLCAK1 - (PLCAK1 + PLCAK2) = 77777777776
PLCAK4 = 7 * PLCAK1 - (PLCAK1 + PLCAK2 + PLCAK3) = 77777777776
PLOTIT = SKM 4.10 PLCLEANJMP = 1712200150
PLTABLELENGTH = 200000 - PLTABLE = 100
PLOWFILTER = 4 = 4
PBIK = 100. = 144
PBIK4 = 15. = 18
PBIK5 = 30. = 48
PBIK6 = 115. = 161
PLFC = 377777777777 = 377777777777
PLITK = ( 10000. * ( 178000. - 30. / 20. ) ) = 203365
PLPK = 40 = 40
PMAGPOINT = LMSTART = 200022
PMAGNAME = LMNAME = 200030

RINTERLACE = SKM 4.9 377724 = 1711377724

S10 = 34 = 34
S18 = 35 = 35
S17 = 36 = 36
S12 = 37 = 37
SQ60SEE = 200005 = 200005
STARTS = 200003 = 200003
SQRT = 8JPO SQUARE ROOT BY HPP = 540500202341
SC0 = 43 = 43
SC8 = 44 = 44
STOPIFFULL = SKM 4.10 377732 = 1712377732

TWINKLE = SKM 4.9 377724 = 1711377724
TRACK = PLENDJMP + 1* = 800134
TRBUSY = SKM 4.10 PLENDJMP + 1 = 1712200134
*TI = 1 = 1

0 = S10 = 34
0 = S18 = 38

```

LMH Y3HT 000

--DEF EXAMINE I0-B

1 J0S 0

STE B

--END

--DEF NORMALIZE I P-C / S * F = R - Q

LDA P **POINT P AT

SUB C **CENTER C TO BE

SAB (- (F) .) **NORMALIZED TO F * S

*JOV 0 ** AND IF OUT, GO TO

DIV S ** 0. AND LEAVE RESULT

*JOV 0 - (S) + (S) ** IN R

STA R

--END

--DEF MOVE I A - B

*LDE A

STE B

--END

--DEF ABVAL I P - Q

LDA P

1 JPA #+2

2 COM A

*1 JPA #+2

*2 COM A

STA Q

--END

--DEF DUALNORM I P - Q, R - S = T

LDA P

SUB Q

NOA (0)

STA B

*2 STD B

LDA R

SUB S

NOA (0)

*2 EXA B

*2 SUB D

*2 JPA #+3

*1 SCB A

JPQ #+3

COM A

*2 SCB A

LDA B

STA T

--END

--DEF HD IF I P, Q - R

LMH YJHT 007

```

LDA P
SUB Q
SCA (-1,-1,-1,-1)+(QA(1770,1))
STA R
==END

```

```

==DEF JZAI P
JPA #+3
JNA #+2
JPO P
==END

```

```

==DEF NEARCR IP=0,R=S=T
LOB (177777,,177777)
LDA P
SUB Q
NOA (0)
JPA #+2
^1 CON B
LDA R
SUB S
NOA (0)
JPA #+2
^1 CON B
STB T
==END

```

```

==DEF ORVALIP=0
LDA P
^1 JPA #+2
^1 CON A
^1 JPA #+2
^1 CON A
STA B
^1 SUB A
^1 JPA #+2
^1 LOB B
LDA B
STA Q
==END

```

```

==DEF SCNORM IP=0=R=S
T1=0
NORMALIZE IP=SCCEN+T1/SCSZ=R=S
==END

```

```

==DEF DIFFEP=0=R=S
LDA P
SUB Q
#JOY S

```

LMH YJHT 010

STAR

==END

==DEF FABVAL=0

LDA P

JPA #+2

COM A

STA Q

==END

==DEF #BA*B*C*D*E*F*G*H*I,0

REXB*(0,0)

RSXB*(LIST+I_B)+(IA(1370,1))RSXB*(LIST+H_B)+(HA(1370,1))RSXB*(LIST+G_B)+(GA(1370,1))RSXB*(LIST+F_B)+(FA(1370,1))RSXB*(LIST+E_B)+(EA(1370,1))RSXB*(LIST+D_B)+(DA(1370,1))RSXB*(LIST+C_B)+(CA(1370,1))RSXB*(LIST+B_B)+(BA(1370,1))RSXB*(LIST+A_B)+(AA(1370,1))

==END

==DEF PYTH=0,T=U

PYTH=0,P+1-Q+1=T=U

==END

==DEF DIRECI=0,R=S=T=U

LDA R

SUB S

#JOV U-(S)+(S)

STA B+(R)-(R)

LDA P

SUB Q

#JOV U-(Q)+(Q)

#JPG CACT

STA T

==END

==DEF DIRECI=0,T=U

DIRECI=0,P+1-Q+1=T=U

==END

==DEF HSUM=0,R

LDA P

ADD Q

SCA (-1,-1,-1,-1)+(QA(1770,1))

STA R

==END


```
DEF SUMMEP-Q=R+S
```

```
LDA P
```

```
ADD Q
```

```
JOV S
```

```
STA R
```

```
END
```

```
DEF PRODEA=B/C=D-E
```

```
LDA A
```

```
MUL B
```

```
DIV C
```

```
JOV E
```

```
STA D
```

```
END
```

```
DEF LDAEEA,B,C,D
```

```
LDA A
```

```
LDB A+B
```

```
LDC A+C
```

```
LDD A+D
```

```
END
```

```
DEF STAEZA,B,C,D
```

```
STA A
```

```
STB A+B
```

```
STC A+C
```

```
STD A+D
```

```
END
```

```
DEF STABEP
```

```
STA P
```

```
STB P+1
```

```
END
```

```
DEF PYTHIEP-Q,R-S=T-U
```

```
LDA R
```

```
SUB S
```

```
JOV U-(S)+(S)
```

```
STA B-(R)+(R)
```

```
LDA P
```

```
SUB Q
```

```
JOV U-(Q)+(Q)
```

```
JPQ PYTHAGORIAN
```

```
JOV U
```

```
STA T
```

```
END
```

```
DEF FULLIEP
```

```
JPQ (FULLIEP)
```

```
END
```

```

== DEF FULLI==P
' STE #+2
SKZ STOPIFFULL
' #
JPQ P
== END

```

```

== DEF LDABEA
LDA A
LDB A+1
== END

```

```

== DEF ERRORI==P
BJPQ (ERRORI==P)
== END

```

```

== DEF ERRORI==P
' STE #+2
SKZ ERRORSTOP
' #
JPQ P
== END

```

LMH YJHT 013

**IES PLOTTER SERVICE PROGRAM

**LMH ON/OFF LINE PLOTTER

**PLOT 512-4

```

CMASK I
  -0,400...-0,400      |777400 777400| 772
CMOFFSET-
  0                    |000000 000000| 773
CMPT0- 0              |000000 000000| 774
CMPT1- 0              |000000 000000| 775
CMNAME I-
  0                    |000000 000000| 776
CMFAC- 0              |000000 000000| 777
200000 I
CL-   JPQ CLEAN  **NEW PICTURE |140500 200140|200000
ST-   JPQ SETUP  **SAME PICTURE |140500 200142| 001
200000 I
I4-   JPQ S060A  **START SCOPE HERE
      |140500 200200| 004
200000 I
      *JMP SQUARE ROOT BY HPP |400500 202341| 006
      *JMP PYTHAGORIAN        |400500 202525| 007
      *JMP CACT **TO ARC TANGENT
      |400500 202423|200010
200017 I
      *JMP PMAG **POINTS      |400500 200575| 017
I20-  *JMP LMAG **TO MAGNIFY LINES
      |400500 201465|200020
      *JMP CMAG **TO MAGNIFY CIRCLES
      |400500 200430| 021
LMSTART-
  0                    |000000 000000| 022
  0                    |000000 000000| 023
LMEND- 0 **END OF LINE      |000000 000000| 024
  0 **OR CIRCLE CENTER     |000000 000000| 025
CMANG- 0 **ANDLE TO DRAW CIRCLE THRU
      |000000 000000| 026
CMRAD- 0 **RADIUS OF CIRCLE |000000 000000| 027
LMNAME- 0              |000000 000000|200030
NDISP- 0 **WHERE TO PUT NEW POINTS IN DISPLAY
      |000000 000000| 031
SNDISP- 0 **#OF POINTS IN DISPLAY
      |000000 000000| 032
200030 I
  1. **SCSZ              |001000 000000| 034
SCCEN- 0                |000000 000000| 035
  0                    |000000 000000| 036
200130 I
PLCLEANJMP-
  *JMP PLCLEAN          **CLEAN PLOTTER PROGRAM
      |400500 202622|200130

```

LMH YJHT 014

PLPLOT JMP-			
*JMP	PLPLOT**PLOT DATA	400500 202637	131
PLPUNCH JMP-			
*JMP	PLPUNCH **PUNCH DATA	400500 202634	132
PLEND JMP-			
*JMP	PLEND **END OF DATA	400500 202642	133
	**PLEND JMP+1 = *JMP TRACK		
PLEND JMP+21			
PLINTSTART-			
*JMP	PLINTSTART#	400500 203045	135
PLOTBLOCKS-			
0	**TOTAL,,AMT TO GO	000000 000000	136
PLOTSTORAGE-			
0	**..TOTAL	000000 000000	137
2001401			
CLEAN- *JPG	UNITS	540500 200144	200140
JPG	FRESH START	140500 200002	141
SETUP- *JPG	UNITS	540500 200144	142
JPG	STARTS	140500 200003	143
UNITS- 'STE	UNITSX	013000 200177	144
MKZ	PLOTIT	021712 200130	145
	MOVEI(-0.400...-0.400)-CMASK		
*LDE	(-0.400...-0.400)	402000 203368	146
STE	CMASK	003000 177772	147
UNITS OFF-			
CSQ	40	301240 200151	200150
REX	56	001234 000036	151
	MOVEI('IOS 77 20000)-UNITS OFF1		
*LDE	('IOS 77 20000)	402000 203367	152
STE	UNITS OFF1	003000 200158	153
	MOVEI('IOS 77 40000)-UNITS OFF2		
*LDE	('IOS 77 40000)	402000 203370	154
STE	UNITS OFF2	003000 200157	155
UNITS OFF1-			
0		000000 000000	156
UNITS OFF2-			
0		000000 000000	157
2RSX	B UNITS OFF1	021135 200156	200160
DEX	B 1	031235 000001	161
2DPX	B UNITS OFF1	021635 200156	162
2DPX	B UNITS OFF2	021635 200157	163
-1JPX	B UNITS OFF1	760634 200156	164
CONFIGS-			
SPG	{ 760,342...340,0}	002200 203371	165
4SPG	{ 410,763...762,761}	042200 203372	166
10SPG	{ 160,142...140,411}	102200 203373	167
14SPG	{ 202,163...162,161}	142200 203374	200170
20SPG	{ 732,232...230,200}	202200 203375	171
24SPG	{ 608,731...730,723}	242200 203376	172

LMH YJHT 018

10 SPG (520,670,750,800)	302200 203377	173
14 SPG (604,331,530,335)	342200 203400	174
REX 61 SCRAMBLE	001261 200346	175
RXF 60 S080 A	101260 200200	176
UNITSX-JPQ #	140500 200177	177

LMH YJHT 001

S060A- CS060

110S #0 10010

RSX S1# SNDISP

SXG S1# 0

JP0 SINULL

SXL S1# 50

JP0 #+2

JP0 S060FEM

SKN INTERLACE

JP0 S0600 **DIRECT

S060I- -1JPX S1# S060IA

JP0 S060SEE

S060IA- -1JPX S1# #+2

REX S1# LACE-1

SXL S1# LACE

REX S1# LACE-1

SKZ RINTERLACE

JP0 S060IR

DEX S1# 1S1#

JNX S1# S060IS-2

S060IB-SXL S1# 7*LACE

JP0 S060IS

S060IC-TSD S1# DISPLAY FILE

DEX S1# LACE-1

-1JPX S1# S060IC

JPX S1# S060A

JP0 S060SEE

S060IS-TSD S1# DISPLAY FILE-(10*LACE)

TSD S1# DISPLAY FILE-(11*LACE)

TSD S1# DISPLAY FILE-(12*LACE)

TSD S1# DISPLAY FILE-(13*LACE)

TSD S1# DISPLAY FILE-(14*LACE)

TSD S1# DISPLAY FILE-(15*LACE)

TSD S1# DISPLAY FILE-(16*LACE)

TSD S1# DISPLAY FILE-(17*LACE)

DEX S1# 10*LACE

SXL S1# 7*LACE

JP0 S060IS

JNX S1# S060IS-2

JP0 S060IC

S060IR-DEX S1# 0 **RANDOM DECREASE

RXF #1 S060IRR

JP0 S060IB

S060IRR-

110S #1 10000

1TSD SCRAMX

1LDE SCRAMX

1ITE (LACE-1/1 LACE-1/21 VILACE-1/4) VILACE-1/1

01 VILACE-1/20)

RSX SC# E

LNH YJHT 002

SXL SC# LACE

JPO S060IRR+1

SXD SC# 0

REX SC#

'DPX SC# S060IR

JPO SCRAMBLE

S060D- 'DPX S1# S060D3

DEX S1# 7

'DPX S1# S060D2

REX S1# 0

S060D1-TSD S1# DISPLAY FILE

TSD S1# DISPLAY FILE+1

TSD S1# DISPLAY FILE+2

TSD S1# DISPLAY FILE+3

TSD S1# DISPLAY FILE+4

TSD S1# DISPLAY FILE+5

TSD S1# DISPLAY FILE+6

TSD S1# DISPLAY FILE+7

INX S1# 10

S060D2-SXL S1# **N-7

JPO S060D3

JPO S060D1

TSD S1# DISPLAY FILE

INX S1# 1

S060D3-SXL S1# **N

JPO S060SEE

JPO #-4

S060FEW-

JPO S060FEWX

TSD S1# DISPLAY FILE

TSD S1# DISPLAY FILE

TSD S1# DISPLAY FILE

TSD S1# DISPLAY FILE

TSD S1# DISPLAY FILE

TSD S1# DISPLAY FILE

TSD S1# DISPLAY FILE

TSD S1# DISPLAY FILE

S060FEWX-

-1JPX S1# S060FEW+1

JPO S060SEE

S1NULL-REX S1# 22

S1NULL1-

MOVEIS:INKS1#-SIDISPLAY

MOVEIS:INK+1S1#-SIINC

MOVEIS:INK+2S1#-SISTEPS

RSX S1# SISTEPS

RSX S1# SIINC

RSX S1# SIINC2

TSD SIDISPLAY

'ADX S1# SIDISPLAY

LMH YJHT 003

2ADX S12 SIDISPLAY
-1JPX S1B*-1
-3JPX S10 SINULL1
JPG S000A

SCRAMBLE-

CSQ61
1IOS 61 30000
RSX SC0 SNDISP
RSX SCB SNDISP
JPG SCRAMX

SCRAM- -1JPX SCB SCRAMER

AUX SCB SNDISP
JPX SCB SCRAMER
JPD SCRAMBLE

SCRAMER-

SKN TWINKLE
JPD SCRAMBLE
*LDE SCB DISPLAY FILE
STE SCRAMN
*LDE SC0 DISPLAY FILE
*STE SCB DISPLAY FILE
*LDE SCRAMN
STE SC0 DISPLAY FILE

SCRAMX-DEX SCB 0

3TSD #-1
-1JPX SC0 SCRAM
JPD SCRAMBLE

CMSCSZ- 770..

SCSZ- 1.

PMAG- 1STE PMAGEXIT

MOVE|200034-SCSZ
SCNORM|PMAGPOINT+1-1=PMAGY-PMAGEXIT
NORMALIZE|PMAGPOINT-SCCEN/SCSZ-PMAGEXIT
2LDA PMAGY
ITA CHMASK
ADD PMAGNAME
RSX CH0 NDISP
INX CH0 10
SKL CH0 DISPLAYFILE SIZE
ERROR=CH0-PMAGEXIT
DPX CH0 NDISP
REX CHB 7
DEX CH0 1
STA CH0 DISPLAY FILE
-1JPX CHB*-2

PMAGEXIT-

JPG #

CMAG- 1STE CMEXIT

MOVE|CMNAME-CMNAME1
LDA 200034

LMH YJHT 004

```

STA SCSZ
MUL ( CMSSCSZ.. )
STA CMSCSZ
PYTHECMCEN-CMSTART=CMRAD-BADOV
ADD CMSCSZ ** SCOPE SIZE FOR CIRCLES
*JOV BADOV **CIRCLE IS TO BIG
CMAG1- DIFF=CMCEN-SCCEN=CMXRCEN-CMEXIT
FABVAL-CMRCEN ** IX CENTER I
DIFF=CMCEN+I-SCCEN+I=CMYRCEN-CMEXIT
FABVAL-CMTS
SUB CMRCEN
JNA ** 3
LDA CMTS
STA CMRCEN**MAX CENTER DIST
CMAG2- LDA CMRCEN
SUB CMRAD **MAXCEN-R>SCSZ?
JNA CMAG2A+1 **CIRCLE TOO SMALL
STA CMTS
SUB CMSCSZ
JNA CMAG2A
JP0 CMEXIT
CMAG2A-LDA CMTS **MAXCEN-R<-1.5 SCSZ
LDB CMRCEN
SCB (-1.)
ADD B
JOV CMAG2B
LDB CMSCSZ
SCB (-1.)
ADD B
JOV CMEXIT
ADD CMSCSZ
JOV CMEXIT
JNA CMEXIT
CMAG2B-LDA CMRCEN
ADD CMRAD
JOV CMAG3
SUB CMSCSZ
JPA CMAG3
JP0 CMALLON
CMAG3- LDA ( CMINRAD) ** IS RAD TINY?
MUL SCSZ
SUB CMRAD
JPA CMDAD
LDA CMANG ** IS ANGLE TINY?
JPA ** 4
JNA ** 2
JP0 CMDAD
COM A
STA CMSTOPA
MUL CMRAD ** ARCLENGTH/2TH

```

LMH YSHT 003

```

STA CMTS
LDA (CMMINSTEP)
MUL SCSZ
SUB CMTS
JPA CHDAD
CMGNL- REX CM 0 **FIND EDGE POINTS
LDA CMXRCEN
SUB CMSCSZ **DIST TO RT EDGE
JOV #+3
REX CM 0
*JP 0 CMGNL1
LDA CMYRCEN
SUB CMSCSZ **DIST TO TOP
JOV #+3
REX CM 2
*JP 0 CMGNL1
LDA CMXRCEN
ADD CMSCSZ **DIST TO LEFT EDGE
JOV #+3
REX CM 1
*JP 0 CMGNL1
LDA CMYRCEN
ADD CMSCSZ **DIST TO BOT
JOV #+3
REX CM 3
*JP 0 CMGNL1
JP 0 CMGNL2

```

```

CMGNL1- STE CMGNL1EX
STA CMTW **CEN IN OR OUT?
FABVAL- B
SUB CMRAD ** (X-R) * (X+R)
JPA CMGNL1EX
JNA #+3
DPX CMTS
JP 0 CMGNL1A
EXA B
ADD CMRAD
SCA (-1.)
MUL B
SAB (1.)
SORT
STA CMTS **OFFSET
DPX CM 5 CMTU

```

```

CMGNL1A-
LDB CMYRCEN
SKZ 1.2 CMTU
LDB CMXRCEN
ADD B

```

```

CMGNL1B-
JOV CMGNL1D

```

LMH YJHT 000

STA CMTT **VARIABLE PART
 FABVAL
 SUB CMSCSZ
 JPA CMGNLID
 LDA CMTT
 1⁶LDB A
 SCB (-9.0.)
 DIV SCSZ
 *JOV BADOV **SCSZ CHANGED
 STA CMTT

CMGNLIBA-

LDA CMTS **FIND IF ENT OR EXIT
 1^{DPX} CMTT
 LDB CMANG
 SKZ 4.9 B
 COM A
 SKZ 1.2 CMTU
 COM A
 SKZ 1.1 CMTU
 COM A
 JPA CMGNLIBB
 MKN 1.1 CMTT**ITS AN EXIT
 JNA CMGNLIBB
 MKN 1.3 CMTU
 MOVEICMTT-CMTV
 JPO CMGNLICA

CMGNLIBB-

SZN 1.3 CMTU**FIRST OR SECOND PASS?
 JPO CMGNLIC
 LDA CMTT
 STA CMTV **FIRST NUM
 JPO CMGNLID

CMGNLIC-

MKN 1.4 CMTU**GOT ?
 LDA CMTV
 2¹SUB CMTT
 2¹JPA CMGNLIE
 2¹JNA CMGNLIE
 MKZ 1.4 CMTU**TWO ARE SAME, DELETE ONE
 MKN 1.1 CMTV**MARK AS EXIT

CMGNLICA-

LDA CMTW **CENTER-SCOPE EDGE
 SKZ 1.1 CMTU
 COM A
 JNA CMGNLIEX **CENTER WAS INSIDE

CMGNLIE-

LDA CMTT
 LDB CMTV
 1⁶LDA { CMSSCSZ}
 SKZ 1.1 CMTU

LMH YJHT 007

'COM A
 'LDB A
 SKZ 1..2 CNTU
 JPO #+3
 'LDA A
 'LDB B
 STB CM# CMEDGES
 STA CM# CMEDGES+1
 LDA CMTT
 'STA CM# CMDIRS+1
 LDB CMTV
 'STB CM# CMDIRS
 SKZ 1..2 CNTU
 INX CM# 1
 SKZ 1..3 CNTU
 INX CM# 1

CMGNL1EX-

JPO #

CMGNL1D-

LDA CMTS
 JNA #+2
 JPO CMGNL1E
 COM A
 STA CMTS
 JPO CMGNL1A

CMGNL2-SXG CM# 0 **CM#=EDGE PTS

JPO CMALLON
 LDA CMSTART** IS START ON
 SUB SCCEN
 JOV CMGNL3
 STA CMTS
 FABVAL
 SUB CMSCSZ
 JPA CMGNL3
 LDA CMSTART+1
 SUB SCCEN+1
 JOV CMGNL3
 STA CMTT
 FABVAL
 SUB CMSCSZ

CMGNL2A-

JPA CMGNL3
 LDA CMTS
 'LDB A
 SCB (-9..)
 DIV SCSZ
 STA CM# CMEDGES
 'LDA A
 MUL SCSZ
 SAB (18..)

LMH YJHT 010

STA CMTS

LDA CMTT

16LDB A

SCB (-9..)

DIV SCSZ

22STA CM# CMEDGES

12LDA A

MUL SCSZ

SAB (10..)

STA CMTT

INX CM# 1

DIREC1=CMTS-CMXRCEN,CMTT-CMYRCEN=CMANGLES_{CM#}

BAD0V

DPX 0|CM# CMDIRS

INX CM# 1

JP0 CMGNL1A

CMGNL1-DIREC=CMSTART-CMCEN=CMSTA-BAD0V

CMGNL1A-

STA CMSTA

DPX CM# CMNUM1

CMGNL4-RSX CM# CMNUM1

JP0 CMGNL4X

CMGNL4A-

REX CM# |CM#

JP0 CMGNL4AX

CMGNL4B-

LDA CM# CMEDGES

20SUB CM# CMEDGES

20JPA CMGNL4AX

20JNA CMGNL4AX

MKN 2..1|CM# CMDIRS

4LDE CM# CMDIRS

5SED CM# CMDIRS

JP0 CMGNL4AX

MKN 2..1|CM# CMDIRS

CMGNL4AX-

-1JPX CM# CMGNL4B

CMGNL4X-

-1JPX CM# CMGNL4A

CMGNL4C-

REX CM# 0

REX CM# 0

CMGNL4D-

SXL CM# *CMNUM1

JP0 CMGNL4E

LDA CMEDGES_{CM#}

LDB CM# CMDIRS

STA CM# CMEDGES

STB CM# CMDIRS

INX CM# 1

LMH YJHT 011

SKN 2.1 B
INX CMB 1 **ONLY IF NOT REJECT
JPG CMGNL4D

CMGNL4E-

DPX CMB CMNUM1
-1 JPX CMB #2
JPG CMEXIT

CMGNL5-12 LDA CMB CMEDGES **COMPUTE ANGLES

MUL SCSZ
SAB (10.)
STA CMTS
11 LDA CMB CMEDGES
MUL SCSZ
SAB (10.)
STA CMTT
DIRECI=CMTS-CMXRCEN,CMTT-CMYRCEN-BADOV
SUB CMSTA
LDB CMANG
SKZ 4.9 B
COM A
JPA #3
JNA #2
DPX A
DPX B
CAB (-1.)
STA CMB CHANGLES
-1 JPX CMB CMGNL5

CMGNL6-REX CMB 0

CMGNL6A-

*JPG CMGNL6S
SKN 4.9 CMTT
JPG CMORAW
*JPG CMGNL6R **REMOVE ENTRY
SKZ 1.1 C
JPG CMGNL6A**IT WAS AN EXIT
STA CMTU **START ANGLE
STB CMB CMDRAWS
INX CMB 1
*JPG CMGNL6S
SKZ 4.9 CMTT
JPG #3
LDA CMSTOPA
JPG #4
RSX CMB CMTT
SKZ 1.1 CMB CMDIRS
*JPG CMGNL6R
SUB CMTU
*JNA BADOV **ANGLES NOT IN ORDER
JPA #3
DPX A

285

LMH YJHT 017

STA CMB CMDRAWA-1

JPO CMGNL#A

CMGNL#R-

1STE CMGNL#RX

RSX CM# CMTT

EXX CMB CMNUMI

DEX CMB 1

LDA CMB CMEDGES

EXA CM# CMEDGES

STA B

LDA CMB CMDIRS

EXA CM# CMDIRS

STA C

LDA CMB CMANGLES

EXA CM# CMANGLES

EXX CMB CMNUMI

CMGNL#RX-

JPO #

CMGNL#S-

1STE CMGNL#SE

LDA CMSTOPA

STA CMTS

DPX CMTT

RSX CM# CMNUMI

JPO CMGNL#X

CMGNL#SA-

LDA CM# CMANGLES

SUB CMTS

JPA CMGNL#X

JNA CMGNL#SB

*JPO BADOV **ANGLES ARE SAME

CMGNL#SB-

ADD CMTS **BETTER

STA CMTS

1DPX CM# CMTT

MKN 4.9 CMTT

CMGNL#X-

-1JPX CM# CMGNL#SA

CMGNL#SE-

JPO #

CMALLON-

SCNORM|CMSTART=CMDRAWA-CMEXIT

SCNORM|CMSTART+1-1=22 CMDRAWA-CMEXIT

LDA CMANG

JPA #+5

JNA #+3

DPX A

JPO #+2

COM A

STA CMDRAWA

LMH YJHT 011

REX CM# 1

CMDRAW-NORMALIZEICMRAD/SCSZ*BSFAC=CMRAD-CMDAL
 NORMALIZEICMCEN-SCCEN/SCSZ*BSFAC=CMCID-BADOV
 NORMALIZEICMCEN+1-SCCEN+1/SCSZ*BSFAC=?? CMCID
 -BADOV

SXG CM# 0
 JPO CMEXIT **DONE
 DPX CM# CMNUMS
 LDA {-4..4}
 LDB {-0..0}
 MOVEICMRAD-?? CMRAD
 ?ODIV CMRAD

CMDRAW1-

LDB CMANG
 SKZ 4..8 B
 COM A
 STA CMFAC
 ?MUL CMCID
 ?SAB (BSFAC,0..BSFAC,0)
 ?STA CMOFFSET
 DPX CMNUDONE

CMDRAW2-

RSX CM# CMNUDONE **HERE ON SEVERAL
 SXL CM# CMNUMS **TIMES

CMEXIT-JPO # **DONE

LDA CM# CMDRAWA
 INX CM# 1
 DPX CM# CMNUDONE

CMDRAW3-

MUL (PI)
 ?MUL CMRAD**STEPS=REVS*PI/??*?RAD
 ?SAB (BSFAC-5*1000)
 ?DPX A
 STA CMSTEPS

CMDRAW4-

LDA CM# CMDRAMS-1
 STA CMPT0
 ?MUL CMFAC**Y..X
 ?ADD CMOFFSET
 ?SCA {-1,0..-1,0}
 ?ADD CMPT0
 STA CMPT1

PLIESCIRCLE-

SKN PLOTIT
 JPO CMSETUP
 NORMALIZEICMCEN-SCCEN/SCSZ=PLIESTS
 NORMALIZEICMCEN+1-SCCEN+1/SCSZ=?? PLIESTS
 LOB PLIESTS
 LDA CM# CMDRAMS-1
 LDC CM# CMDRAMA-1


```
LDD CMANG
SKZ . . . D
COM C
*JPQ PLOT CIRCLE
JPQ CMDRAW 2
```

CM SETUP-

```
RSX CM# CMSTEPS
AUX CM# NDISP
SKL CM# DISPLAY FILE SIZE
FULL#CM#-CMEXIT
INX CM# DISPLAY FILE
'DPX CM# CMLOOP 1
RSX CM# CMSTEPS
'REX CM# ICM#
```

```
CM LOOP-LDA CMPT1 **Y.X
      *MUL CMFAC
```

CM LOOPS-

```
*ADD CMOFFSET **A.Y..AX
*ADD CMPT0**X.Y
'E XA CMPT1
EXA CMPT0
ITA CMMASK
ADD CMNAME 1
```

CM LOOP 1-

```
STA CM# 0
LDA CMPT1 **Y.X
*MUL CMFAC
*JNX CM# CMLOOPS
RSX CM# NDISP
AUX CM# CMSTEPS
INX CM# 1
DPX CM# NDISP
JPQ CMDRAW 2
```

```
CM DAD- NORMALIZE ICMSTART-S CCEN / SCS Z=CMTS-CMEXIT
NORMALIZE ICMSTART+1 -S CCEN+1 / SCS Z=?? CMTS-CMEX
```

IT

```
RSX CM# NDISP
INX CM# 1
SKL CM# DISPLAY FILE SIZE
FULL#CM#-CMEXIT
LDC CMNAME
LDB (-0.400 , -0.400 )
INS C
STC CM# DISPLAY FILE-1
DPX CM# NDISP
JPQ CMEXIT
```

CMDRAW S-

```
0
0
0
```

LMH YJHT 015

CM DRAWA-

CM DIRS-

CM EDGES-

CM ANGLES-

LMAG- 1STE LMAGEXIT

LDA 200034

STA SCSZ

HDIFILMEND, LMSTART-LMDX

HDIFILMEND+1, LMSTART+1-LMDY

MUL LMDX

NAB (0)

JPA LMAG3

JNA LMAG2

LMAG1- LDA LMDX

JPA LMAG1E

JNA LMAG1E

LDA LMDY

LMH YJHT 018

```

JPA LMAGIA
JNA LMAGIA
SCNORMILMSTART=LMSST-LMAGEXIT
SCNORMILMSTART+1-1=?? LMSST-LMAGEXIT
SKN PLOTIT
JPQ #+3
LOA LMSST
LOB LMSST
*JPQ PLOTLINE
JPQ LMAGEXIT
RSX CM# NDISP
INX CM# 1
SXL CM# DISPLAYFILE SIZE
FULL=CM#-LMAGEXIT
LOA LMSST
LDB {-0.400,,-0.400}
LDC LMNAME
INS C
STC CM# DISPLAY FILE-1
DPX CM# NDISP
JPQ LMAGEXIT

```

```

LMAGIA-SCNORMILMSTART=LMSST-LMAGEXIT
STA LMSSEND
SCNORMILMSTART+1-1=?? LMSST-LMAGIB
SCNORMILMEND+1-1=?? LMSSEND-LMAGIC
JPQ LMDRAW

```

LMAGIB-SCNORMILMEND+1-1=?? LMSSEND-LMAGIN **ST OF

F

```

LOA LMDY **END ON START OFF
LDB { 377777}
JNA #+2
COM B
1STB LMSST
JPQ LMDRAW

```

LMAGIC-LDA LMDY **ST ON END OFF

```

LDB { 377777}
JPA #+2
COM B
1STB LMSSEND
JPQ LMDRAW

```

LMAGIN-HDIFISCCEN+1,LMSTART+1-LMST **BOTH OFF

```

HDIFISCCEN+1,LMEND+1
MUL LMST
JPA LMAGEXIT
LDB { 377777}
LOA LMDY
JPA #+2
COM B
1STB LMSSEND
COM B

```

LMH YJHT 017

```

1STB LMSST
JPG LMDRAW
LMAG1E-SCNORMILNSTART+1-1=22 LMSST-LMAGEXIT
22STA LMSSEND
SCNORMILNSTART=21 LMSST-LMAGIF
SCNORMILNEND=21 LMSSEND-LMAGIG
JPG LMDRAW
LMAGIF-SCNORMILNEND=21 LMSSEND-LMAGIP
LDA LMDX **ST OFF END ON
LDB (111111)
JNA #+2
1COM B
2STB LMSST
JPG LMDRAW
LMAGIG-LDA LMDX **ST ON END OFF
LDB (111111)
JPA #+2
COM B
2STB LMSSEND
JPG LMDRAW
LMAGIP-HDIFISCCEN, LMSTART-LMTS
HDIFISCCEN, LMEND
MUL LMTS
JPA LMAGEXIT
LDB (111111)
LDA LMDX
JPA #+2
COM B
2STB LMSSEND
COM B
2STB LMSST
JPG LMDRAW
LMAG2- HDIFILMDY, LMDX-LMDENOM
MOVEI(400000)-LMTT
JPG LMAG4
LMAG3- LDA LMDY
ADD LMDX
SCA (-1,)
STA LMDENOM
MOVEI(-400000)-LMTT
LMAG4- HDIFILMSTART+1, SCCEN+1 **X&Y-Y&X
MUL LMDX **/aY+aX
DIV LMDENOM
STA LMTS **Y&X
HDIFILMSTART, SCCEN
MUL LMDY
DIV LMDENOM
NORMALIZE-LMTS/SCSZ=LMSKEY-LMAGEXIT
MUL LMTT
1STA LMSKEY

```


LMH Y 3HT 0 20

```

LMAGSA- SCNORMILMSTART=LMSSST-LMAGSA
SCNORMILMSTART+1-1=?? LMSST-LMAGSA
SCNORMILMEND=LMSSEND-LMAGSB
SCNORMILMEND+1-1=?? LMSSEND-LMAGSB
JPQ LMDRAW **BOTH ON

LMAGSA-SCNORMILMEND=LMSSEND-LMAGSC
SCNORMILMEND+1-1=?? LMSSEND-LMAGSC
**END ON. START OFF
#JPQ LMSLR
NEARCRILMSTART+LMEND,LMSTART+1-LMEND+1= A
#JPQ LMKEY
STA LMSST
JPQ LMDRAW

LMAGSB-#JPQ LMSLR
LMAGSCA-
NEARCRILMEND-LMSTART,LMEND+1-LMSTART+1= A
#JPQ LMKEY
STA LMSSEND
JPQ LMDRAW

LMAGSC-HDIFILMSTART,SCCEN-LMXSR
HDIFILMSTART+1,SCCEN+1-LMYSR
HDIFILMEND,SCCEN-LMEXR
HDIFILMEND+1,SCCEN+1-LMEYR
SKZ #.9 LMTT
JPQ LMAGSCB
LDA LMXSR
SUB LMYSR
SCA (-1.)
STA LMTS
LDA LMEXR
SUB LMEYR
JPQ LMAGSCC

LMAGSCB-
LDA LMXSR
ADD LMYSR
SCA (-1.)
STA LMTS
LDA LMEXR
ADD LMEYR

LMAGSCC-
SCA (-1.)
MUL LMTS
NAB (0)
JNA #+?
JPQ LMAGEXIT
#JPQ LMSLR
NEARCRILMSTART-LMEND,LMSTART+1-LMEND+1= A
#JPQ LMKEY
STA LMSST
JPQ LMAGSCA

```

 LMH Y3HT 021

**LINE SLOPE SUBROUTINE

LMSLR- 1STE LMSLRX

DUALNORMILM START-LMEND, LMSTART+1-LMEND+1=LMSL

LMSLRX-JPQ #

**SUBROUTINE TO FIND AN EDGE POINT

LMKEY- 1STE LMKEYEX

STA LMKCR **IN, A POINT IN LMSKEY

20SUB LMSKEY **SLOPE IN LMSL

20SAB (-1,0,-1,0) **1/2 CORNER DIST

17MUL LMSL

20DIV LMSL **OFFSETS AY,AX

STA B

20JOV LMKEY1

17ADD LMSKEY

20JOV LMKEY2

20ADD B

21JOV LMKEYT+3

2LDA LMKCR

17LDA A **USE SIDE ENTRY

LMKEYEX-

JPQ #

LMKEY1-1JOV #+2

JPQ LMKEYT

21JOV BADOV

JPQ LMKEYS

LMKEY2-1JOV LMKEYS+1

JPQ LMKEYT+2

LMKEYS-17ADD LMSKEY **MUST USE SIDE

21JOV BADOV **ENTRY

20ADD B

21JOV BADOV

JPQ LMKEYEX-2

LMKEYT-17ADD LMSKEY **MUST USE

21JOV BADOV**TOP OR BOTTOM

20ADD B **ENTRY

21JOV BADOV

22LDA LMKCR

JPQ LMKEYEX-1

LMDRAW-SKN PLOTIT

JPQ LMDRAW1

LDA LMSST

LDB LMSSEND

2JPQ PLOTLINE

JPQ LMAGEXIT

LMDRAW1-

LDA LMSSEND

20SUB LMSST

20SCA (-2,-2)

STA LMSL

LMH YJHT 022

```

20MUL A
2EXA B
ADD B
16LDB A
SCB (-9..)
2JPG SORT
STA LMTS
22STA LMTS **1/4 LENGTH
20SCA (-8,-8)
21MUL ( 377600.,0)
22STA LMCNT**N-1 SPOTS

```

LMDRAW1A-

```

LDA LMSL
LDB LMSL
20SCB (-18..,-18..)
20DIV LMTS
20SAB (-9..,-9..)
1JPA #+3 **ROUND
1JNA #+5
JPG #+6
SKZ 2.9 B
1ADD ( 1)
JPG #+3
SKN 2.9 B
1SUB ( 1)
21JPA #+3
21JNA #+5
JPG #+6
SKZ 4.9 B
22ADD ( 1)
JPG #+3
SKN 4.9 B

```

LMDRAW1B-

```

22SUB ( 1)
STA LM INC ** INCREMENTS
RSX CM= NDISP
AUX CM= LMCNT
INX CM= 1
SXL CM= DISPLAY FILE SIZE
FULL=CM=-LMAGEXIT
DPX CM= LMTS
INX CM= DISPLAY FILE-1
1DPX CM= LMDRAWLOOP
RSX CM= LMCNT
1REX CM=1CM=
LDA LMSST
LDB (-377..,-377)
MOVEILNNAME-CMNAME1
LDC CMNAME1
INS C

```

LNDRWLOOP-

```

STC CM=0
**ADD LMINC
**JNX CM=LNDRWLOOP-2
MOVEILMTS-NDISP

```

LNAGEXIT-

JPG #

SQUARE ROOT BY HPP-

```

ISTE #+56**IN EXIT 202341
LDD (-0)

```

202343
344

```

AOP 66000**NAB 202422
STD #+61-3**EXPONENT 202414
MKZ 1.2 #+53-4

```

```

JPA #+13-59**N>0
MKN 1.2 #+53-6**N<0
COM A

```

JPA #+2**N<0

JPG #+55-11**N=0

202353

```

STA #+57-12**IN N 202420
SCA (-3.)

```

SUB (19461699400.)**N/B--56641

MUL #+57-18**N

SKN MKN CYR 4.1 #+61-16**HALVE EXPONENT ←

JPG #+24-17**IF EXP ODD

MUL (-26413202830.)** - .7689 ↓

SCA (1.)

ADD (11003706211.)***.32025

JPG #+30-23**TO ITERATION

MUL (-18703036386.)** - .54433

ADD (3890353174.)***.11323

SCA (1.)

MKZ CYR 1.1 #+57-27**HALVE N 202420

**THE APPROX CAME FROM ROLLO SILVER

**NOW WE DO NEUTON'S METHOD TWICE

STA #+60-30**APPROX (X1) TO 9 BITS

LDA #+57-31

DIV #+60-32**N/X1

AOP 67000**ADD D

JOV #+4

SKN CYR 4.9 A** X1 WAS KN

COM A** NEW X1 21

SKU MKZ 4.9 A

SCA (-1.)**2X1-X1

STA #+60-41**X1 TO 10 BITS

LDA #+57-42

DIV #+60-43**N/X1

AOP 67000

JOV #+4

SKN CYR 4.9 A

COM A

202401

0374

LMH YSHT 024

```

SKU MKZ 4.9 A
SAB (-1.)**ROOT TO 36 BITS IN A
SAB **61-52** PROPER EXPONENT ← 2024 22
JPG **3
COM B**FALLS THRU IF N<0
COM A
JPG 0**EXIT
0**N
111**APPROX ( X1 )
222**EXPONENT
**END OF SQUARE ROOT SUBROUTINE 4AUG60 HPP

```

```

CACT- 1STE ACTEX
STA ACTX
STB ACTY
JPA ACTP1
JNA ACTN1
LDA ACTY
JNA **4
JPA **5
LDA ( 0 )
JPG ACTEX
LDA ( 600. )
JPG ACTEX
LDA ( 200. )
JPG ACTEX

```

```

ACTN1- COM A
LDC ( 400. )
STC ACTANG
JPG **2

```

```

ACTP1- DPX ACTANG
EXA B **MAG OF X IN B
JPA ACTP2
JNA ACTN2
LDA ACTANG
JPG ACTEX

```

```

ACTN2- COM A
ACTP2- SUB B
JPA ACTP3 **Y BIGGER
JNA ACTN3 **X BIGGER
LDA ( 100. )

```

```

SKZ 4.9 ACTY
COM A
SKZ 4.9 ACTX
COM A
ADD ACTANG
JPG ACTEX

```

```

ACTP3- LDA ACTY
JPA **3
LDC ( 600. )
JPG **2

```

LMH YSHT 025

```

LDC ( 200.)
STC ACTANG
COM A
EXA ACTX
STA ACTY
ACTN3- LDA ACTY
      16LDB A
SCB (-9..)
DIV ACTX
      #JOY BADOY
ACTEQ- STA ACTTT
      MUL ( 10877812326.) ** .3165880057115492.

```

```

STA ACTSUM
LDA ACTTT
MUL ACTTT
MUL ACTTT
STA ACTTS
MUL (-3154853433.) ** -.0918183194549342.
ADD ACTSUM
STA ACTSUM
LDA ACTTS
MUL ACTTT
MUL ACTTT
MUL ( 868975897.) ** .0252333137487638.
ADD ACTSUM
ADD ACTANG

```

ACTEX- JPO 0

PYTHAGORIAN-

```

1STE PYTHAGORIANEX
STB PYTS
MUL A
NAB ( 0 )
STD PYTT ** 1ST NORM
EXA PYTS ** 1ST NUM
MUL A
NAB ( 0 )
STD PYTU ** 2ND NORM
STA B ** 2ND NUM
LDA PYTU
22SUB PYTT
22JPA PYTHAGORIAN3 ** 2ND NUM LARGER
SCB A
LDA PYTS

```

PYTHAGORIAN1-

```

ADD B
JOY PYTHAGORIAN4
DPX B

```

PYTHAGORIAN2-

SKZ 4.8 A

LMH YJHT 020

COM B
SAB PYTT
SQRT

PYTHAGORIANEX-

JPO #

PYTHAGORIANJ-

EXA PYTS
COM PYTS
SCA PYTS
LDC PYTU
STC PYTT
JPO PYTHAGORIANJ

PYTHAGORIAN*-

EXA PYTT
JNA #+7
EXA PYTT **RADIUS TO BIG
LDB (0)
SAB (-2.)
SQRT

ADD A
JPO PYTHAGORIANEX
EXA PYTT
LDB (-0)
JPO PYTHAGORIAN*

SI INK- 60 .0 . . 60 .0
125 . . -400
140
40 .0 . . 40 .0
400 . . 400
100
40 .0 . . 100 .0
0 . . -400
200
0
400
200
-40 . -0 . . 100 .0
200 . . -400
200
-40 . -0 . . 0 .0
400
200
-100 . -0 . . 100 .0
-400
200

**PLOTTER PROGRAM FOR SCOPE DRAWING
**LINE =START(A),END (B)
**CIRCLE=START(A),CENTER(B),ANGLE(C)
**USES PBI FOR CIRCLE MODE
** PLOTSVC 804-17

PLCLEAN-

```

1STE PLCLX
SKX PLS PLTABLE-1
DPX PLS PLPLSSAVE
DPX PLSW
DPX PLOTBLOCKS
DPX PLOTSTORAGE
DPX PLOTBLOCKS2
MKZ PLPUBUSY
MKZ PLPLBUSY

```

PLCLX- JPQ #

PLPUNCH-

```

1STE PLPUX
RXF 63 PLPURTNE

```

PLPUX- JPQ #

PLPLOT-1STE PLPLX

```

RXF 74 PLPLRTNE

```

PLPLX- JPQ #

PLEND-1STE PLLX

```

SZN PLESW
JPQ PLLX*
LDA (156--311),0,,30000}
STA PLS 1 **IOS
LDA (377770,,) **FINAL TSD
STA PLS 0
MKZ PLCSW
MKN PLIPSW
JPQ PLEENTRY
**PLOTTER PUNCH ROUTINE
**SEQUENCE 63

```

PLPURTNE-

```

MKN PLUSW
MKN PLPUBUSY
MKZ PLLSW
1IOS 63 30000 **NORMAL NO 7TH HOLE

```

PLPUL-

```

1SKX PLU 3
2TSD PLEADER ***
3JNX PLU*-1
SZN PLLSW
JPQ PLPUL2
4TSD PLEADER **END MARK
5TSD PLEADER **TALLY
1SKX PLU 25 ***BLKS OF LEADER
DPX PLU PLUWA
1IOS 63 30004 **NORMAL 7TH HOLE
JPQ PLPUL

```

PLPUL2-

```

3TSD PLEADER ***
4TSD PLEADER **TALLY
5ADX PLU PLUWA **PLU CONTAINS 1
1SED (-0)

```



```

JPG ##?
JPG PLPUL
SKX PLU PLTABLE-1
PLPUL3-MKN PLPUBUSY
PLPUL4-SXD PLU PLPLSSAVE*
JPG PLUSTOP
#LDE PLU 1 **IOS
STE PLUMA
#LDE PLU 0 **TSD
STE PLUMA2
1DPX PLU PLXSAVE **SAVE CNTR
PLPUL5-1IOS 63 30004 **NORMAL, 7TH HOLE
1TSD PLUMA **IOS BITS
#LDE PLUMA2**TSD
STE PLUMA3
SKX PLU 5
1IOS 63 30006 **SPLAYED, 7TH HOLE
TSD PLUMA3 **TSD + FILTER
#-1JPX PLU#-1
1IOS 63 30000 **NORMAL, NO 7TH HOLE
6TSD PLUMA **TALLY
11AUX PLU PLOTBLOCKS2 **PLU CONTAINS-1
1DPX PLU PLOTBLOCKS2
12AUX PLU PLOTBLOCKS
1DPX PLU PLOTBLOCKS
13RSX PLU PLUMA **BLK CNTR
#-1JPX PLU PLPUL#
11RSX PLU PLXSAVE **RESTORE CNTR
DEX PLU 2
JPG PLPUL4
PLPUL6-5DPX PLU PLUMA **SAVE BLK CNTR
JPG PLPUL3
PLUSTOP-
SKZ PLESW
JPG PLUEND
MKZ PLPUBUSY
JPG PLPUL3
PLUEND-1SKX PLU 319- **TAPE FEEDS
1IOS 63 30000 **NORMAL NO 7TH HOLE
1TSD PLEADER **0
#1JNX PLU#-1
#MKZ PLPUBUSY
#MKZ PLUSW
21IOS 63 20000
JPG #
PLOTBLOCKS2-
0
**PLOTTER PLOT ROUTINE
**SEQUENCE 74
PLPLRTNE-

```

LMH YJHT 031

MKN PLPSW

PLPL1- MKN PLPLBUSY

PLPL2- SXD PLP PLPLSSAVE*

JPQ PLPSTOP

DPX PLP PLXSAVE

ALDE PLP 0 **TSD

STE PLPWA

RSX PLP|PLP 1 **IOS

DPX PLP PLPIOS

MKZ 1.1 PLPL3

SKZ 1.1 PLPIOS

MKN 1.1 PLPL3

PLPL3- 21IOS 74 30000 **WAIT FOR PEN CHG

PLPIOS- 1IOS 74 0 **MODIFIED

SKZ 1.3 #1 **PBI?

JPQ PLPPBI

TSD PLPWA

SXL PLP 31000

JPQ PLREDFIL

PLPL4- 12RSX PLP PLXSAVE

DEX PLP 2

JPQ PLPL2

PLREDFIL-

DEX PLP 1100

DPX PLP PLPIOS

JPQ PLPIOS

PLPSTOP-

SKZ PLESW

JPQ PLPEND

MKZ PLPLBUSY

JPQ PLPL1

PLPEND- MKZ PLPLBUSY

MKZ PLPSW

21IOS 74 20000 **DISC

JPQ #

PLPPBI- TSD PLPWA

RFD 54 #1

**INTERVAL TIMER SEQUENCE, PBI MODE

DPX PLP PLPIT2

12RSX PLP PLXSAVE **TABLE CNTR

15RSX PLP|PLP 1 **NO OF BLKS

1IOS 54 30000 **STOP CNTR

1TSD PLITK**1/20TH READER SPD

1IOS 54 30300

JPQ PLPIT3

PLPIT- SKN TRBUSY

RXF 57 TRACK

1JNX PLP PLPIT

13RSX PLP PLITWA **BLKS LEFT

1JPX PLP PLPIT3

LNH YJHT 032

12RSX PLP PLXSAVE

DEX PLP ?

SKX 74 PLPL ?

SKZ 1.1 | PLP 1 **PEN UP NXT?

JPO PLPLRF ?

MKZ 1.1 PLPIT? **PEN UP

MKC 1.4 PLPIT? **CHG DIR

MKZ 1.3 PLPIT? **NO PBI

PLPIT? - 110S 74 0 **MOD

**INTERVAL TIMER SEQUENCE FOR MAIN PROGRAM

PLINTSTART? -

110S 54 30000 **STOP COUNTER

22TSD PLITK **10-MS

2110S 54 30300 **CNT + DISMISS

SKN TRBUSY

RXF 57 TRACK

JPD #-2

PLPIT? - 3DPX PLP PLITMA **SAVE BLK CNTR

14RSX PLP E ** -19.

JPD PLPIT

PLITMA - ... -19..

**PLOTTER COMPUTATION ROUTINE

**LINE MODE

PLOTLINE -

1STE PLLX

MKZ PLCSW

1LDC (PLFCK., PLFLK)

PLCENTRY -

SKZ PLESW **TABLE FULL?

JPO PLTF ?

1STC PLSUBK

3DPX PLIOSBITS

MKZ PLIPSW **FIRST POINT

PL1 - 20LDC PLPP **CURRENT LOCATION

20STA PLPP **NXT LOCATION

5DPX PLTYK

20ITA (???, ???, ..., ???, ???)

20STA PLWA

SNN PLITSW

JPO PLNF **USE FILTER 0

20LDA PLPP

20SUB C **=AX, .AY

21JOV PLOY?

PL1A - 221JOV PLOV?

SKZ 2.9 A

1COM A

SKZ 4.9 A

21COM A **=ABS VAL AX, .AY

SKZ 1.6 PLIOSBITS **LINE MODE?

JPO PL?A

LMH YJHT 033

20 STA PLWA ?
20 SUB (PLPK.,PLPK)
SKZ PLIPSW **1ST POINT OF PAIR
JPQ PL ?
20 JPA PLNF

JPQ PLNXT **00 NOT PLOT
PL2- 1 JPA #+? **USE FILTER 0
JPQ PLNF
21 JPA #+?

JPQ PLNF
20 LDA PLWA ?
PL2A- 20 SCA (-3,-3.) **USE 15 BITS ONLY
20 PX PLS PLIOSBITS **SAVE COUNTER
SKX PLS 0

PLSUBK- 20 SUB PLS PLFLK **OR PLFCK
20 JPA PLSUB

PLCONT-SKN 1.6 PLIOSBITS **CIRCLE MODE ?
JPQ PLCONT ?
SXL PLS PLOWFILTER
JPQ PLCALCBLKS
SKX PLS PLOWFILTER
JPQ PLCALCBLKS

PLCONT2-
1 ADX PLS PLWA **PUT FILTER IN TSD
2 ADX PLS PLWA
3 DPX PLS A **PUT FILTER IN A
4 DPX PLS A
3 CYA (1.6) **PUT FILTER IN 1.6-17
1 ADD PLIOSBITS
12 RSX PLS PLIOSBITS

PLNFENTRY-
1 STA PLS 1 **IOS
ITA (??)
LDD PLTLYK
TLY A **TALLY OF IOS
TLY PLWA **TALLY OF TSD
STA PLS 0 **TSD
32 COM D
21 STD PLS 1 **TALLY +NO OF BLKS

PLEENTRY-
2 DPX PLS PLIOSBITS
12 RSX PLSIPLS 1 **NO OF BLOCKS
INX PLS 1
2 ADX PLS PLOTBLOCKS **TOTAL BLOCK COUNT
R
SKX PLS 2
1 ADX PLS PLOTSTORAGE **LENGTH OF STORAGE
AREA
12 RSX PLS PLIOSBITS
DEX PLS 2

LMH YSHT 034

```

1DPX PLS PLPLSSAVE
SXO PLS 67777
FULL#PLS-PLTABLEFULL
SKZ PLUSW **PUNCH?
1IOS 63 80000 **RAISE FLAG
SKZ PLPSW **PLOT?
JPO PLPLRF
PLNXT- SKZ PLCSW **CIRCLE?
JPO PLC1
SZN PLIPSW
PLLX- JPO #
PLCE2- MKN 1.1 PLIOSBITS **PEN DOWN
LDA B
JPO PL1
PLNF- 1LDA PLIOSBITS
JPO PLNFENTRY
PLSUB- INX PLS 1
SXL PLS 6
JPO PLCONT
JPO PLSUBK
PLOV1- 2LDA ( PLFC )
JPO PLIA
PLOV2- 21LDA ( PLFC )
JPO PLIA+1
**CIRCLE MODE
PLOT-CIRCLE-
1STE PLCX
MKN PLCSW
STC PLCWA **SAVE ANGLE
2LDC ( PLFCK..PLFLK )
JPO PLCENTRY
PLC1- SZN PLIPSW
JPO PLC2
MKN 1.6 PLIOSBITS **CIRCLE MODE
MKN 1.3 PLIOSBITS **PBI
SKZ 4.9 PLCWA **IS ANGLE POST?
JPO PLCANGNEG
MKN 1.4 PLIOSBITS **CCW
JPO PLCE2
PLCANGNEG-
COM PLCWA
JPO PLCE2
PLCALCBLKS-
MKZ 4.10# **NO BLKS DONE
LDA PLCWA **ARC
PLCB2- 1DPX PLS PLCWA? **FILTER NO
MUL PLS PBITABLE-PLLOWFILTER **BLKS/CIRCLE
DIV ( PLFC ) **FULL CIRCLE. SAVE B
JPA **2 **<1 BLK

```

LMH YJHT 038

```

JPG PLCB#
1#ADD (-1.) **SUB 1
2STA PLTLYK**NO OF BLKS
MKN 4.10 PLCALCBLKS **BLK DONE
JPG PLCONT#
PLC2- LDA B
JPA #+2 **ANY REMINDER?
JPG PLCB#B
2DPX PLS PLIOSBITS **SAVE CNTR
12RSX PLS PLCWA# **FILTER
SXL PLS #
JPG PLCB#A
LDA PLWA **TSD
ITA ( 777,770.,.777,770)
STA PLWA
15LDA PLTLYK **NO OF BLKS
1#SUB (-1.) **ADD 1
MUL PLS PBTABLE#-P LLOWFILTER **CIRCLES/BLK

SAB (-1.)
LDA PLCWA **ARC REMAINING
SUB B **AMOUNT DRAWN
STA PLCWA **NEW ARC
PLCB4- INX PLS 1
JPG PLCB#
PLCB3- SXL PLS #
JPG PLCB#
LDA PLCWA
JPG PLCB4
PLCB6- SNN 4.10 PLCALCBLKS **ANY BLKS DONE?
JPG PLCB7
PLCB#A-12RSX PLS PLIOSBITS **RESET COUNTER
PLCB#B-MKZ PLITSM
PLCX- JPG # **EXIT
PLCB7- DPX B
2DPX PLTLYK
JPG PLCONT#
PLTABLEFULL-
MKN PLESW **SET TO END
PLTF#- SKZ PLCSW **CIRCLE
JPG PLCX#
JPG PLLX#

PLSW- 0
PLUWA- 0
PLUWA2- 0
PLUWA3- 0
PLXSAVE-
0
PLPWA- 0
PLWA- 0

```

PLWA2- 0

PLCWA2- 0

PLTLYK--49 . .

PLPLSSAVE-

0

PLIOSBITS-

. . 30000

**XPLS . . 30000

PLFLK- PLLK1 . . PLLK1

PLLK2 . . PLLK2

PLLK3 . . PLLK3

PLLK4 . . PLLK4

PLLK5 . . PLLK5

PLLK6 . . PLLK6

PLFCK- PLCK1 . . PLCK1

PLCK2 . . PLCK2

PLCK3 . . PLCK3

PLCK4 . . PLCK4

PLCK5 . . PLCK5

PLCK6 . . PLCK6

**NO OF PBI BLOCKS PER CIRCLE

PBITABLE-

PBIK4

PBIK5

PBIK6

PBITABLE2-

PLFC/PBIK4

PLFC/PBIK5

PLPP- 0 **PRESENT LOCATION

PLCWA- 0

PLCAK- PLCAK1

PLCAK2

PLCAK3

PLCAK4

PLPLRF-SKN PLPLBUSY

I I O S 7 4 50000

J P 0 P L N X T

PLPLRF2-

I I O S 7 4 50000

J P 0 P L I N T S T A R T 2

PLLAST- PLLAST-PLCLEAN+1

LAST- ZZLAST